

**1 Point Penalties:**  
 - Temporary loss of position  
 - Minor gait inconsistency  
 - Break of gait for two strides or fewer

**3 Point Penalties:**  
 - Obviously checking hands  
 - Loss of stirrup  
 - Incorrect lead which is corrected  
 - Head clearly behind the vertical  
 - Break of gait more than two strides  
 - Cueing with end of reins  
 - Obviously checking leads

**5 Point Penalties:**  
 - No attempt to fix an incorrect lead  
 - Severe disobedience including kicking, pawing, bucking, or rearing

**Judge's Name (Printed):** \_\_\_\_\_  
**Judge's Signature:** \_\_\_\_\_

**Maneuver Scores:**  
 Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points. A score of 70 denotes an average performance.

**MANEUVER SCORES**  
 - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor,  
 0 Correct,  
 + 1/2 Good, + 1 Very Good, + 1 1/2 Extremely Good

**Ribbons:**  
 - BLUE: Above average, minimal or no mistakes  
 - RED: Average, some mistakes  
 - WHITE: Below average, needs improvement  
 - ORANGE: Disqualification:  
 - Abuse or schooling  
 - Equipment failure including a dropped rein  
 - Fall of horse or rider

Routing / Maneuvers →	Contestant Number ↓	Penalty		Mnvr		Penalty		Mnvr		A	S	Score	Ribbon	Place
Comment														
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