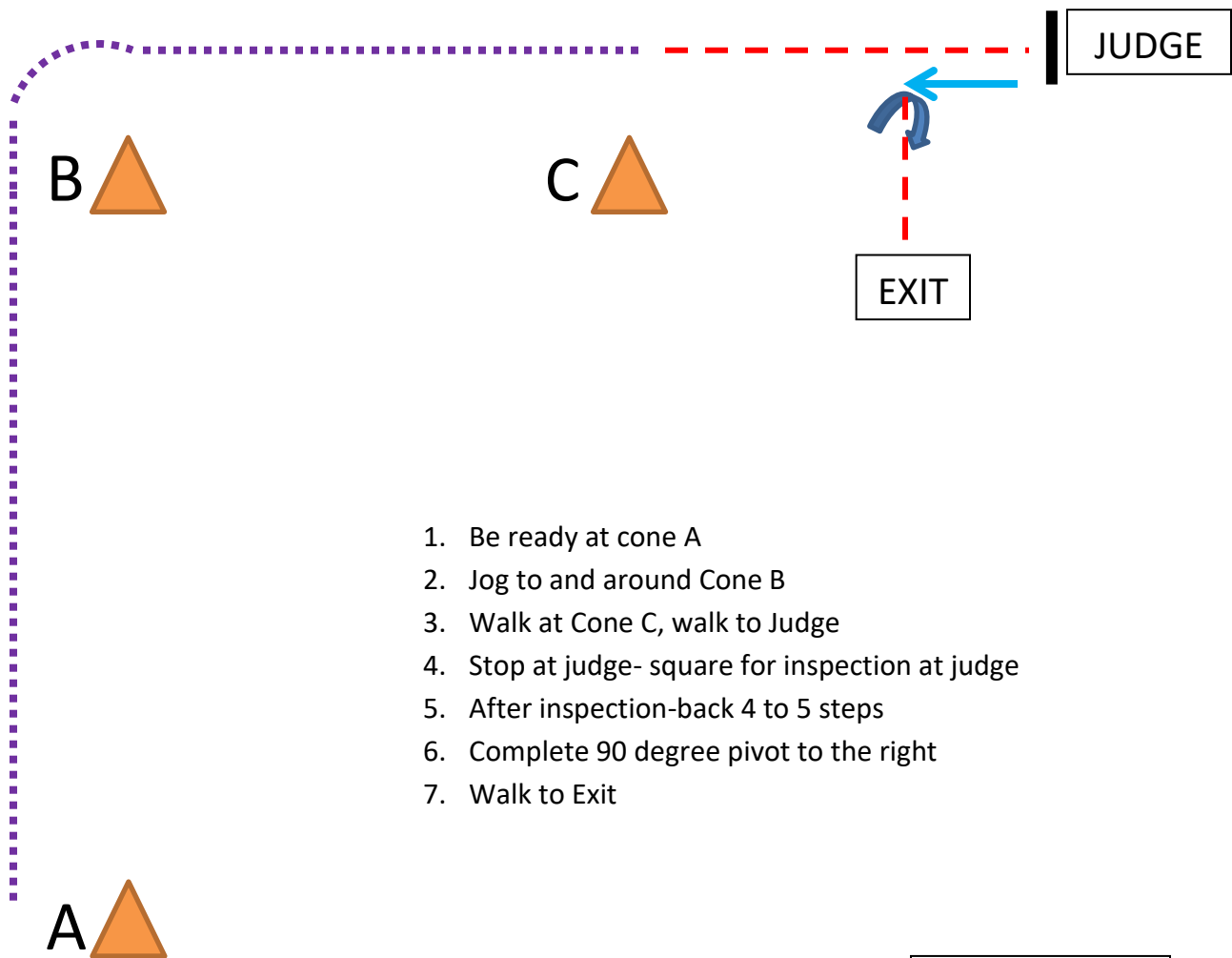
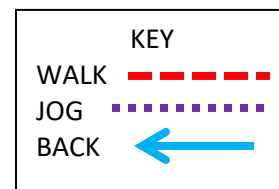


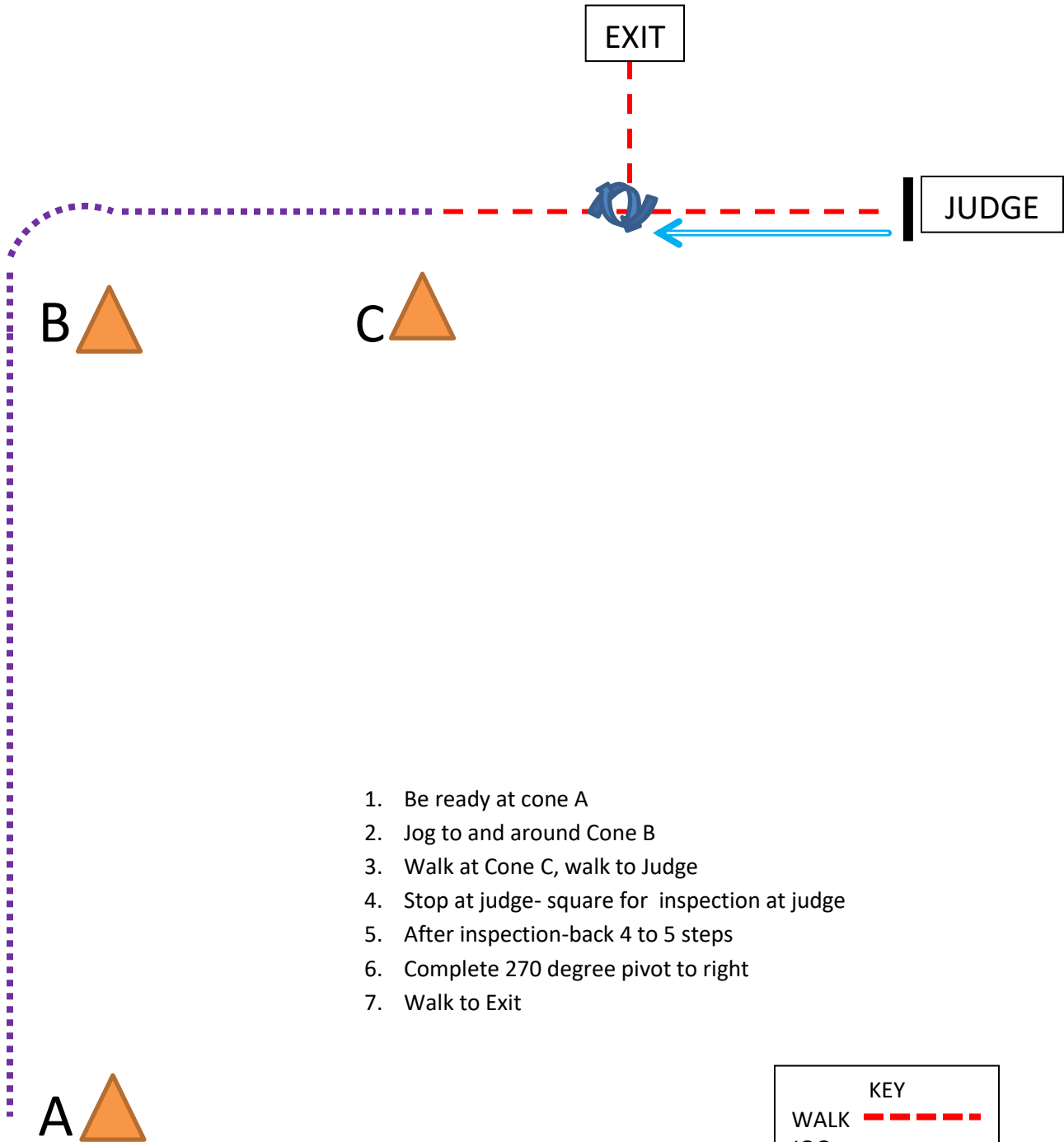
SLCo 4-H Horse Show #2
Show Date June 15, 2024
SHOWMANSHIP – Junior & Novice



1. Be ready at cone A
2. Jog to and around Cone B
3. Walk at Cone C, walk to Judge
4. Stop at judge- square for inspection at judge
5. After inspection-back 4 to 5 steps
6. Complete 90 degree pivot to the right
7. Walk to Exit



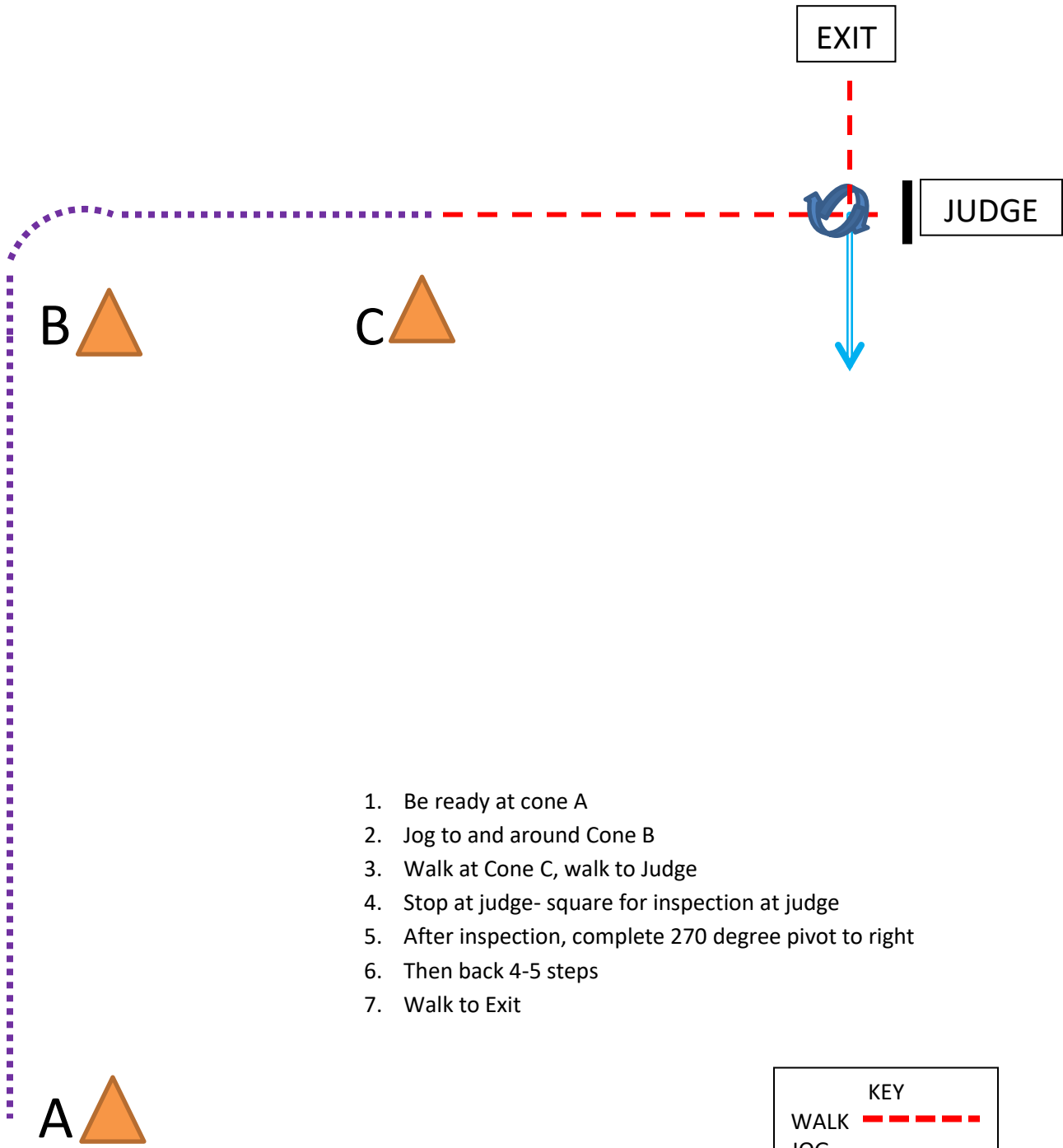
SLCo 4-H Horse Show #2
Show Date: June 15, 2024
Showmanship - Intermediate



1. Be ready at cone A
2. Jog to and around Cone B
3. Walk at Cone C, walk to Judge
4. Stop at judge- square for inspection at judge
5. After inspection-back 4 to 5 steps
6. Complete 270 degree pivot to right
7. Walk to Exit

KEY	
WALK	— — — — —
JOG	· · · · ·
BACK	←




SLCo 4-H Horse Show #2
Show Date June 15, 2024
SHOWMANSHIP - Senior



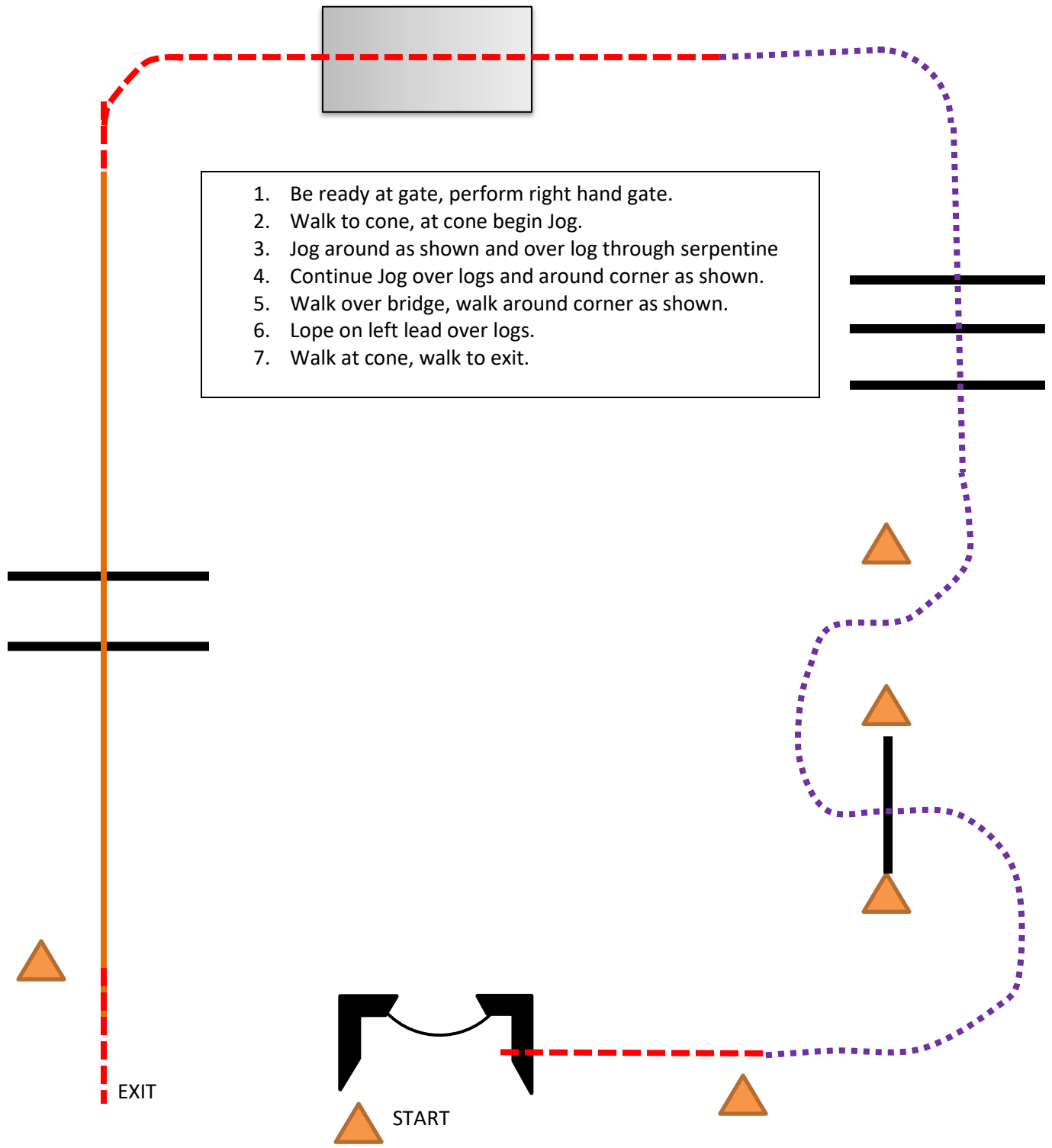
1. Be ready at cone A
2. Jog to and around Cone B
3. Walk at Cone C, walk to Judge
4. Stop at judge- square for inspection at judge
5. After inspection, complete 270 degree pivot to right
6. Then back 4-5 steps
7. Walk to Exit

KEY	
WALK	---
JOG
BACK	←




SLCo 4-H Horse Show #2
Trail – Junior & Novice
Show Date: June 15, 2024

WALK	
JOG	
LOPE	

1. Be ready at gate, perform right hand gate.
2. Walk to cone, at cone begin Jog.
3. Jog around as shown and over log through serpentine
4. Continue Jog over logs and around corner as shown.
5. Walk over bridge, walk around corner as shown.
6. Lope on left lead over logs.
7. Walk at cone, walk to exit.



SLCo 4-H Horse Show #2
Trail – Intermediate & Senior
Show Date: June 15, 2024

WALK 
JOG 
LOPE 
BACK 

1. Be ready at gate, perform right hand gate.
2. Walk to cone, at cone begin Jog.
3. Jog around as shown and over logs through serpentine
4. Continue to Jog over logs, jog around as shown.
5. Walk over bridge, walk around corner as shown.
6. Lope on left lead over logs, do a small circle to the left.
7. Continue lope over logs again and to cone A and stop.
8. Back to cone B
9. Walk to exit.

