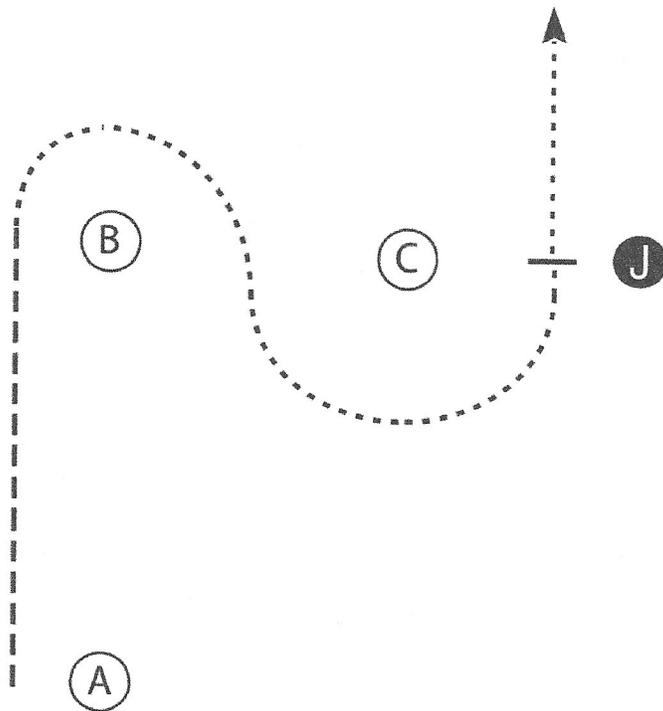


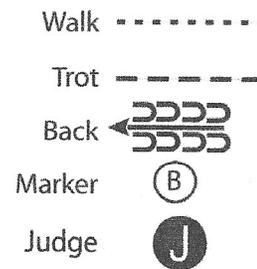
Showmanship

www.HorseShowPatterns.com

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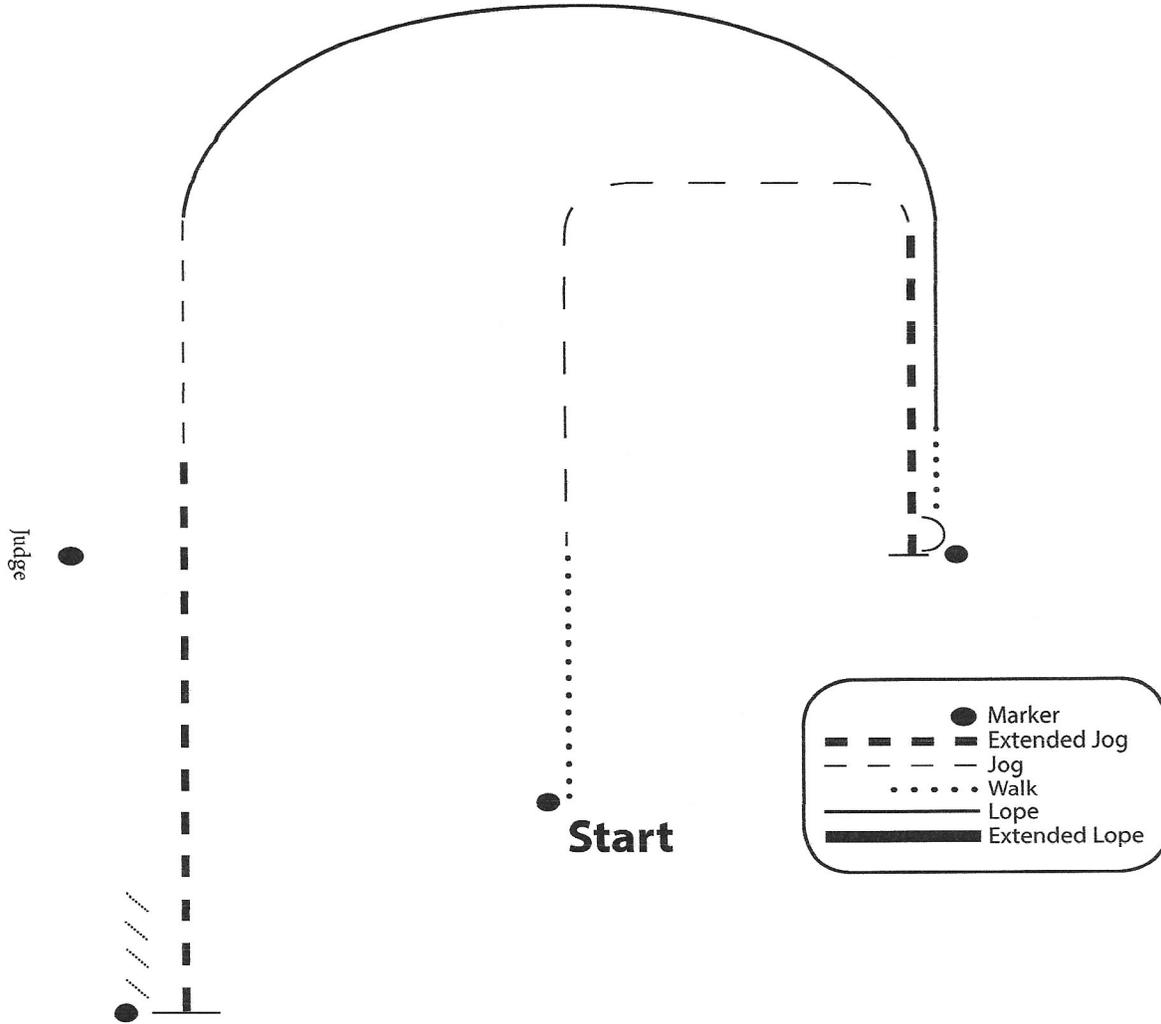
1. Trot from A to B.
2. Walk from B around C to the Judge.
3. Stop and set up for inspection.
4. When dismissed walk straight away from the Judge.



Pattern Provided by:

Ranch Riding - Juniors | Pattern 1

GENERAL
PERFORMANCE
JUDGED
TIMED
Two-Handed
APPENDIX



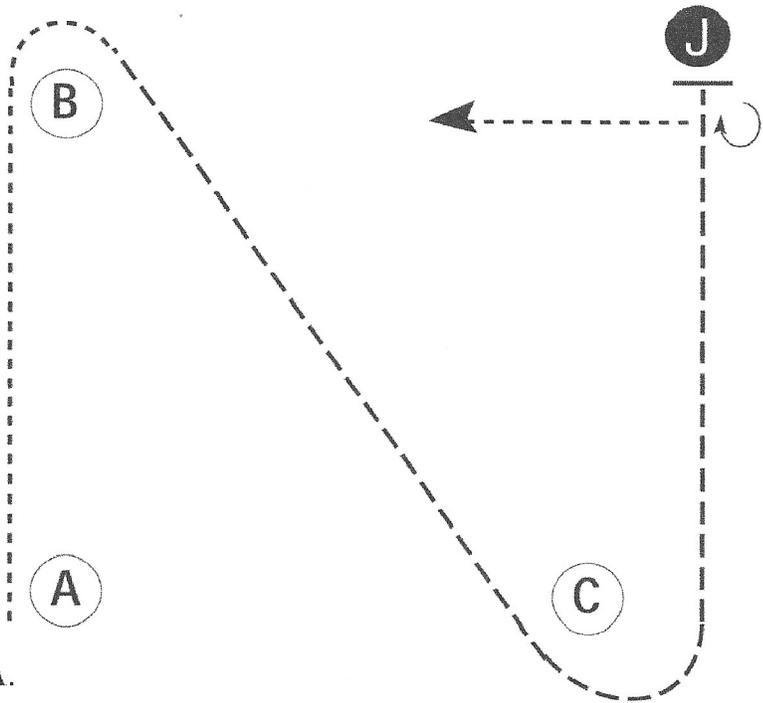
Pattern Description

- Start at marker
- Walk until lined up with center marker and pick up a jog
- Jog half of a square; extend the jog to the marker
- Stop at marker; complete a 180 degree pivot to the left and walk three strides
- Lope on the left lead around the top of the arena.
- Break to a jog after the corner
- Before reaching center marker extend the jog
- Stop at marker and back 10 ft.

Showmanship

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Be ready at A.

1. Walk to and around B.
2. Trot to and around C and to judge.
3. Stop and set up for inspection.
4. When dismissed, perform a 270 degree turn.

Walk straight away and follow the instructions of your ring steward.

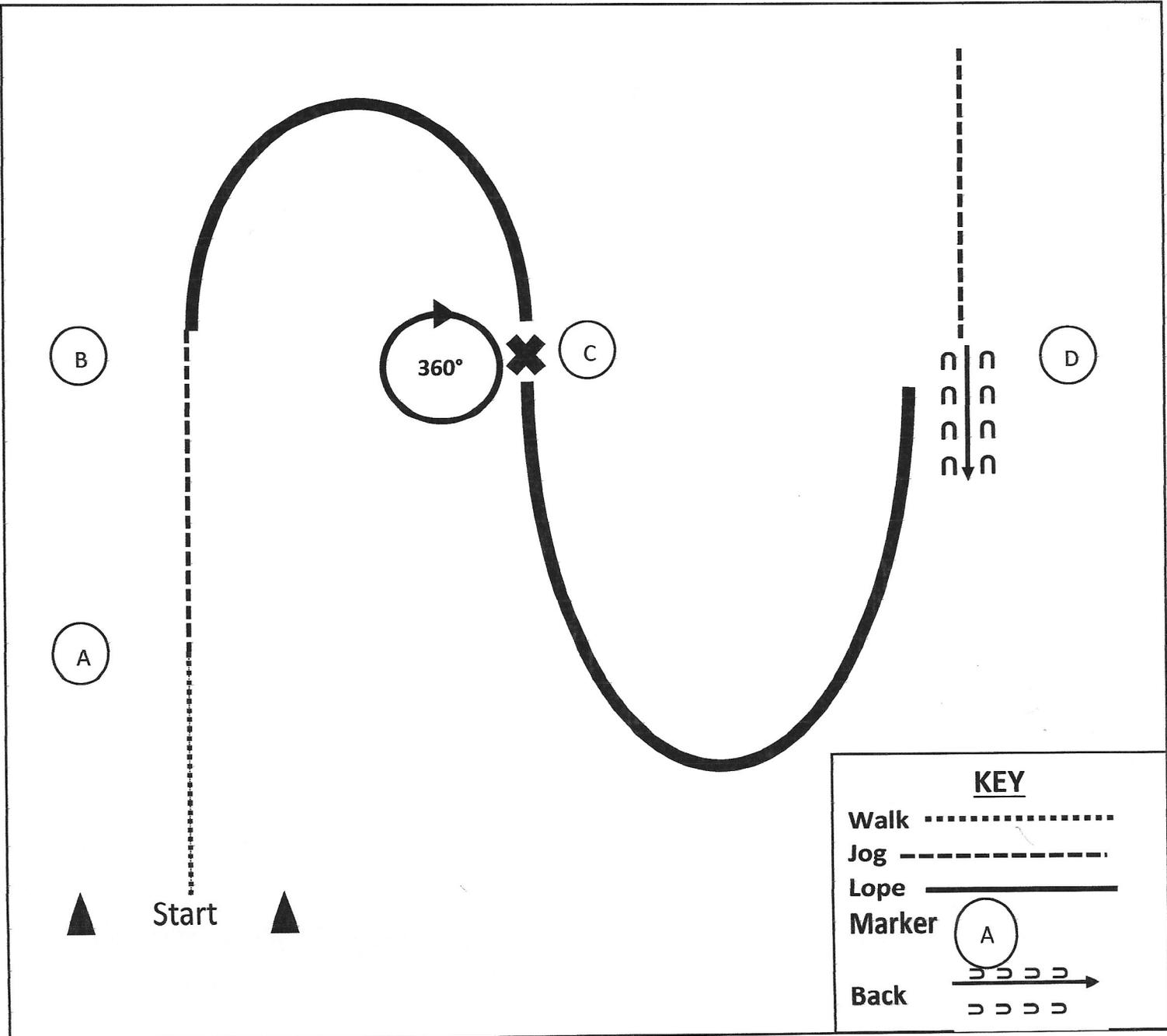
Walk	-----
Trot	- - - - -
Back	←
Marker	⊙ B
Judge	● J

Pattern Provided by:

SHOW #2

Junior Two Handed
Western Equitation

- 1) Be ready at starting marker
- 2) When acknowledged by judge walk to Marker A (Marker will be on Rider's Left)
- 3) Jog from Marker A to B
- 4) At B lope on the Right lead to Marker C (Marker will be on Rider's Left)
- 5) Stop and perform a 360 degree turn over the haunches to the right
- 6) Lope on left lead to Marker D (Marker will be on Rider's Left)
- 7) Stop at D and back four steps
- 8) Jog to exit arena



SHOW # 2

2-Handed Junior Trail Pattern

