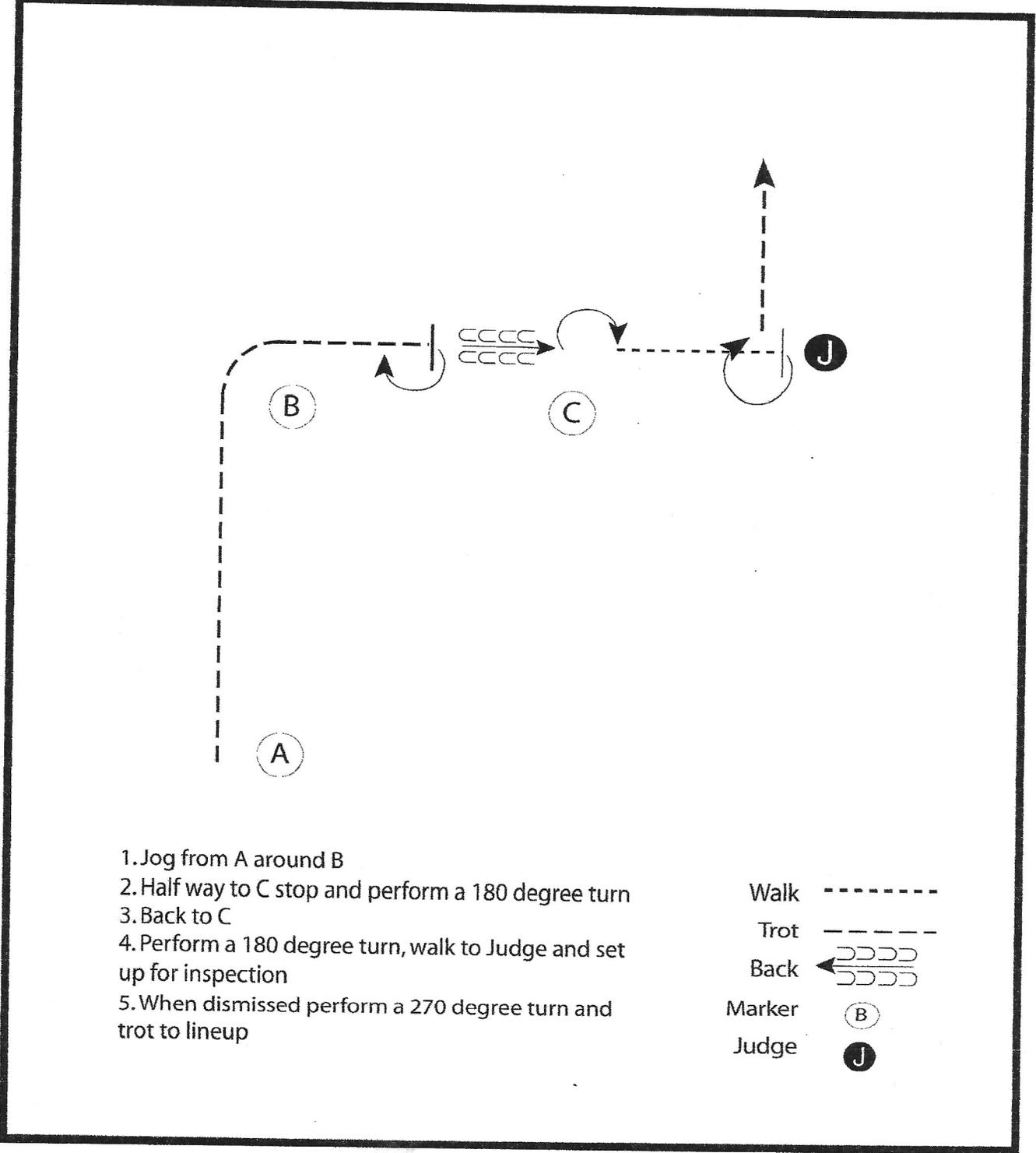


# SLC LEVEL 2

## Showmanship

Show Date: .....



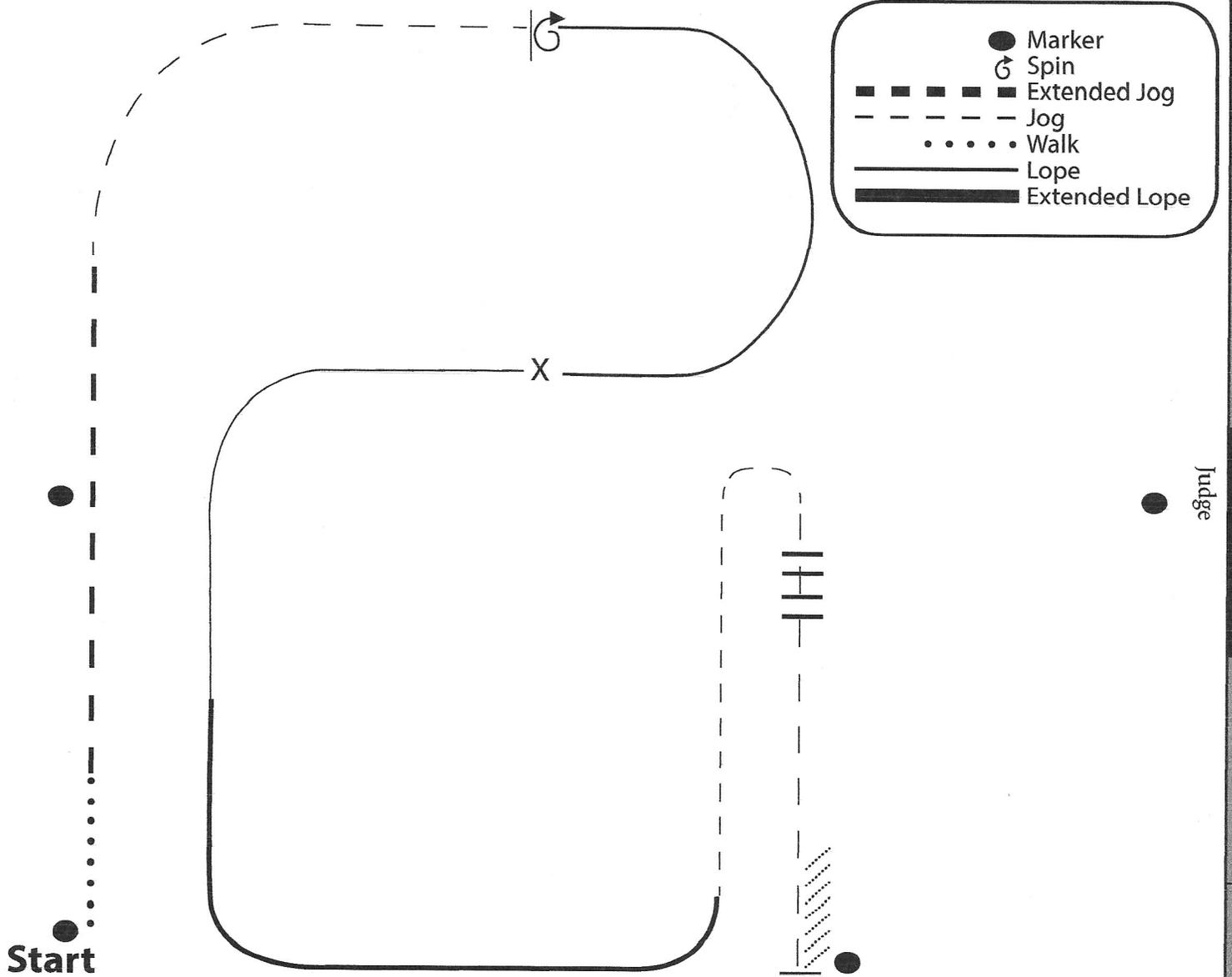
1. Jog from A around B
2. Half way to C stop and perform a 180 degree turn
3. Back to C
4. Perform a 180 degree turn, walk to Judge and set up for inspection
5. When dismissed perform a 270 degree turn and trot to lineup

- Walk -----
- Trot - - - - -
- Back ← ————
- Marker (B)
- Judge (J)

Pattern Provided by:

[S2-26]

## Ranch Riding - Intermediates | Pattern 2



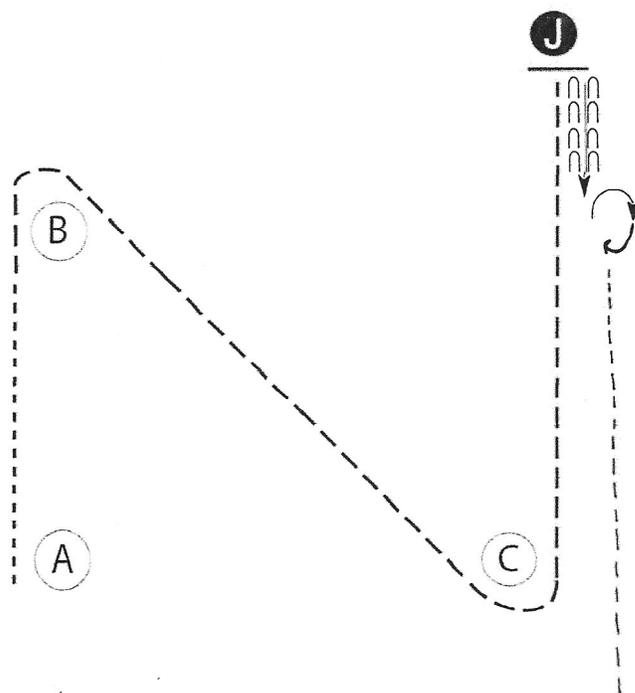
GENERAL
PERFORMANCE
JUDGED
TIMED
Two-Handed
APPENDIX

### Pattern Description

- Start at marker
- Walk three strides
- Extended jog almost to corner
- Collect to a jog and circle around corner
- Stop at the top of the arena
- Complete one spin to the right
- Pick up right lead and lope half of a circle to the right.
- At the center of the arena, complete a lead change.
- Lope on the left lead and complete a 90 degree turn toward the bottom of the arena
- Extend the lope and circle back up the arena
- Break down to a jog
- Jog around circling to top of logs
- Jog over logs and to last cone; stop and back 10ft.

## Two Handed Show #2

## Intermediate Showmanship Pattern



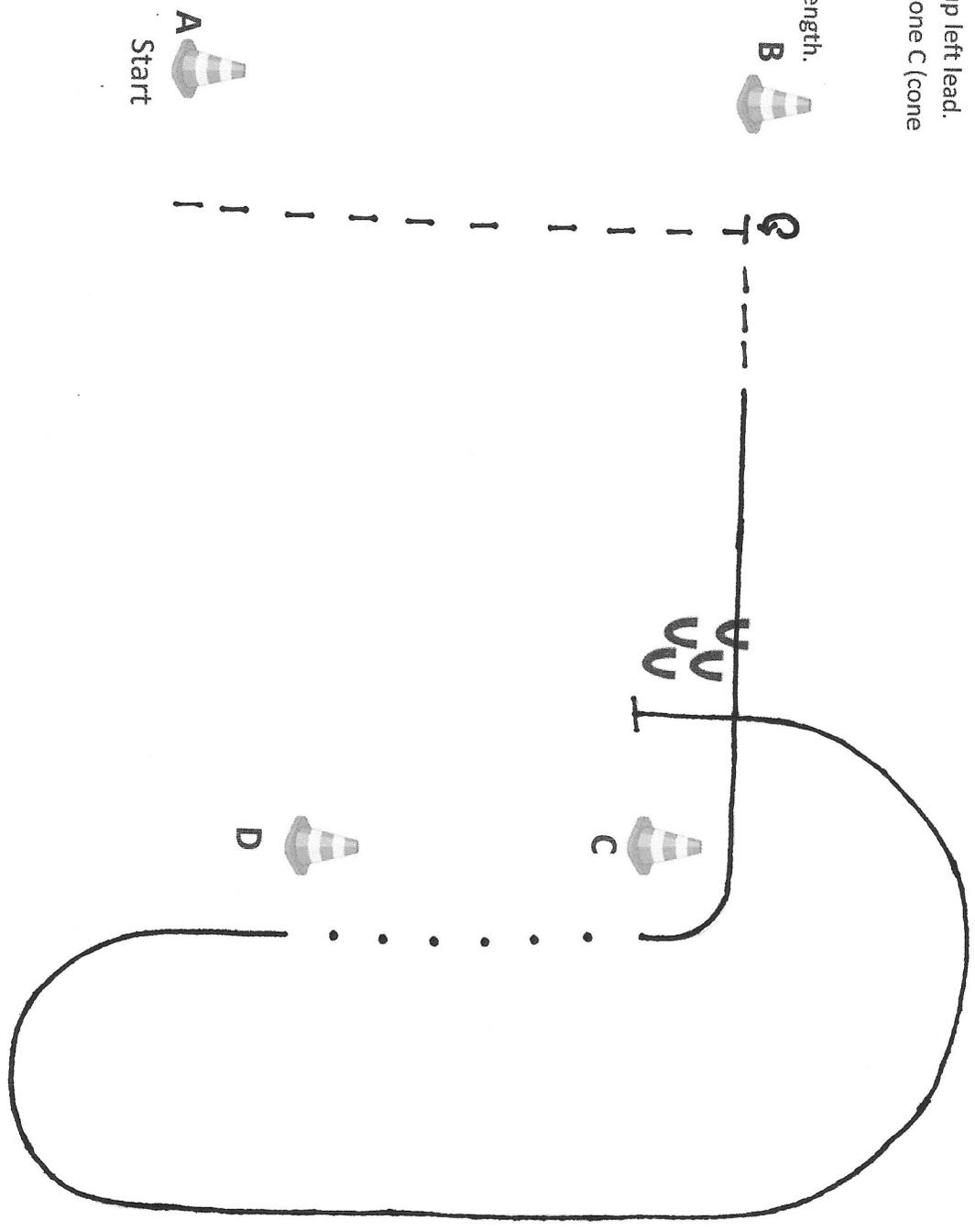
Be ready at A.

1. Walk to B.
2. Trot around B and C and straight to judge.
3. Stop and set up for inspection.
4. When dismissed, back one horse length.
5. Perform a 180 degree pivot.
6. Walk to exit arena.

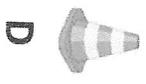
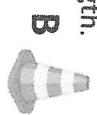
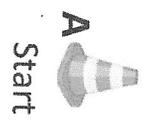
Walk	-----
Trot	- - - - -
Back	←
Marker	⊙ B
Judge	● J

TWO HANDS Int ~~Equitation~~ SHOW #2

1. Begin on right side of cone A.
2. Jog to cone B.
3. At cone B stop and perform a 270 pivot to the left.
4. Walk a few steps then pick up right lead. Lope around cone C.
5. At cone C break to a walk.
6. Walk to cone D
7. At Cone D, pick up left lead. Lope around to cone C (cone at left shoulder)
8. At cone C stop.
9. Back one horse length.



Walk .....  
 Jog - - - - -  
 Lope \_\_\_\_\_  
 Back >>>



# Station #2

## 2-Handed Intermediate Trail Pattern

