

4-H PLEDGE

I pledge my **HEAD** to clearer thinking,
my **HEART** to greater loyalty,
my **HANDS** to larger service,
and my **HEALTH** to better living,
for my club, my community,
my country, and my world.



4-H Emblem: A green four-leaf clover,
with a white "H" on each leaflet.

4-H Motto: To Make the Best Better

4-H Slogan: Learn by Doing

4-H Colors: Green and White



2021

MORGAN COUNTY 4-H HORSE HANDBOOK



EXTENSION 
UtahStateUniversity™

IMPORTANT DATES TO REMEMBER

NOTES

APRIL

- ◆ 7th: Fairgrounds Cleanup @ 5:00 p.m.
- ◆ 14th: Fairgrounds Cleanup (Backup Day)

JUNE

- ◆ 1st: Last day to register for 4-H Horse Project by 5:00 p.m.
- ◆ 12th: First Horse Show
 - Check-in completed by 7:30 a.m. for Two-Handed Horse Show
 - Check-in completed by 8:30 a.m. for Western Horse Show
 - Pledges @ 8:45 a.m.
 - Test Starts @ 9:00 a.m.

JULY

- ◆ 10th: Second Horse Show
 - Check-in completed by 7:30 a.m. for Two-Handed Horse Show
 - Check-in completed by 8:30 a.m. for Western Horse Show
 - Pledges @ 8:45 a.m.
 - Test Starts @ 9:00 a.m.
- ◆ 30th: Third/Fair Horse Show
 - Check-in completed by 4:30 p.m. for Two-Handed Horse Show
 - Check-in completed by 5:30 p.m. for Western Horse Show
 - Pledges @ 5:45 p.m.
 - Test Starts @ 6:00 p.m.

AUGUST

- ◆ 19th: 4-H Portfolios are Due

SEPTEMBER

- ◆ 1st: 2021-2022 4-H Enrollment Opens on Zsuite (4h.zsuite.org)
- ◆ 23rd-25th :State Horse Show in Salina @ Blackhawk Arena

NOTES

INFORMATION

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- ◆ Contact Information PG 4
- ◆ Bylaws PG 5-6
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- ◆ Extension Office Info PG 52

www.extension.usu.edu/morgan

Morgan County Extension Office

- ◆ 4-H Coordinator Nicole Reed 801-829-3472
- ◆ Admin. Assistant Mickelle Thackeray 801-829-3472

NOTES

Morgan County Horse Council –2021

- ◆ President Lisa Clark 801-791-3712
- ◆ Vice President Cory Sanders 801-821-0285
- ◆ Secretary Lacey Christiansen 435-901-2672
- ◆ Treasurer Diane Chappell 801-791-3275
- ◆ Show Secretary Geni Rowser 801-791-6295

Morgan County 4-H Horse Clubs

- ◆ Wet Blankets Jessie Franich 801-829-6751
- ◆ The Rustlers Geni Rowser 801-791-6295
- ◆ Saddle Sores ShaNell Turner 801-710-0570

- * Each family with enrolled participants will qualify for one valid vote for the 4-H Horse Council Election.

The goal of the 4-H Horse Program is to reach and encourage youth ages 8-18 throughout Morgan County. The program will promote youth and adult interaction, build self-esteem and develop life-long skills.

IMPORTANT INFORMATION FROM
THE EXTENSION OFFICE

- ◆ The Extension office will send out an email informing everyone how to turn in portfolios on August 19th.

- ◆ If you do not complete a portfolio you will not be allowed to participate in the 4-H Horse Program next year or attend the Region and/or State Horse Show if you qualify.

- ◆ All region and state qualifiers will have to receive a red or higher on their portfolio prior to submitting their entries to the Region and/or State Horse Show(s).

- ◆ Join “Remind to receive communication about 4-H Horse Shows, activities, events, and information!

Text 81010

Send this message: @21mohorse

Download the app

BY—LAWS OF THE MORGAN COUNTY
4-H HORSE COUNCIL

The purpose of the 4-H Horse program is to provide services to all persons residing in Morgan County regardless of race, sex, color, religion, national origin or handicap.

ARTICLE 1—NAME, OBJECTIVES AND POLICIES

1. The name of this organization shall be:

A. Morgan County 4-H Horse Council

2. The objectives of the Morgan County 4-H Horse Council shall be:

A. To serve as an executive and decision making body on behalf of the Horse 4-H clubs in Morgan County

B. To organize and promote county-wide horse shows and activities.

C. To education 4-H members in the care, training and use of their horses and to aid in improving skills and enhancing the abilities of 4-H members and leader by conducting seminars and clinics.

D. To set policy and arbitrate disputes on Morgan County Horse 4-H matters.

E. To represent Morgan County at State and Regional 4-H Horse Council meetings.

F. To conduct shows and clinics according to the State 4-H rules and regulations.

G. We reserve the right to make changes that are deemed beneficial to Morgan County 4-H Horse Program.

H. The USU Extension 4-H Professional over the 4-H Horse Program is an **advisor** to the Morgan County 4-H Horse Council and **may override decisions by the Horse Council at any time**, if it is not clearly in harmony with the State 4-H Rules and Regulations and best interests of the Morgan County 4-H Horse Program.

3. Responsibilities

A. Members of the 4-H Horse Council will attend all Horse Council meetings. They will also function as the Horse Show Committee. *If any member of the council misses 3 meetings/shows in a row, they will be taken off the council and replacement will be found.*

GYMKHANA GIG — 2025-2026

(Utah State 4-H Western Horse Rule Book, pg. 48)

- B. The Council will meet monthly.
- C. Horse Show Committee Responsibilities:
 - 1. Be responsible for enforcing state and county rules.
 - 2. Help at horse shows and actively encourage parents to help also.
 - 3. Arrange for judges, prizes & awards
 - 4. Host state individual and team shows as needed
 - 5. On banquet night in October, handover old council information to the new council including the flash drive with all the previous years documents.

4. Voting

- A. Each member of the Morgan County 4-H Horse Council shall have one vote.
- B. The President of the Morgan County 4-H Horse Council shall vote only when needed to break a tie.
- C. For rule changes, **a quorum (2/3 of the 4-H Horse Council)** must be present for motions to pass
- D. For horse show rule changes **a quorum** must be present for motions to pass.
- E. In business matters of the Morgan County 4-H Horse Program, a **simple majority** is required for most motions to pass.

ARTICLE II—OFFICERS / EXTENSION 4-H PROFESSIONAL/Ambassadors

- 1. **Officers** of the 4-H Horse Council are: President, Vice President, Secretary, Show Secretary and Treasurer / Assistant Show Secretary.
- 2. **The term** of office shall be one year. Each officer positions will go up for election each year. Each ambassador position will be applied for.
 - A. Officers shall hold office until their successors have been duly elected. If a current officer wishes to re-run for their current position they may do so.
 - B. Receive all monies, pay all bills and turn into 4-H Professional.
 - C. Election of officers shall take place in the Fall of the season that they will be serving.
 - D. Be responsible for securing the Horse arena for show use and for any arena preparation needed for all show dates and events.
 - E. Take charge of all documents related to the bylaws.
 - F. Report on and provide a statement on the current status of funds at each 4-H Horse Council Meeting.
 - G. The duties of the officers shall be as follows:

EQUIPMENT

The 4-H Horse Council recommendation is to follow NEW Scurry jump length of 10' long with the Block for ends.

Six regulation poles, 1 set of 2 Blocks, One 10 foot log, Two 55 gallon barrels.

EVENT DESCRIPTION

The rider crosses the starting line, passes the first pole, and starts weaving with second pole. The rider weaves through all the poles, jumps the scurry, passes to the left of the first barrel, turns left between the barrels, turns the second barrel to the right, again passes between barrels, and picks up the first barrel, circling to the left (forming a figure eight), and then between the barrels and across finish line. The jump log is placed in the center of the jump standard Blok. Retracing steps is allowed.

MEASUREMENTS

Set up: six poles at the right of the course, 21 feet from the starting line and 21 feet apart; a scurry jump in the center, 30 feet to the left of the last pole; and two barrels on the left of the course with the first barrel 50 feet to the left of the fifth pole (about 20 feet from the end of the jump) and the second barrel 75 feet from first barrel, and still 50 ft. from pole line.

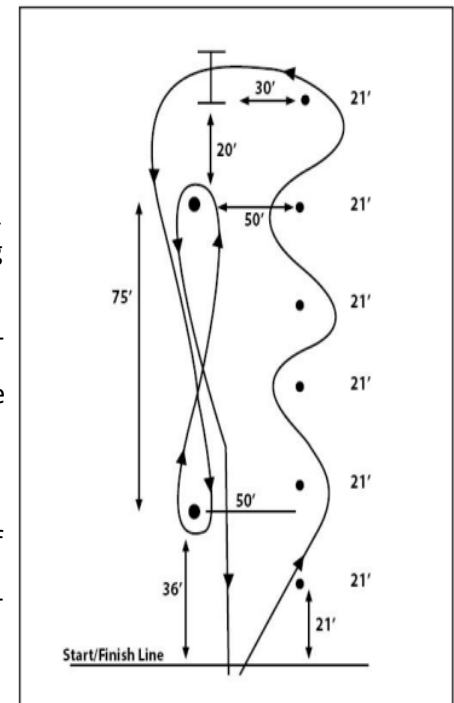
SCORING

Penalties

Knocking over any of the poles or barrels or jump (see pattern), or touching them with the hand in an attempt to prevent them from tipping over will result in a 5 second penalty per obstacle. 1-3 legs miss a jump it will result in a 5 second penalty. (All of the horse must go over the jump.)

Disqualification

A broken pattern always earns an orange ribbon. Refusal, stepping back of a horse with one or more feet, or circling which does not include an obstacle. After 2 refusals the unsuccessful third try will result in disqualification. If circling includes an obstacle it is an automatic disqualification as the pattern has now been broken.



QUADRANGLE STAKE RACE — 2023-2024

(Utah State 4-H Western Horse Rule Book, pg. 52)

EVENT DESCRIPTION

The time line of Quadrangle starts between the two middle poles in the center of the arena, and continues straight to the edges of the arena, where two judges, (one on each side) will position themselves. The judges will make sure the time line is not broken by any part of the horse or rider. The exhibitor cannot loop, circle, back up etc. either way through this time line once the pattern has started without being disqualified. The exhibitor can only “retrace their steps” on the four corner poles.

MEASUREMENTS

The course is laid out as a 75 foot square with a stake at each corner.

Stakes shall be set on top of the ground, 6 feet in height and with a base approximately 14 inches in diameter.

Two additional stakes are placed 10 feet apart in the center of square to constitute a start/ finish line as indicated in diagram. This start/ finish line continues to the edge of the arena where the timing lights and timing judges will be. This line cannot be crossed outside of the two poles. If the line is crossed outside of the two poles it will be a disqualification. You must go through the two poles in a forward motion. To back through will be a disqualification.

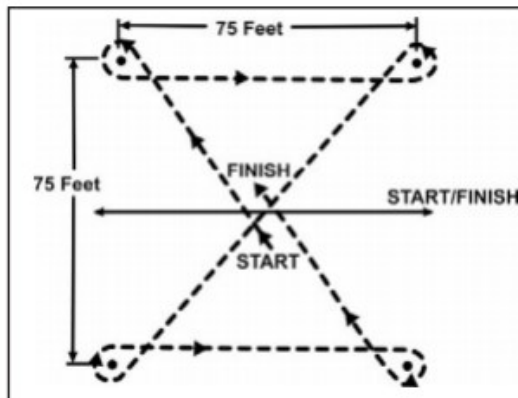
SCORING

Penalties

Knocking over a stake or touching a stake with hand in an attempt to prevent it from tipping over will result in a 5 second penalty per obstacle.

Disqualification

Pattern must be performed only as drawn. Refusal occurs with the stepping back of a horse with on or more feet, or circling which does not include the obstacle. After two refusals, the unsuccessful third try will result in disqualification. A pattern always earns a ribbon.



I. President

- A. The President shall be the executive officer of the Morgan County 4-H Horse Council, preside over all meetings of the Horse Council, designate committees as required and appoint members thereof, conduct such business as is approved by the members or is in the best interest of the Morgan County 4-H Horse Council within the scope of the bylaws and carry out various other duties as required.
- B. The President shall lead the Morgan County 4-H Horse Council into avenues and actions that shall reflect positively and progressively upon the 4-H Horse Program. President shall remain neutral on all issues to come before the 4-H Horse Council, unless asked to give an opinion as permitted in Parliamentary Law.
- C. The President has the responsibility to coordinate all the activities within the Morgan County 4-H Horse Program, or appoint another member of the 4-H Horse Council to assume a delegated duty. The responsibilities include, but are not limited to:
 1. Enforce eligibility requirements of participants at 4-H Horse Shows.
 2. Shall enforce any/all disqualifications at 4-H Horse Shows.
 3. Preside over the grievance committee.
 4. The President will be responsible to transfer any information to the new President when leaving office.

II. Vice President

- A. Arrange for judges for all shows
- B. Be responsible for informing the clubs of county parades and how/when to submit an entry. Coordinate with club leaders.
- C. Conduct meetings in the absence of the President.
- D. Work with Ambassadors to encourage and plan for activities and educational opportunities beneficial to the growth of the 4-H Horse Program of Morgan County, including but not limited to, Horse Training Clinics, Trail Rides, Service Projects, Year-end activities, etc.
- E. In case of a prolonged absence or disability of the President, the Vice President will assume the duties of the President until the President is able to resume their duties.
- F. Serves as chairperson of the Morgan County 4-H Horse Shows.
- G. Assisting the President may be required.

IV. Secretary

- A. Keep the minutes of the proceedings at all official meetings.
- B. Be in charge of general correspondence and send emails to members.

SCURRY — 2021-2022

(Utah State 4-H Western Horse Rule Book, pg. 51)

- C. Notify 4-H Horse Council members of meetings.
- D. Take charge of all documents related to the bylaws.
- E. Compile and keep any other records required for the 4-H Horse Program.
- F. Work in conjunction with the Morgan County Extension Office in procuring a current mailing list and insuring that all possible efforts are made to keep all 4-H Horse participants current with all information pertinent to the 4-H Horse program.
- G. The Secretary is responsible to transfer all records and information pertaining to the County 4-H Horse Program in its entirety to the next serving secretary .
- H. Assist the President as may be required.
- I. Remind App/ General Correspondence

V. Show Secretary

- A. Assist the Extension Office with all show registration needs for each Morgan County 4-H Horse Show.
- B. Assist the Extension Office in compiling and keeping any other records required for the 4-H Horse Program.
- C. Record all show scores and times for timed events.
- D. Issue competition numbers for all show contestants.
- E. Assist the Secretary as required.

VI. Treasurer / Assistant Show Secretary

- A. Assist Show Secretary with all duties.
- B. Be responsible for all the financial records for the Morgan County 4-H Horse Program.
- C. Be in charge of any fundraisers approved by the 4-H Horse Council.
- D. Assist the Secretary with all responsibilities related to Morgan County Horse 4-H show.
- E. Provide a detailed annual report.
- F. Be responsible to transfer all records, information and finances pertaining to the Morgan County Horse 4-H Program in it entirety to the next serving.
- G. Assist the President as may be required.

VII. Extension 4-H Professional

- A. Be responsible for the distribution of all testing materials at the Morgan County Horse 4-H shows; insure the integrity of the test judges and contestants at the time of testing.

EQUIPMENT

Scurry equipment shall consist of 12 “Blok” training system bloks. Cross poles may be 2-4” pine poles or 2-4” heavy duty (schedule 40 brown or white) PVC pipe (with 2” x 2” wood inserted inside the PVC) 10 feet long with jumps being approximately 16” high to the top of cross pole. A 55 gal drum should be used for end marker. Do not use light weight PVC pipe. Log will be placed out of the end of the Blok.

Only Western equipment may be used. Helmets are required .

EVENT DESCRIPTION

Participants may run either direction, but must come back on the opposite side of going down. Exhibitor may jump right or left hand jumps going down, but must then jump the opposite side coming back.

MEASUREMENTS

Course consists of six jumps 16 inches high and at least 10 feet long. Jumps are to be set up in pairs as shown in diagram. There should be 4 foot alley between the ends of the pairs. There is 24 feet from the start/finish line to the first jump, 24 feet between jumps and 24 feet from jump 3 and 4 to the turn marker (55 gallon barrel).

SCORING

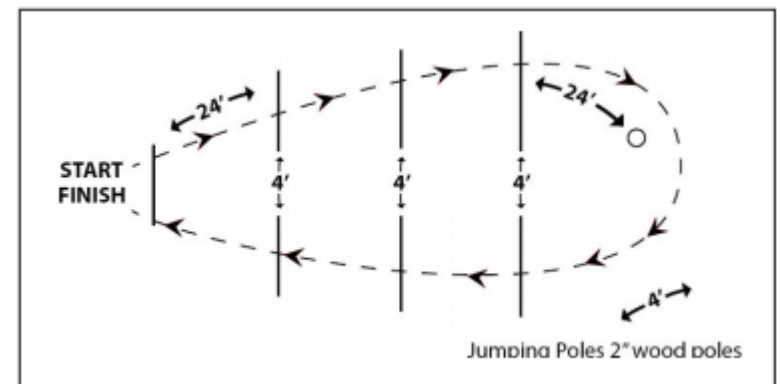
Penalties

Knocking over the end marker or touching it with hand in an attempt to prevent it from tipping over will result in a 5 second penalty. A 5 second penalty will be assessed per each pole knocked out of the “Blok” groove it started in. All four legs of the horse must go over the pole which reaches to the outside edge of each Blok or a 5 second penalty will be assessed.

Disqualification

Only two refusals per jump will be allowed before disqualification.

A broken pattern is a disqualification and always earns an orange ribbon.



KEYHOLE RACE — 2019-2020

(Utah State 4-H Western Horse Rule Book, pg. 50)

EVENT DESCRIPTION

Horse must enter through open neck and go past the straight portion before turning around in the circular portion. (Turn in neck will be disqualified.) After turn, horse must pass again through straight portion out open end. Horses not entering through or leaving through straight portion will be disqualified.

MEASUREMENTS

The keyhole will have the following dimensions:

- Center of keyhole—100 feet from the starting line
- Diameter of circle—20 feet
- Width of lane—6 feet
- Length of lane—10 feet

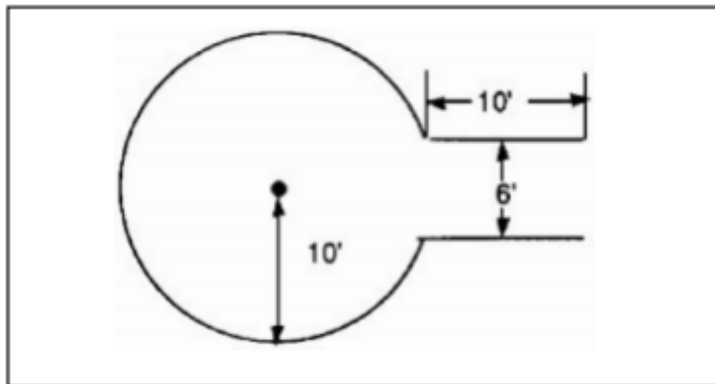
SCORING

Penalties

Five second penalty per foot will be imposed when horse steps on or over any white line marking the keyhole.

Disqualification

A broken pattern is a disqualification and always earns an orange ribbon.



- Assist will all show registration needs for each Morgan County Horse 4-H show.
- Be responsible for the composition of all 4-H Horsemanship written tests for each of the Morgan County 4-H Horse Shows.
- Receive all monies pertaining to the registration of show contestants.
- Ensure the sound system and electric timers are all in working order.
- Ensure all equipment for 4-H Horse Shows are kept in good working order.
- Be responsible for the coordination of all 4-H Horsemanship Tests for each of the Morgan County 4-H Horse Shows

VIII. Club Leaders

- Help with communication
- Encouraged to provide advice and feedback to horse council at council meetings
- Submit parade entries for their club
- Petition for riding night at planning meeting

IX. Ambassadors

- Shall attend any meetings the Horse Council deems appropriate and give feedback.
- Shall be in charge of finding and planning service projects for the horse 4-H members.
- Work with the VP to plan and execute educational experiences.
- Assist the council when needed.

ARTICLE IV MEETINGS

- 4-H Horse Council Meetings:
 - Shall be held at a time and place to be designated by the president.
 - Be held, at a minimum, biannually, and as often as needed.
 - The agenda for the Horse Council meetings will be:
 - Call to Order by the presiding officer
 - Introduction of new members or guests present
 - Approval of prior meeting minutes
 - Approval of Treasurers Report
 - Committee status reports, if any
 - Old business, if any
 - New Business, if any
 - Adjourn
- Shall be governed by a modified version of Robert's Rules of Order.
- Are open to all members of the Morgan County 4-H Horse Program.

- F. Members are welcome to address the Horse Council, make suggestions, file complaints or simply listen.

ARTICLE V—MISCELLANEOUS

1. Grievance Committee:
 - A. Committee will consist of the 4-H Horse Council & Extension 4-H Professional.
 - B. The grievance is a formal written complaint and will cost petitioner \$25. A majority of the committee shall review the grievance once the proper paper is complete and the money has been paid. If the committee rules in favor of the petitioner they will receive their \$25 back. If the committee rules against the petitioner they will lose their \$25.
2. Complaints against Morgan County 4-H Horse members:
 - A. If a formal written complaint is made against a Morgan County Horse 4-H member or Horse Council Member, the Morgan County 4-H Horse Grievance Committee shall decide if any action should be taken against such person. If action is necessary, the type of action to be taken may range from temporary to permanent suspension from activity and membership in the Morgan County 4-H Horse Program.
(Please reference USHCR Book, pg 6).

RULES AND REGULATIONS OF THE MORGAN COUNTY 4-H HORSE PROGRAM

1. Age Groups
 - Group A—Grades 9-12, Seniors Group
 - Group B—Grades 6-8, Intermediate Group
 - Group C— Grades 3-5, Juniors

As of September 1 of the current 4-H year, as designated by the State 4-H Program. (USHCR Book, pg 2, Section 1, General)
2. Club Attendance: The purpose of the Morgan County 4-H Horse Program is to assure that the youth are benefitting from all that the 4-H Program has to offer, are not there just to show horses.
3. Required Show Attire:
 - A. A 4-H patch with the 4-H emblem must be worn on the upper left sleeve. If a patch is not worn, it is a drop in a ribbon.
 - B. Acceptable attire for 4-H western performance contest will be western hat, western boots, western style belt, western long sleeved shirt, vest or jacket (optional) and western style long pants.
 - C. Attire should be neat and clean and should add to the overall pleasant appearance of horse and rider.
 - D. Fancy western outfits will not be scored higher than clean, neat appropriate clothing.

FLAG RACE — 2017-2018

(Utah State 4-H Western Horse Rule Book, pg. 49)

EQUIPMENT

Two 55 gallon drums; two 5 gallon buckets filled with sand 3"-5" from the top of the bucket; and 2 white cotton flags 12 x 12 inches in size, attached to a 1/2 to 3/4 inch diameter stick (State Individual Horse Show will use 1/2 inch), 24 inches in length. The stick may not be pointed on either end.

EVENT DESCRIPTION

It is the intent of the flag race to be run as drawn in the diagram, to aid in the fastest performance with the rider starting on one side of the barrels and finishing on the other side of the barrels. However, as long as the contestant goes around the end barrel they may run different variations of the pattern. The contestant may circle the end barrel as needed to pick up the flag without penalty. The contestant may also circle the barrel to put the flag into the bucket without penalty.

MEASUREMENTS

The first barrel is placed 20 feet from the starting line and the second barrel is placed 80 feet from the first

SCORING

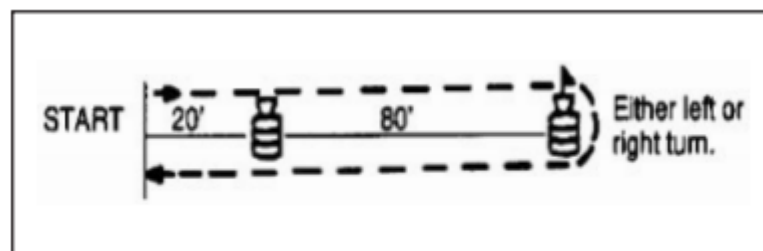
Penalties

Flag must stand up in bucket and not lean against side of bucket. Five-second penalty if stick is touching side of bucket.

Disqualification

Crossing over the start/finish line before the flag has been deposited in the bucket will disqualify the contestant, resulting in a no time.

Dropping flag, hitting horse with flag stick, or knocking over barrel or bucket will be an automatic disqualification and shall receive an orange ribbon.



BARREL RACING

(Utah State 4-H Western Horse Rule Book, pg. 47)

EVENT DESCRIPTION

Exhibitor can run a left or right barrel pattern. A right barrel pattern is as follows: run to barrel number 1, pass to the left of it, and complete a slightly more than 360 degree turn around it; then go to barrel number 2, pass to right of it, and do another approximately 360 degree turn around it; and then to barrel number 3, pass to right of it, and do another 360 degree turn around it and sprint to finish line.

MEASUREMENTS

Course will consist of three barrels (55 gallon drums) with a 60 foot starting line to barrel 1 and barrel 2. From barrel 1 to barrel 2 measures 90 feet. From barrel 2 to barrel 3, measures 108 feet, and from barrel 1 to barrel 3 measures 108 feet. Adjustment may be made to accommodate size of arena. When measuring the area for the barrel course, remember to leave ample room for horses to complete their turns and to stop at finish line. It is recommended that there be at least 45 feet from starting line to end of arena; at least 18 feet from barrels 1 and 2 to arena fence, and 35 feet from barrel 3 to arena fence at end of arena.

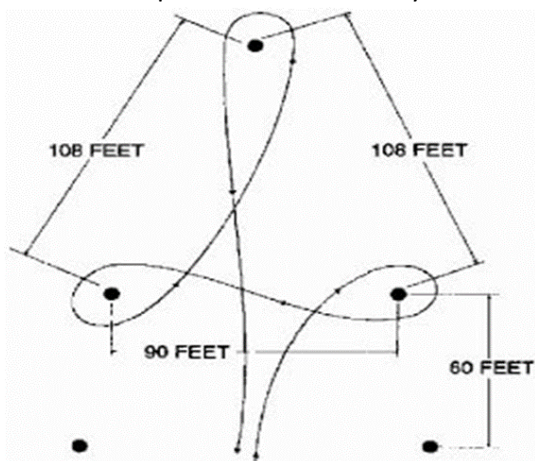
SCORING

Penalties

Knocking over a barrel or touching it with hand in an attempt to prevent it from tipping over will result in a 5 second penalty per obstacle.

Disqualification

A broken pattern is a disqualification and always earns an orange ribbon.



- E. Hard Hats: Helmets will be required for all western under saddle and timed events occurring at 4-H sponsored horse shows. Helmets must be approved by the American Society for Testing and Materials (ASTM) and Safety Equipment Institute (SEI) and worn with harness fastened properly under chin. Riders without helmets will not be allowed to enter the event arena and will be disqualified from their classes. (Reference USHCR Book pg 4-5)
4. Behavior: To encourage good sportsmanship at all times, disrespectful comments, foul language or showing lack of respect for judges will not be tolerated by a 4-H member or their family members. Distracting and disorderly conduct will not be tolerated, nor will the abuse or mistreating of animals. Behavior of this kind will be grounds for disqualification in further competition. (Reference to USHCR Book, pg 6 Exhibitor Behavior).
- A. Participants are encouraged to ask the judges how they might improve. Parents may listen, but are asked not to interfere.
5. Safety
- A. Riding recklessly at club meetings, 4-H shows, etc. could result in loss of participation.
- B. Horses should be warmed up in designated areas only. Riding helmets are mandatory at all times while on horseback.
- C. All gates will remain closed during the running of speed events. The contestants should not cross the starting line until the gate is closed. Gate must remain closed until the contestant has the horse stopped and under control, then they may exit the arena.
6. Appropriate Tack. Please reference State 4-H Rule Book
7. Show Fee: A show fee of \$10 per show will be charged to each contestant. The \$10 fee must be paid at the time of pre-registration for each show and each show will have its own pre-registration deadline. **There will no longer be registration available on the day of the show.**
8. 4-H Registration Fee: A registration fee of \$10 & a \$10 Horse fee will be due to the Extension Office to cover insurance etc. at the time of registration.
9. Judges Fee: Morgan County Horse 4-H will pay each show judge \$50. If show judges must travel in excess of 60 miles, fee will increase to \$75.
10. Show Numbers: Only one set of numbers will be issued to each participant per show. If these are lost, contestant is required to provide a new one.
11. Tests: A written test will be given at every show to encourage the

educational component of the 4-H Horse Program. Every youth wanting to participate in a show must take the written test and participate in the Fitting and Showmanship class. This applies even if the contestant is only participating in speed events.

- A. Once the test begins, no late-comers will be allowed to take the test or participate in the show.
- B. The written test will be read aloud to the Junior group if needed. This is a learning experience and some of the younger participants may have trouble with the wording of some questions.
- C. Test questions will be taken out of the Horse and Horsemanship Book and the Horse Science Book. These books are available for purchase at the Morgan County Extension Office.
- D. The grading of the tests will be as follows: 80-100% will receive Blue ribbons, 60-69% will receive Red ribbons, and 59% and below will receive white ribbons.
- E. Full show attire, including but not limited to: 4-H patch, belt, hat & number must be worn while taking the test. If any items are missing, participant will not be allowed to compete in the show.

**NOTE: If there is a tie for region/state contest participation, the participants two best test scores will be averaged. This will be used for the tie breaker. If a tie continues, they will take a special tie breaker test.*

12. **Equine Drugs:** Drugging of horses will not be tolerated. A drug test may be requested if you suspect drug usage. The complainant must file a written grievance and include a \$50 deposit. The horse in question will be tested. If the test is negative (horse showing NO recent drug use), the complainant will pay the remainder of all applicable costs. If the test is positive (horse showing current drug use) the guilty party will pay all applicable costs, with the \$50 deposit being returned to the complainant. These costs, regardless of the outcome, must be paid prior to any participation in future Morgan County 4-H Horse Shows or 4-H events. As for the participants whose horse is found to have had unauthorized drugs used, that child will no longer be allowed to continue to show at the county level and will be disqualified/ineligible from participating in that years Region and State Shows. The participant could also be dismissed from the Morgan County 4-H Program if deemed necessary. The 4-H participant will forgo any prizes/awards associated with top placings at the years shows or year-end awards.

- A. If your horse has need of any type of drug/medication please file the

- 15. Abusive use o bats, spurs, whips, reins, or over and under rope will result in disqualification and the awarding o an orange ribbon.
- 16. Raking arena will be done around timed event obstacles, not to exceed ten(10) runs, depending on ground conditions.
- 17. All timed events will be scored and ribbons will be awarded as follows: 30% receiving Blue Ribbons, 50% receiving Red Ribbons, and 20% receiving White Ribbons.

POLE BENDING

(Utah State 4-H Western Horse Rule Book, pgs. 46)

EVENT DESCRIPTION

Horse may start either to the right or to the left of the first pole and then run the remainder of the pattern accordingly.

MEASUREMENTS

The pole bending pattern is run around six poles. Each pole is 21 feet apart. The first pole is 21 feet from the starting line.

Poles shall be set on top of the ground, 6 feet in height and with base approximately 14 inches in diameter.

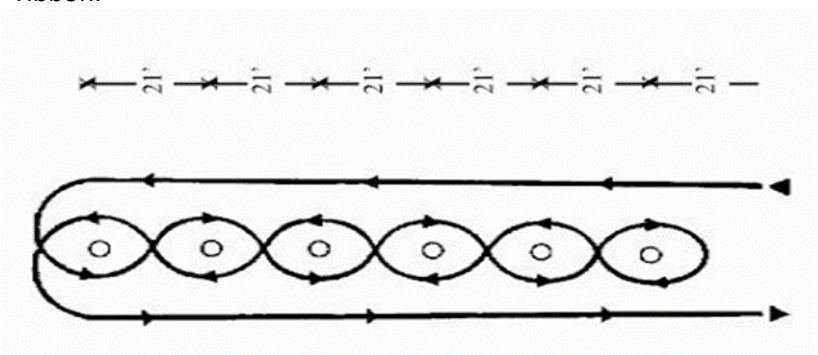
SCORING

Penalties

Knocking over a pole or touching a pole with hand in an attempt to prevent it from tipping over will result in a five second penalty per obstacle. Poles will not be set upright until run is completed.

Disqualification

A broken pattern is a disqualification and always earns an orange ribbon.



4. In all timed events, i.e., barrel racing, pole bending, stake race, etc., knocking over obstacles or touching obstacle with hand in an attempt to prevent it from tipping over, will result in a 5 second penalty per obstacle.
5. Any exhibitor falling from the horse within the pattern of a timed event will receive an orange ribbon and disqualification, but no re-ride.
6. Equipment (tack) failure in any event resulting in the rider's inability to complete the event shall receive an orange ribbon and disqualification, but no re-ride.
7. Rider must have his/her horse under control as it enters the arena, and must pause or circle before starting the pattern. There will be no running starts through the gate. The gate must be closed before the rider starts the pattern. Failure to comply will result in a five (5) second penalty.
8. During timed events the gate will be closed after the contestant enters the arena and will not be opened until the rider has stopped after the completion of the pattern. Contestant missing a gate call will show at the end of the class.
9. Shall begin any timed event immediately upon entering arena.
10. If contestant fails to enter arena after two calls or two attempts, contestant
11. will be excused and no run will be allowed.
12. Broken pattern is a disqualification and always earns an orange ribbon. However, a pattern will not be considered broken if the horse and rider: a) do not prematurely cross the finish line; b) retrace steps to point of going off pattern, and c) then complete the correct pattern
13. If necessary, an adult can lead a horse into the arena but may not encourage the horse to run, or position the horse and rider with respect to the pattern. Any such physical encouragement or positioning will result in a "no time" or the specific event. Pattern will not be considered broken if the horse and rider: a) do not prematurely cross the finish line; b) retrace steps to point of going off pattern, and c) then complete the correct pattern.
14. If necessary, an adult can lead a horse into the arena but may not encourage the horse to run, or position the horse and rider with respect to the pattern. Any such physical encouragement or positioning will result in a "no time" or the specific event.

appropriate form with Veterinarian's signature to the Show Secretary upon registration of the Show.

- B. It is your personal responsibility to insure integrity. All are strongly encouraged to clip and trim/shoe their horses two or three days prior to the show, thus eliminating any possible problems. Personal responsibility and personal integrity will be stressed each year. We are a constant example to our youth, let's keep it positive. The drug tests are highly sensitive and can show some drugs ten to fourteen days after being administered.

13. Horse / Individual Participant

- A. The 4-H member's project is centered around one primary project horse. In order for Morgan County 4-H Horse youth to accumulate points for year-end awards and/or qualify for participation at the Region and State levels, the exhibitor must earn points from two qualifying Morgan County 4-H Horse Shows using the same project horse. Each participant will declare the horse to be used as his/her project for the year at the first qualifying show the exhibitor participates in.
- B. Only the horse that has been temporarily unfit/unsound, by a certified veterinarian may be used again when cleared in writing by the certified veterinarian, and approved by the 4-H Horse Council. It is the exhibitor's responsibility to insure all project horses are registered with the show secretary at the time of the show.
- C. If deemed in the best interest of the horse and/or rider by members 4-H leader and 4-H Horse Council, a project horse may be replaced during the project year; however, unless the replacement horse is exhibited by the 4-H member during two qualifying shows that season no points will accumulate toward year-end standings.
- D. In the event a project horse dies or is declared to be permanently or temporarily unfit/unsound in writing by a certified veterinarian, a replacement horse may be used. Approval for a project horse substitution must be obtained from the 4-H Horse Council, and appointment accumulation and transfer for year-end standings will be reviewed and determined on a case-by-case basis by the 4-H Horse Council. All decisions are final.

I. Definition of what unfit is looking in state rule book:

Discourages the use of unfit/unsound horses

Definition of "Serviceably Sound": The horse that is able to perform at every gait that is requested which is – walk, jog/trot, lope/canter at both leads and back effectively, is considered serviceably sound.

TIMED EVENTS

14. Point System: Show points will be awarded as follows:

Placings:

1st Place:	5 points
2nd Place:	4 points
3rd Place:	3 points
4th Place:	2 points
5th Place:	1 point

- A. Class Results/Placings will be announced and posted following the show as soon as they are available.

15. Portfolios

- A. Portfolios are issued through the Extension Office. Workshops will be held to help the youth with their record keeping.
- B. A portfolio is a requirement for all participants. If this form of record keeping is not turned in, the participant will not be allowed to participate in the 4-H Horse Program the following year or to attend the region and/or state horse show if they qualify. If a participant does not receive a red or higher on their portfolio they will not be allowed to attend the region and/or state horse show if they qualify.
- C. Portfolios will be due to the Extension Office the Thursday after fair. The Extension Office will review your portfolios and will let participants know when they are available to be picked up. If portfolios are not picked up by December 1st they will be shredded.

16. Region / State Individual 4-H Horse Shows

- A. Registered members qualifying for the state individual show must show at the Region Team Show if it is available. Region Team shall consist of the top 8 qualifying participants in each age division.
- B. In the event that team size is limited by hosting county, the number of qualifying Region Team members may be specified and limited by hosting county.
- C. The top seven qualifying participants in each age division will go on to compete at the Utah State Individual Show. Those individuals who cannot participate in the Region and State Shows must notify the Morgan County 4-H Horse Council by the prearranged deadline. This will facilitate the timely notification of alternates. If the qualifying participant has NOT notified the 4-H Horse Council during this time period, they will automatically forfeit their application fee and will also be subject to forfeiture of the opportunity to show at Region and State level the following year, regardless of point qualification.

17. Awards

- A. High Point per each age group for each show and for the year; Top

(Utah State 4-H Western Horse Rule Book, pgs. 46-52)

Timed events provide opportunity for youth and horses with other than showing ability to demonstrate their skill in competitive timed events. These events show skill, precision, and horsemanship when executed properly.

BRIDLES — Any kind of bridle is permissible in timed events as long as it does not cause harm to horse or rider. Mechanical hackamore, tie-downs, roping reins, etc., are all permissible.

SADDLES — Western saddles are to be used.

ATTIRE — T-shirts will be acceptable attire during speed events. Shirts should have sleeves and cover the midriff. Shirts which display slogans or insignia which are vulgar, profane or which identify alcohol, tobacco or drug products are not acceptable for 4-H.

WHIPS, BATS AND SPURS — Inasmuch as some horses perform better with use of a bat instead of spurs or sometimes spurs instead of a bat, both kinds of equipment are allowed in timed events. A rope attached to the saddle horn to be used as an over and under rope is also permissible. Abusive use of bats or ward of the cinch, spurs, whips, reins or over and under rope will result in disqualification and the awarding of an orange ribbon.

TIMING

1. All timed events will be timed nose to nose. That is, the clock will start when the horse's nose crosses the starting line and will stop when the horse's nose crosses the finish line. At least two stop watches will be used during each event. It is recommended that all contests use electric timers with at least one back up stop watch. Timers should be set as close to the arena fence as possible. State contests must use electric timers.
2. Start and finish line must be clearly indicated by cones or markers. The cones or markers should be set as wide apart as arena conditions will allow. Horse and rider must pass between the cones to start and finish the event or an orange ribbon will be awarded.
3. When an exhibitor allows his/her horse to cross the finish line or break the beam of the electric timer before finishing the pattern, it will be considered a broken pattern with no time, and an orange ribbon will be awarded.

EXAMPLE OF PATTERN

1. Jog to 1st marker
2. Lope on right lead
3. Simple or flying change
4. Lope on left lead
5. Stop horse
6. 360 degree turn on the forehand

SCORECARD FOR WESTERN EQUITATION

Suitability 5 points:

Compatibility of horse and rider. Unsoundness shall not penalize a rider unless it impairs the required performance.

Appointment of Horse and Rider 10 points:

Horses, rider's clothes, and all equipment should be clean, serviceable and safe. Horse should be properly trimmed.

Seat 25 points:

Rider should maintain erect posture, correct center of balance and complete contact with saddle. Faults will include excessive body motion, poor posture, failure to maintain a secure seat.

Hands 20 points:

Should be quiet and light, maintaining consistent control. Reins must be held correctly as determined by type. Faults will include failure to maintain consistent head position and rhythmic gaits, heavy hands, horse's mouth gaping, constant bumping with reins.

Legs 20 points:

Should be quiet, secure, in correct position and with proper weight in stirrups. Faults will include excess motion, uneven stirrups, insufficient weight in stirrups and loss of stirrup

Pattern 20 points:

Should be accurately ridden with consistency within and between gaits. Circles and curves should be round. Lines should be straight. Horse should exhibit obedience throughout.

Total: 100 points

Earned in Fund Raising; Fund Raiser completion award; High Point Written Tester per each age group; Scoring a Red or Blue on written test; state qualifier; State participant, High Point Portfolio per each age group; Show awards by class, 1st, 2nd and 3rd; and door prizes.

ARENA RESERVATIONS

Due to liability / insurance reasons, any organized Morgan County 4-H Clubs including family clubs MUST be officially enrolled and fees paid for the current year before using any County facilities. Enrollment is completed online at ut.4honline.com

MONDAY EVENINGS: WET BLANKETS & THE RUSTLERS

THURSDAY EVENINGS: WET BLANKETS & THE RUSTLERS

Most Tuesdays, Fridays and Saturdays will be available for riding, but it will be your responsibility to check with the Extension Office to make sure the arena is open and available.

TESTS

Test questions will be from:

Juniors: Utah 4-H Horse Program Study Material Volume 1
Intermediate: Utah 4-H Horse Program Study Material Volume 1 & 2
Senior: Utah 4-H Horse Program Study Material Volume 1, 2, & 3

Spring Show: Juniors, Intermediates, & Seniors:
Utah 4-H Horse Program Study Material Volume 1

Summer Show: Juniors:
Utah 4-H Horse Program Study Material Volume 1
Intermediates & Seniors:
Utah 4-H Horse Program Study Material Volume 2

Fair Show: Juniors:
Utah 4-H Horse Program Study Material Volume 1
Intermediates:
Utah 4-H Horse Program Study Material Volume 2
Seniors:
Utah 4-H Horse Program Study Material Volume 3

Committee Information

Donations/Fund Raising

Treasurer

Judging Information

Judges are sent a copy of our County Rules and Regulations. In addition they are asked to review the State Rule Book.

Parents will be shows to run smoothly. Parents will help setup poles, barrels, and any other speed events, as well as be ring stewards if needed, and will open/close gates as needed. President will be in charge of coordinating setting up of the electric eye.

Two Handed Riding

Those riding 2-handed will be riding exhibition (they will not be placed in the class) in all age divisions. They will compete in the following events: showmanship, western pleasure, trail and equitation.

PERFORMANCE CLASSES

FITTING & SHOWMANSHIP

(Utah State 4-H Western Horse Rule Book, pgs. 17-21)

4-H clubs are encouraged to make use of the showmanship videos to further explain the correct way to perform this event.

FITTING

1. Proper fitting for all performance classes is very important, it not only improves the appearance of the horse, it also shows the 4-Her's pride in his/her animal.
2. A horse may be fitted as a stock horse although he is non-stock horse type (Tennessee Walker, American Saddle, etc.) Horses may also be fitted as their breed dictates.
3. Proper fitting includes: trimming hair on legs, fetlocks and around top of hoof, clipping long hair along front of ear or completely shaving inside of ear. Muzzles, hair under jaw, and other unsightly hairs not she should be clipped.
4. Whether to roach a mane or not as well as length of bridle path are owner's preference. Mane should be an even length. Mane and tail should be neat and free of tangles.
5. Horse should be bathed for this class. Hair coats should be clean and shiny.
6. Any coat dressings, hoof black, etc. are the option of the exhibitor,

4-H WESTERN EQUITATION CLASS — 2025-2026

(Utah State 4-H Western Horse Rule Book, pgs. 25-26)

The purpose of this class is for the 4-Her to demonstrate the ability to fully control the horse throughout a pattern while maintaining proper rider position. Results as shown by performance of the horse are not to be considered more important than the method used by the rider in obtaining them.

CLASS DESCRIPTION

Each rider will work individually. The show committee, in conjunction with the judge, shall develop and post the pattern prior to the show. Routine will contain no more than eight separate maneuvers selected to determine the equitation ability of the riders. Markers should be utilized to indicate changes in gaits or pattern change points. Always consider the age and ability of the exhibitors when designing an equitation pattern to make it rideable and safe, yet challenging.

POTENTIAL TASKS

- Walk, jog, or lope in a straight line, curve or circle. Any combination of these gaits and patterns, such as a figure eight, may be used.
- Stop
- Back
- Turn on the haunches with either (a) a walking motion on the front end; (b) a spin; or (c) a rollback. One only to be designated.
- Side pass either or both directions
- Simple change of lead through the jog, walk or halt, in a straight line or figure eight or any other pattern
- Flying change of lead in a straight line, figure eight or any other pattern • Counter lope
- Dismount and mount
- Ride without stirrups
- Turn on the forehand

5. Ride through and then back through a 135 degree shaped log course. Logs are to be placed not less than 30 inches apart and must be at least 8 feet long. Horse's back feet must clear the end of the logs before starting back.
6. Drag a log 10 feet. (Wrap rope around saddle horn one time only.) Pull on log with a tight rope by going forward, not backing. Juniors will not be required to do this obstacle.
7. Carry object from one part of arena to another. Horse must travel at least 20 feet with object in hand of rider. Object should not produce excessive clatter (such as cans).
8. Back horse through "L" shaped log course. Logs must be at least 30 inches apart. Pattern begins at long part of "L". Horse must not go forward through "L".
9. Pick up slicker, raincoat, or other clothing article and place across pommel. Rider should not let go of reins while attempting this obstacle.
10. Lay four logs, each 6 to 8 feet long, in a square. Enter the square by stepping over log at designated side. When all four feet are inside, the rider will do a 360 degree turn (right or left), pause and depart by stepping over log immediately opposite side of entry.
11. Jump an obstacle 14 to 18 inches high. Obstacles must be at least 6 feet long. Participants should be instructed as to speed or gait to be used when riding horse over obstacle.
12. Walk over slanted poles set in "W" pattern. Diameter of poles must not be over 6 inches. Poles should be at least 8 feet in length. Width of "W" should be 20-24 inches at center as per AQHA standards.
13. Side pass both ways over log approximately 8 feet long. The 4 to 6 inch diameter log may be placed on the ground or elevated to the maximum height of 12 inches.

SCORECARD FOR WESTERN TRAIL HORSE

Appointment of Horse and Rider 10 points:

Horse, rider's clothes, and all equipment should be clean, serviceable and safe. Horse should be properly trimmed.

Performance 60 points (10 points per obstacle):

Horse should have a smooth performance at each obstacle. Be responsive to rider's cues. Be under control at all times. Stand quietly when mounted or dismounted. Not throw head, fight bit or kick.

Total: 70 points

but will not substitute for good grooming techniques.

7. Fly repellent may be helpful to keep horse standing still in line-up.

SHOWING

- Lead the horse from the left side, holding lead shank in the right hand 6" to 8" from halter. The remaining portion of lead is held neatly and safely in left hand. Excess shank may be folded or coiled in a large loop in left hand. If lead shank has a long chain at the end, go through halter ring with chain and snap it back into a link closes to the leather portion.
- This will double it so leather part of lead shank is closer to halter. Chains may be over nose or under chin. Do not lead with hand on chain.
- Never take hand off the lead, but lead can be exchanged to the other hand. DO NOT change hands on lead shank when moving from one side to the other.
- Don't cross arm in front of body.
- Horse should lead readily at a walk or trot.
- Enter the arena in a counter clockwise direction unless instructed otherwise. When turning the horse, always turn to the right around the horse.
- Pose the horse with his feet squarely under him. Do most of the showing with the lead shank. Never kick the horses' legs into position. Recognize quickly and correct faults of your horse. Keep alert and be aware of the position of the judge at all times. When the judge touches your horse in front of the withers and above the elbow, exhibitor must acknowledge by wiping the area touched.
- Do no crowd the exhibitor next to you when in a side by side position, or a head to tail line up.
- Don't be distracted by persons or things outside the ring. Show the horse at all times, even if the judge is moving around the horse to your right or left. Respond quickly to requests from judge and officials. Keep showing until the entire class been placed and excused from the ring.
- Be natural, over-showing, undue fussing and maneuvering are objectionable. Be courteous and sportsmanlike at all times.
- The following four patterns are examples of patterns that could be used. The judge will call on each exhibitor to move his horse individually after line up. You will perform any pattern set by the

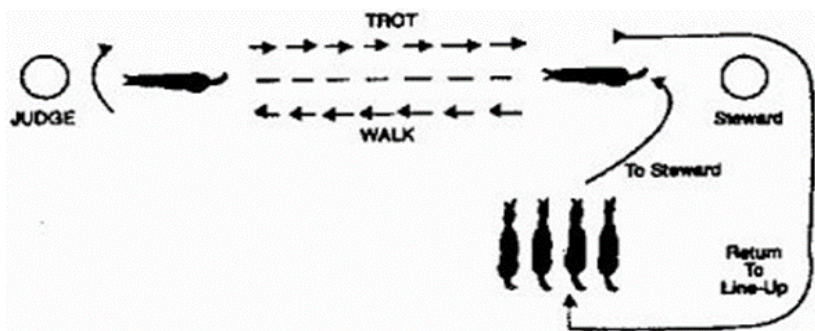
judge, (i.e. turning your horse on haunches to any degree asked, back up your horse, walk, trot and stop your horse in any order at various distances.)

FITTING AND SHOWMANSHIP PATTERNS

PATTERN #1

After circling arena, horses are lined up side by side. Each exhibitor leads out of the line to a position directly in front the ring steward and faces horse in direction they will go. Hesitate just long enough to stand horse squarely and lead off at indication of judge. Walk horse in straight line, stop a horse length in front of the judge and square up.

Present horse to judge. At judges signal turn horse on hind quarters, hesitate and trot off. Check over your shoulder to make sure horse is lined up with judge, correct position if needed. Trot to starting point, square up and wait to be dismissed. When dismissed go around ring stewards right side and re-enter line up from rear.



PATTERN #2

After circling arena horses are lined up side by side and remain in line facing judge. Each exhibitor leads horse at a walk to judge and halts a horse length away, squares up horse and presents to judge. Then turns to right upon judge's signal, and jogs away from judge to position in front of line. Exhibitor should drop to a walk in front of line and lead through line at a walk, turn horse to right, and resume original position. Judge then moves to a position opposite next horse in line and indicates to steward or showman when he/ she is ready. This is repeated to end of line.

Judges are encouraged to include a walk, jog and lope between obstacles. This will replace a need for rail work.

Always consider the age and ability of the exhibitors when designing a trail class to make it safe, yet challenging.

Only two trials per obstacle are permitted. If refused on the third attempt, exhibitor should advance to the next obstacle. Stepping back from, or circling at an obstacle is considered a refusal.

Exhibitors will be judged on how smoothly and efficiently horse and rider meet and complete each obstacle. There will be an automatic ribbon reduction for skipping obstacles. Horses are to be shown over and through six obstacles to be selected from the following list:

Five horses enter the arena at a time. Rotate one in and one finish, the last five stay until all five have completed performance. Simple lead changes will receive full credit if done correctly and flying lead changes will receive extra credit.

A broken pattern in a judged event, (missing an obstacle in trail or not completing a maneuver) will result in a white ribbon not a disqualification. Rider must be on the correct side of the cone, if not, will result in a ribbon drop. Transitions need to be with the riders leg at the cone, if not, will result in a ribbon drop.

POTENTIAL OBSTACLES

1. Seniors will ride horse into a barrier of logs or lime, dismount, ground tie, walk a circle completely around the barrier without looking at horse, retrieve horse, remount and back out of barrier. After dismounting, and before proceeding to walk around barrier, reins may be dropped straight down or left safely draped on the saddle. Reins that are dropped straight down must remain inside of the barrier of logs or lime. If romal reins are used one side of the rein MAY be detached from bit. Exhibitors in Junior and Intermediate divisions are not required to remount.
2. Opening, passing through and closing gate on horseback. One hand must remain in contact with gate at all times, preferably go through by pushing gate away.
3. Walk, jog or lope over at least four logs. Logs should be 4 to 6 inches in diameter and 6 to 10 feet long. Walk overs are spaced no less than 20 to 24 inches apart. Jog overs measure 36 to 42 inches apart, and lope overs measure 6 to 7 feet between poles.
4. Ride over wooden bridge. Bridge must be (a) at least 36 inches wide; (b) not a rocking bridge; (c) 6 to 10 feet long; and (d) no more than 8 inches at the highest point.

The stop should be straight, square, prompt, smooth, and responsive with the horse maintaining a straight body position throughout the maneuver. The back should be smooth and responsive.

SCORECARD FOR BAREBACK EQUITATION

Suitability 5 points:

Compatibility of horse and rider. Unsoundness shall not penalize a rider unless it impairs the required performance.

Appointment of Horse and Rider 10 points:

Horse, rider's clothes and all equipment should be clean, serviceable and safe. Horse should be properly trimmed.

Seat 25 points:

Rider will be faulted for excessive body motion, poor posture, failure to maintain a secure seat.

Hands 20 points:

Should be quiet and light with reins held in one hand. Faults will include: failure to maintain consistent head position and rhythmic gaits; horse's mouth gaping; constant bumping with reins.

Legs 20 points:

Should be quiet and secure. Faults will include motion in legs, excessive spurring, loss of contact with horse.

Control 20 points:

Faults will include breaking gait, missing leads, not standing quietly, backing crooked, major delays in transitions, excessive circling, failure to use corners and rail, poor consistency in over-all performance.

Total: 100 points

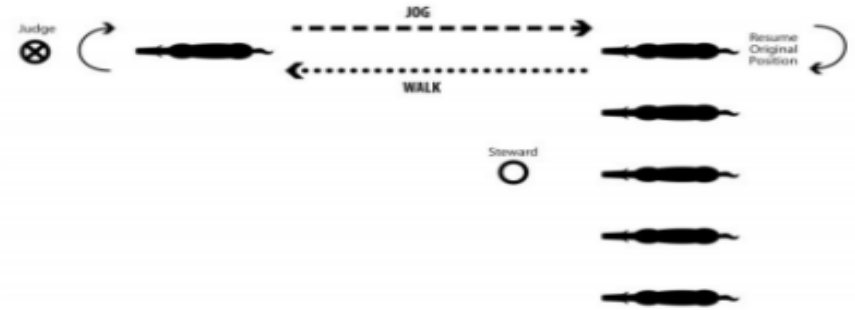
4-H WESTERN TRAIL HORSE CLASS — 2023-2024

(Utah State 4-H Western Horse Rule Book, pgs. 40-42)

CLASS DESCRIPTION

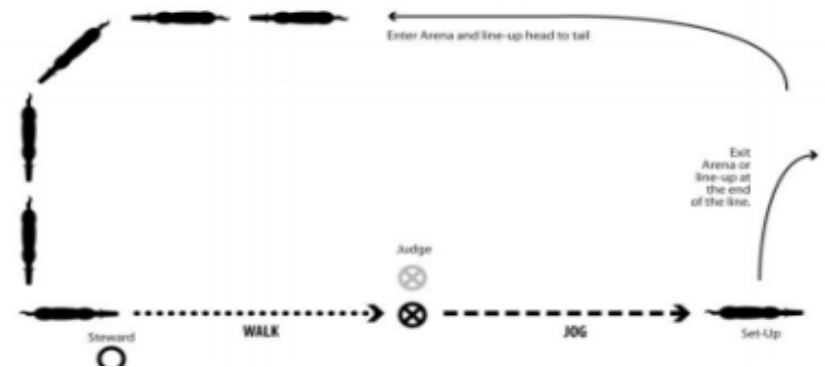
The Trail Class is neither a stunt nor a race. It is a performance competition designed to exhibit the characteristics of a good, sensible well-mannered, free and easy moving ranch horse which can perform usual ranch chores, travel over trails, or give a quiet, comfortable and pleasant ride in open country, through and over obstacles.

The judge may require an exhibitor to repeat or reverse any part of the routine.



PATTERN #3

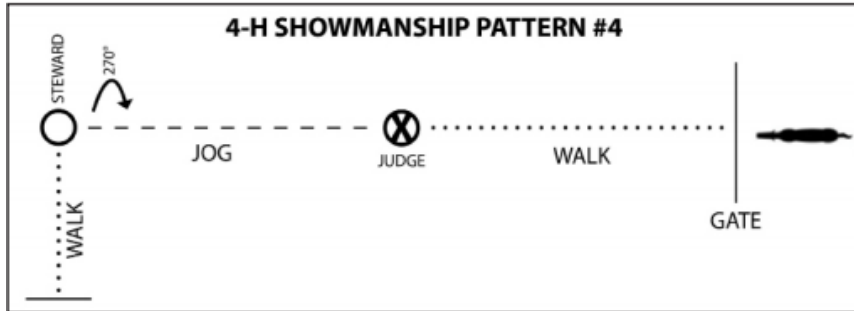
- Circle Arena
- Line up head to tail at one side of the arena,
- Lead horse to a point indicated by steward in a straight line to the position assumed by the judge.
- When indicated, walk horse directly to judge.
- When approaching the judge, job horse by to a predetermined point.
- Stop at the end of the jog and set up horse briefly,
- When excused, move on to the end of the line or a predetermined point.



PATTERN #4

- Line up horses in order at the arena gate.
- Set up horse at the starting gate and wait to be recognized by the judge.
- Walk horse directly to the judge.
- Set up horse squarely and prepare for inspection by the judge.
- At end of inspection, back the horse (fluid back, do not count steps,

- back straight and properly).
- Job to the steward or cone and set the horse up.
- Recognize the judge,
- Pivot 270 degrees to the right over the haunches.
- Walk to exit the arena.



WESTERN HORSEMANSHIP

(Utah State 4-H Horsemanship Contest Rules, pgs 22-24)

This class is a combination of Western Equitation and Western Pleasure. Both horse and rider need to perform well together to score high. This class is to be worked on the rail. 4-H clubs are encouraged to make use of the 4-H video tape entitled 4-H Western Horsemanship Techniques to further explain this class and help members be better prepared.

CLASS ROUTINE

All riders are to enter arena in a counter clockwise direction at a walk and be judged at a walk, trot and lope. They shall be worked both ways of arena. Reverse is to be executed away from rail. Reverse from a stop, walk or trot only. Horse should be under control at all times. Judge may ask each exhibitor to work individually. Horses shall be required to back in a straight line. Before backing a rider should ensure a clear path. Seniors may be asked to dismount and mount.

JUDGING

Conformation of horse is not to count in this event. Riders will be judged on seat, legs, hands, ability to control and show horse, suitability of horse to rider and performance of horse.

BASIC POSITION

Upper arms to be in a straight line with body (elbows not out or bouncing), knees slightly bent and weight directly over balls of feet. Stirrup should be short enough to allow heels to be lower than toes. Consideration, however, should be given to width of stirrups, which may vary on western saddles. If stirrups are wide, foot may have

Both hands and arms should be held in a relaxed, easy manner, with the upper arm in a straight line with the body. The arm holding the reins should be bent at the elbow forming a line from the elbow to the horse's mouth. The free hand and arm may be carried bent at the elbow in a similar position as the hand holding the reins or straight down at the riders side. Excessive pumping of the free arm as well as excessive stiffness will be penalized. The rider's wrist is to be kept straight and relaxed, with the hand held at about 30 to 45 degrees inside the vertical.

The rein hand should be carried immediately above or slightly in front of the withers. The reins should be adjusted so that the rider has light contact with the horse's mouth, and at no time shall reins require more than a slight hand movement to control the horse. Excessively tight or loose reins will be penalized.

The rider's head should be held with the chin level and the eyes forward, and may be directed slightly toward the direction of travel. Excessive turning of the head to the inside of the circle, or down at the horse's head or shoulder will be penalized.

Those exhibitors that can maintain the proper position throughout all maneuvers should receive more credit.

The exhibitor should not crowd the exhibitor next to or in front of them when working on the rail and should pass to the inside of the arena. When reversing on the rail, the exhibitor should always reverse to the inside of the arena.

PRESENTATION OF HORSE

The horse's body condition and overall health and fitness should be assessed. The horse should appear fit and carry weight appropriate for the body size. A horse which appears sullen, dull, lethargic, emaciated, drawn or overly tired should be penalized according to severity. Tack should fit the horse properly and be neat, clean, and in good repair.

The horse should perform all maneuvers willingly, briskly, and readily with minimal visible or audible cueing. Severe disobedience will not result in a disqualification, but should be severely penalized, and the exhibitor should not place above an exhibitor that completes maneuvers correctly. Excessive schooling, or training, or willful abuse by the exhibitor is cause for disqualification.

The horse should track straight, freely, and at the proper cadence for the prescribed gait. Transitions should be smooth and prompt, and should be performed when called for on the rail. The horse's head and neck should be straight and in line with their body while performing straight lines, and slightly arched to the inside on curved lines or circles. The counter-canter should be performed smoothly with no change in cadence or stride.

4-H BAREBACK EQUITATION CLASS — 2021-2022

(Utah State 4-H Western Horse Rule Book pgs. 43-45)

CLASS DESCRIPTION

The purpose of this class is for the rider to be in communication with his horse through the use of direct body contact — legs, seat, hands and voice. Rider is to maintain correct hands and seat at all times. Toes should be up and forward. Attire and bridle should be the same as any Western performance event. No saddle is permitted.

Horses will be shown at a walk, jog and lope on a reasonable loose rein or light contact without undue restraint. Horses must work both ways of the ring on all three gaits. They are required to back easily and stand quietly. Before backing, the rider should insure a clear path. Exhibitor should not be asked to mount and/or dismount.

JUDGING

The judge will be looking for a rider who maintains a balanced secure seat with light hands able to keep consistent gaits and head position. Legs must be quiet and secure with constant contact at horse's girth, however, do not wrap legs around horse. Any exhibitor falling from the horse during the class will receive an orange ribbon, but no re-ride.

PRESENTATION AND POSITION OF EXHIBITOR

The exhibitor should appear natural in the seat and ride with a balanced, functional, and correct position regardless of the maneuver or gait being performed. During the rail work, the exhibitor should have strong, secure, and proper position. Exhibitors should sit and maintain an upright position with the upper body at all gaits.

The rider should sit in the center of the horse's back with the legs hanging to form a straight line from the ear, through the center of the shoulder and hip, touching the back of the heel or through the ankle. The heels should be lower than the toes, with a slight bend in the knee and the lower leg should be directly under the knee. The rider's back should be flat, relaxed and supple. An overly stiff and/or overly arched lower back will be penalized. The shoulders should be back, level, and square.

The rider's base of support should maintain secure contact with the seat to the inner thigh. Light contact should be maintained with the rider's seat and horse from the knee to mid-calf. The knee should point forward and remain closed with no space between the exhibitor's knee and the saddle. The exhibitor will be penalized for positioning the legs excessively behind or forward of the vertical position.

appearance of being "home" when in reality, weight is being properly carried on ball of foot. Toes should be no more than 15 degrees out from parallel to horse's body. Proper foot position in oxbow type stirrup should be "home". Body should always appear erect, comfortable, and flexible, with head up and shoulders even.

POSITION MOTION

Rider should sit to trot. Do not post. At the lope, rider should set deep in the saddle and not standing. Exaggerated shifting of rider's weight is not desirable, but rider should flex at the waist at all gaits.

HANDS

Both hands and arms should be held in a relaxed, easy manner with the shoulders back and down, and the upper arm in a straight line with the body. The arm holding the reins is bent at the elbow, forming a straight line from the elbow to the horse's mouth. When using a romal, the rider's off hand shall be around the romal, with at least 16 inches of rein between the hands. Wrists are to be kept straight and relaxed, with thumb on top and fingers closed around the reins. One finger between the reins is permitted when using split reins. Some movement of the arm is permissible, but excessive pumping will be penalized.

Reins are to be carried immediately above, or slightly in front of the saddle horn. Only one hand is to be used for reining, and hands shall not be changed. Reins should be carried so as to have light contact with the horse's mouth. The reins should be carried so that a slight hand movement can give direction to the bit and neck rein.

MOUNTING

The size of rider and horse must be taken into consideration when evaluating mounts and dismounts. Check curb strap, throat latch and cinch before mounting. Control horse by taking reins in left hand. Adjust reins so left rein is slightly tighter. In case horse moves, he will move in toward exhibitor. Left hand, with reins held properly, may hold onto neck or mane. Ends of reins should land on near side (left side).

Facing rear of horse, twist near stirrup with right hand and place left foot in stirrup. Keep knee snub against horse. Grasp saddle horn with right hand. Pivot or hop around until facing directly to side of saddle. Keep body erect and spring up from right leg. Be sure to clear horse's rump with right leg and settle easily into saddle. Adjust rein or romal into position.

Jump Mounts are not acceptable and will not be allowed.

DISMOUNTING

Pass romal under reining hand to near side (left side) or trade rein hand if riding with right hand. Rider may place left hand, holding reins, on horse's neck or mane. Place right hand on saddle horn.

Swing right leg over top of horse and keep left knee close to horse and body erect and step down to ground directly to left side of horse. Look toward head of horse with body facing slightly forward and not to rear. Release left foot from stirrup and take right hand off saddle horn. Reins with romal may be taken over horses' head after dismounting. If using split reins, both reins may be taken down and held neatly. Wait for a signal from judge before proceeding with action.

WESTERN REINGING 2017-2018

(Utah State 4-H Western Horse Rule Book, pgs. 27-34)

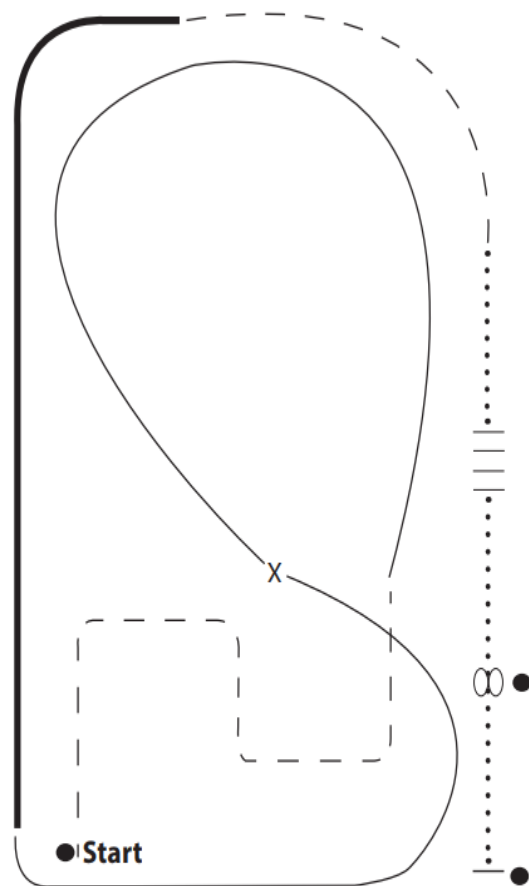
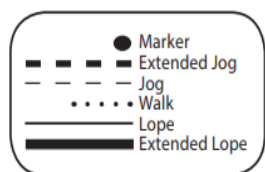
CLASS ROUTINE

In as much as rider and horse development is a main objective of the 4-H Horse Program, reining patterns will progress in degree of difficulty in relation to age of exhibitors. At Regional and State Horse Contests, Juniors will perform 4-H Reining Pattern #1 or #2. Intermediates will perform 4-H Reining Pattern #3 or #4, and Seniors will perform 4-H Reining Pattern #5 or #6. These patterns will progress in degree of difficulty and are suggested to help save time and build a solid 4-H reining horse. Remember, a well training reining horse performs only on cue from rider, not memorization of the pattern.

JUDGING

- Conformation of horse is not to count in this event.
- Each exhibitor will perform required pattern individually. A flying lead change is not required by junior or intermediate exhibitor to get full score.
- Each horse will be judged on neatness, ease, calmness and speed with which it performs pattern.
- Horse shall rein and handle easily and effortlessly and with appropriate speed.
- While horse is in motion, rider's hands shall be clear of horse and saddle except when it is necessary to use them to prevent a fall.
- A judge may require any exhibitor to repeat performance of any or all parts of pattern.
- Rider may be faulted or not following judge's instructions.
- Judges should pay particular attention to rider's hands, as a light hand

Ranch Riding - Seniors | Pattern 4



Pattern Description

- Start at marker
- Jog a top half of a square to the right
- Jog a bottom half of a square to the left
- Pick up a left lead and lope around the top half of the arena
- Complete a lead change
- Lope on the right lead around the bottom of the arena
- On the left side of the marker pick up an extended lope and continue around to the center/top of the arena
- Break to a jog
- Break to a walk and walk over logs and continue to next marker
- Stop: complete a spin to the left then a spin to the right
- Walk to the last marker and stop

is paramount to becoming a good showman o reining horses.

- Figure eight's should be two circles joined together.
- Rider should have complete control and there should be definite speed differences between slow and fast figure eight's. At faster speeds, riders may ride in front of the vertical without penalty, but cannot touch horse or saddle without a ribbon drop.
- A broken pattern, such as failure to perform required maneuvers within markers, is not a disqualification . But will be scored accordingly and will be an automatic white ribbon.
- Riders should ride in the 4-H Reining with proper horsemanship skills .
- Stops should be smooth and straight, where shores "tucks under" or even slides from the rear. A roll-back should be a smooth turn over the haunches, straight at 180 degrees in the other direction at least 20 off of the fence if arena assize permits. Too much reining, pulling, grapping etc. will be penalized.
- A broken pattern (missing an obstacle in trail or not completing a maneuver) in a judged event will be a white ribbon but not a disqualification.
- Rider needs to be on the correct side of the cone, if not, it will result in a ribbon drop.

REINS, TACK, DRESS

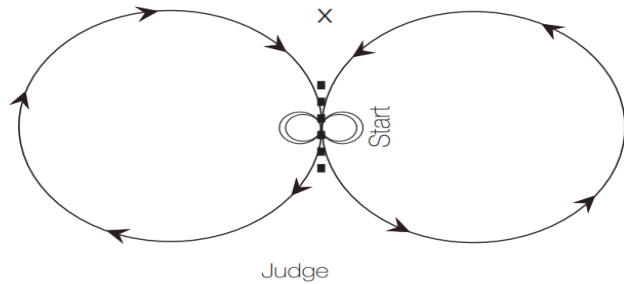
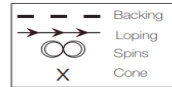
Shall be the same as or any judged event with the exception of leg protection, i.e., splint boots and sliding boots are permitted.

Large reining pattern copies suitable for posting at the horse show are available in the Appendix at the back of the stare rule book. Show managers should add the procedure description to the larger picture as needed. Patterns should be available to contestants and/or posted at least one hour before competition begins.

4-H REINING PATTERN #1 (Juniors)

1. Start in the center of the arena facing the judge.
2. Beginning on the right lead, lope a small, slow circle.
3. Change leads at the center of the arena.
4. On the left lead, lope a small, slow circle.
5. Perform a sliding stop past the center of the arena.
6. Back at least 10 feet, or to the center of the arena.
7. Complete one full spin left.
8. Complete one full spin right.
9. Hesitate to signal pattern completion.

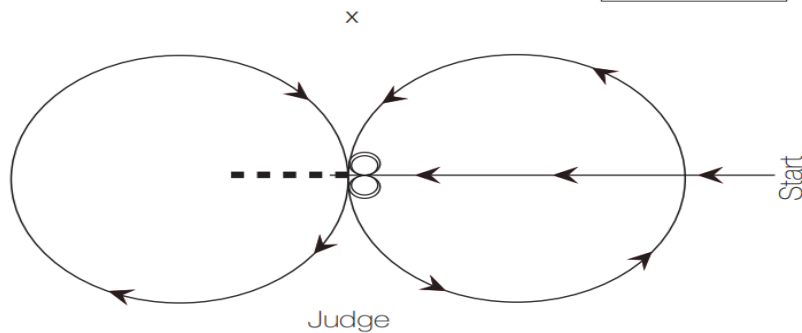
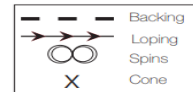
Reining Pattern 1



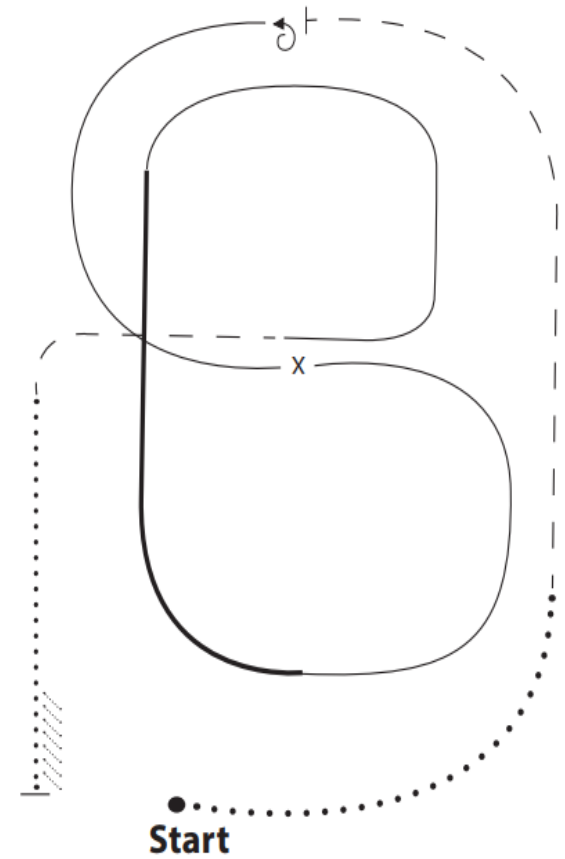
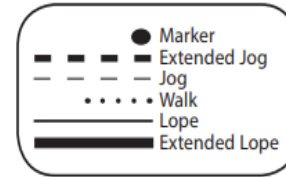
4-H REINING PATTERN #2 (Juniors)

1. Lope up the middle of the arena and perform a sliding stop past the center of the arena.
2. Back up at least 10 feet, or to the center of the arena.
3. Complete one and one quarter spins to the left.
4. Complete one full spin to the right.
5. Beginning on a right lead, lope one small, slow circle to the right.
6. Change leads at the center of the arena.
7. Beginning on the left lead, lope one small, slow circle to the left.
8. Stop in the center of the arena and hesitate to signal pattern completion.

Reining Pattern 2



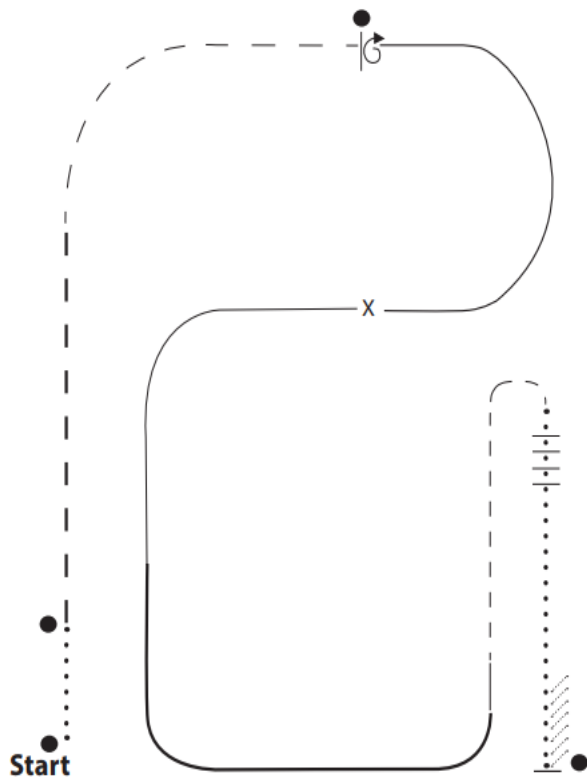
Ranch Riding - Intermediate & Senior | Pattern 3



Pattern Description

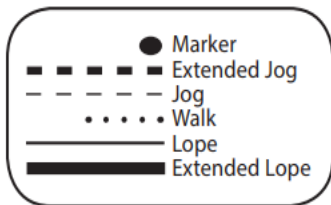
- Start at marker
- Walk around to right side of arena
- Pick up a jog
- Half way up the side of the arena extend the jog round to the top of the arena
- Stop; complete a 360 pivot to the left
- Lope off on the left lead circling to the center
- Lead change
- Circle bottom of arena on the right lead; once reached the marker extend the lope all the way to the top of the arena
- Collect down to a regular lope and circle to the center
- Break to an extended job and turn down the left side of the arena
- Break to a walk and walk over and past the logs
- Stop and back 10ft

Ranch Riding - Intermediates | Pattern 2



Pattern Description

- Start at marker
- Walk to next cone
- Extended jog almost to corner
- Collect to a jog and circle around corner
- Stop at next cone
- Complete one spin to the right
- Lope on the right lead circling to the center
- Complete a lead change
- Lope on the left lead down to the bottom of the arena
- Extend the lope and circle back up the arena
- Break down to a jog
- Jog around circling to top of logs
- Break to a walk and walk over logs and to last cone
- Stop and back 10ft.

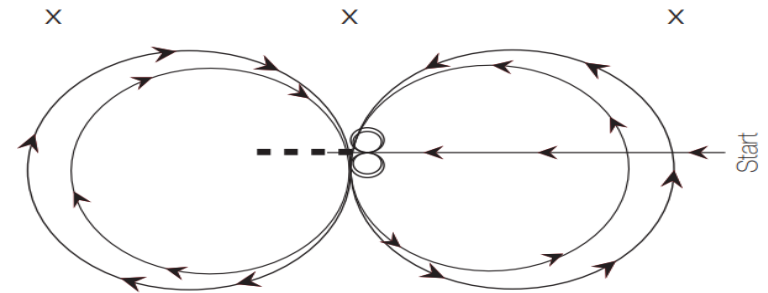
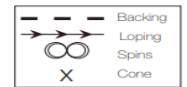


EXTENSION

4-H REINING PATTERN #3 (Intermediate)

1. Lope or run down the middle of the arena and perform a sliding stop past the center of the arena.
2. Back up at least 10 feet or to center of the arena and hesitate.
3. Complete two full spins to the right.
4. Complete two and one quarter spins to the left and finish facing the left wall or fence.
5. Beginning on the left lead, complete two circles to the left: the first circle large and fast; the second circle small and slow.
6. Change leads at the center of the arena.
7. Beginning on the right lead, complete two circles to the right: the first circle large and fast; the second circle small and slow.
8. Stop in the center of the arena.
9. Hesitate to signal pattern completion.

Reining Pattern 3

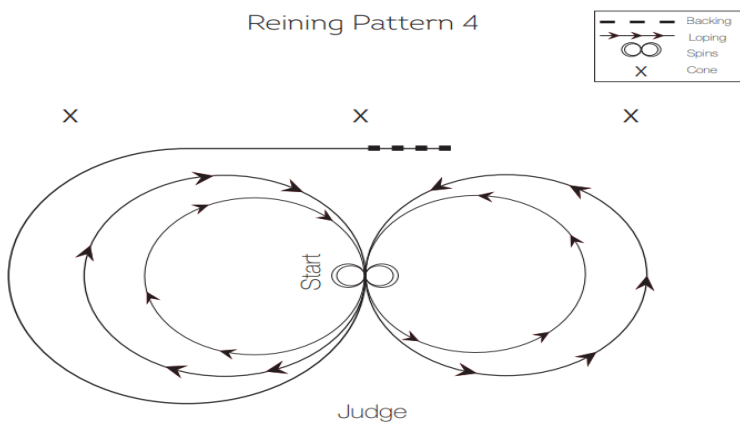


REINING PATTERN #4 (Intermediate)

4-H

1. Start in the center of the arena facing judge.
2. Beginning on a left lead, complete two circles to the left. The first circle should be large and fast, and the second circle should be small and slow.
3. Stop in the center of the arena. Complete two full spins to the left.
4. Beginning on the right lead, complete two circles to the right: the first circle large and fast; the second circle small and slow.
5. Stop in the center of the arena. Complete two full spins to the right.

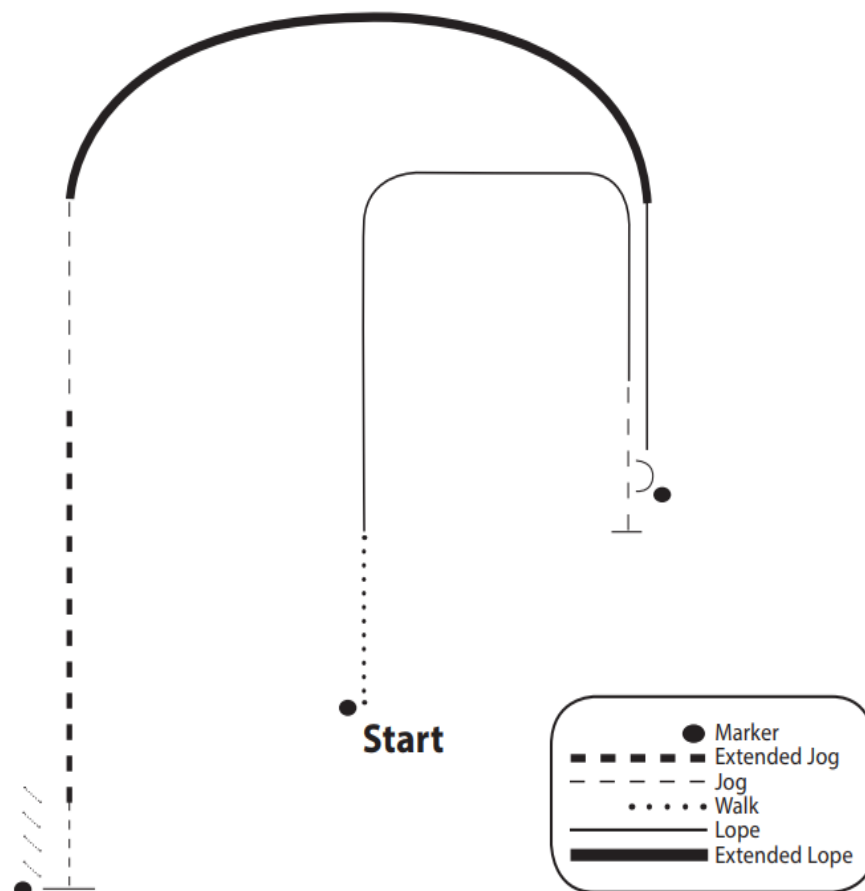
6. Beginning on a right lead, begin a large fast circle to the right, but do not close this circle. Run straight down the right side of the arena, staying at least 20 feet from the fence, past the center marker and do a sliding stop.
7. Back at least 10 feet.
8. Hesitate to signal pattern completion.



4-H REINING PATTERN #5 (Seniors)

1. Start in the center of the arena.
2. Complete two full spins to the right.
3. Beginning on the right lead, complete two circles to the right: the first circle large and fast; the second circle small and slow.
4. Stop in the center of the arena.
5. Complete two full spins to the left.
6. Beginning on the left lead, complete two circles to the left: the first circle large and fast; the second circle small and slow.
7. Change leads at the center of the arena. On the right lead, begin a large fast circle to the right, but do not close this circle.
8. Run down the wall to the end marker. Complete a rollback to the left staying at least twenty feet from the arena fence
9. Run down past the center marker. Do a sliding stop and back up at least 10 feet.
10. Hesitate to signal pattern completion.

Ranch Riding - Juniors | Pattern 1



Pattern Description

- Start at marker
- Walk till lined up with next marker and pick up a lope
- Lope on the right lead the top half of a square; break to a jog
- Stop at marker; complete a 180 pivot to the left and lope off on the left lead
- Once at the top of the arena extend the lope around to the other corner
- Break to a job for 3 strides
- Extend the jog; just before the marker collect down to a regular job
- Stop at marker and back 10 ft.

JUDGING & SCORING

Exhibitors will be scored based on 0 to 100, with 70 denoting an average performance. Each maneuver will receive a score ranging from negative 1 ½ to positive 1 ½ (extremely poor to excellent) that is added or subtracted from 70. Penalties (as listed below) are subtracted from final score.

1-point penalties include:

- Too slow (per gait)
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Break of gait for two strides or less

3-point penalties include:

- Break of gait at walk or trot for three strides or more
- Break of gait at lope
- Wrong lead or out of lead
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change
- Draped reins (per maneuver)
- Excessive disturbance of obstacle (minor disturbances are not considered a penalty and is only reflected in maneuver score)

5-point penalties

- Blatant disobedience (kicking, biting, bucking, rearing, etc.) per occurrence

Automatic White Ribbon

- Broken pattern
- Eliminating a maneuver
- Incomplete maneuvers

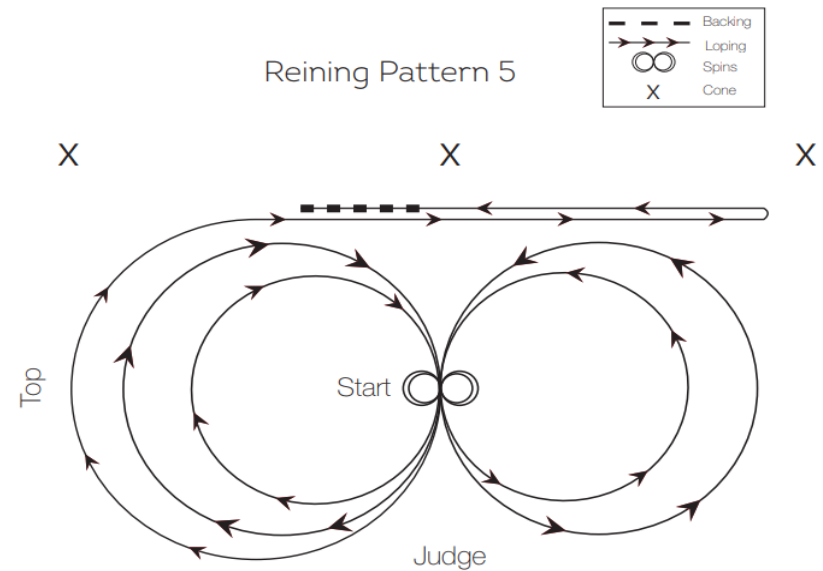
REINS, TACK, DRESS

Attire and equipment shall be the same as any other judged event. Attire of the rider should be neat and well fitted. Tack should be clean and serviceable.

PATTERNS

Patterns will be posted at least one hour before competition begins. There are four patterns designed by the Utah State 4-H Western Horse Council to use as guidelines and for practice. Counties are welcome to use other patterns as long as they include required maneuvers.

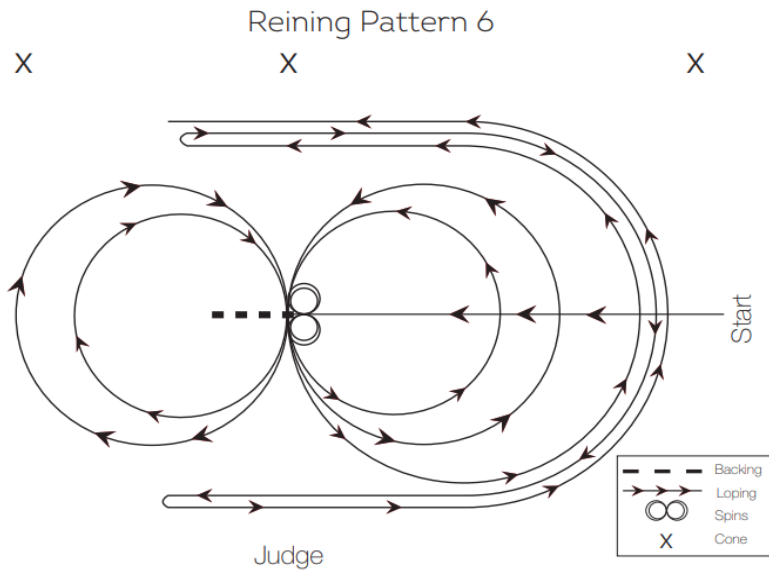
Reining Pattern 5



4-H REINING PATTERN #6 (Seniors)

1. Run at speed past the center of the arena, do a sliding stop, and back up at least 10 feet or to the center of arena.
2. Complete two full spins to the right.
3. Complete two and one quarter spins to the left and finish with the horse facing the judge. Hesitate.
4. Beginning on the left lead, complete two circles to the left: the first circle large and fast; the second circle small and slow.
5. Change leads at the center of the arena.
6. Beginning on the right lead, complete two circles to the right: the first circle large and fast; the second circle small and slow.
7. Change leads at the center of the arena.
8. On the left lead, begin a large fast circle to the left, but do not close this circle.
9. Lope around arena past the center marker and do a right rollback staying at least twenty feet away from the arena fence.
10. Run back around the previous circle, but do not close the circle. Lope up the fence past the center marker, do a left rollback staying at least twenty feet away from the arena fence.

11. Lope back around past center marker. Do a sliding stop and hesitate to signal pattern completion.



SCORECARD FOR REINING PATTERN

REINING PERFORMANCE

The following shall be faulted

- Failure to go beyond markers on stops or rollbacks
- break of gait
- holding saddle or touching horse with free hand
- blatant disobedience, including kicking, biting, bucking and rearing
- starting or performing circles out of lead
- delayed change of lead
- changing hands on reins
- two hands on reins
- holding on to any part of horse or equipment other than reins
- losing stirrup
- unnecessary talking, petting, excessive spurring, jerking on reins or other aids, obvious or extreme, to urge horse to perform.

MANNERS

The following shall be faulted

- Excessive jawing, opening mouth or head-raising on stop
- lack of smooth, straight stop on haunches—bouncing or sideways stop
- refusing to change leads
- anticipating signals; backing sideways
- knocking over markers; unnecessary aid given by the rider, such as unnecessary talking, petting, spurring, quirting, jerking of reins, etc.
- switching tail
- throwing head
- halting or hesitating while being exhibited
- hard mouth.

APPOINTMENTS

Horse, rider's clothes, and all equipment should be clean, serviceable and safe. Horse to be properly trimmed.

4-H RANCH RIDING CLASS— 2019-2020

(Utah State 4-H Western Horse Rule Book, pgs. 35-40)

The purpose of the class is to measure the ability of a horse and rider to be a team and to perform ranch tasks in a pleasurable manner. The horse should reflect the versatility, willing attitude, and movement of a working ranch horse riding outside the confines of an arena, and the rider should reflect an easy ride by staying centered in the saddle and giving the horse minimal cues with hands and legs. The ideal performance will have a horse and rider that demonstrate teamwork while completing maneuvers, travel with forward movement, and demonstrate obvious lengthening of stride at extended gaits.

CLASS DESCRIPTION

Ranch Riding is a pattern class where horse and rider complete a series of maneuvers. All patterns will consist of a minimum of three required maneuvers (walk, trot, lope, extended trot, and extended lope) and a combination of optional maneuvers based on degree of difficulty (side pass, 360° turns, simple lead changes, walk or jog over logs, stops, and backing up). Development of horse and rider is the main objective of the 4-H Horse Program, and Ranch Riding Patterns are designed to progress in degree of difficulty to encourage growth and mastery. There is no time limit, although maneuvers should be performed without excessive delay. Some key components are that riders may post at the extended trot but touching the saddle or horse is a penalty.