



# 2021 Utah 4-H Virtual 3 Dimensional Art Design Contest and Gallery

## PURPOSE

The Utah 4-H Virtual 3 Dimensional Art Design Contest and Gallery encourages self-expression and allows youth to demonstrate skills learned in various 3D design programs and mediums including 3D printing, laser cutting, and other technology based 3D art platforms.

## OBJECTIVES

- To develop life skills in 3D design, composition and technical equipment mastery.
- To gain knowledge of
- To provide a showcase for development and mastery of 3D design skills.
- To encourage the creation of media which can promote and strengthen the 4-H program.

## IMPORTANT DATES

In 2021 the competition period will be from February 1st to midnight on March 29, 2021. Registration as a participant will take place through Zsuites beginning Monday, February 1st. Entries may be submitted via email to [Utah4HSTEM@aggies.usu.edu](mailto:Utah4HSTEM@aggies.usu.edu) by midnight, March 29, 2021. Entries may include a link to an online source for the video such as YouTube, etc.

## ELIGIBILITY

1. Participants must be 4-H members currently enrolled and have an “active” status in 4-H Online prior to entry.
2. Age Divisions. Age divisions are determined by a participant’s grade as of September 1, 2020 as follows: Junior: Grades 3, 4, or 5 \*Must be at least 8 years old; Intermediate: grades 6, 7, or 8. Senior: grades 9, 10, 11, or 12. Participant entries will be judged using standard judging rules and will be eligible to earn a blue, red or white ribbon. If sufficient entries are received, a “Best of Show” entry will be chosen in each age category. The senior “Best of Show” winner will be eligible to receive a State Contest Winner jacket.
3. Eligibility of Entries. All 3D design entries must be the work of the participating 4-H member after September 1, 2020. Participants may submit only one entry for Judging. Entries by teams of up to three members are also acceptable but must include a statement including each team member’s role in the development of the project.



4. Entries should represent one of the pillars of 4-H: Agriculture, Civic Engagement, Healthy Living, or STEM. An artist's statement should be included in the emailed entry explaining how the entry emulates the chosen 4-H pillar.
5. Medium: 3D entries can be made in any medium, including traditional arts or technological arts such as 3D printing, laser engraving, etc. If a large number of entries are received, traditional and technological 3D Arts may be judged separately.
6. Format of Entries. Completed 3D project should be photographed from various angles to show all aspects of the 3D art. A ruler must be included in at least one photograph of the art so provide scale. A pdf or screen shot of the artist's design within the appropriate computer program must accompany the entry. High quality, well lit photographs are recommended.
7. Original Work of 4-H Member. Entry must be the original design work of the 4-H member(s). The participant may use any design program, but must include a PDF or screenshot of their design with their entry.
8. Display and Future Rights Use Rights. By submitting an entry to the contest, the 4-H member grants permission to Utah 4-H and USU Extension the use, and rights associated to the use of the photographic likeness, in promotional publications, and other media, without compensation. Certain entries may be used for 4-H program and marketing uses.
9. Release. It is required that each participant have sufficient permission granted to both the project designer and Utah 4-H to publish and use as needed any recognizable locations or people photographed. Documentation should be retained by the participant and be available upon request from the 4-H Youth Development Program.
10. Entries from all age divisions may be chosen for Display in the Utah 4-H 2021 Virtual Graphic Design Gallery.