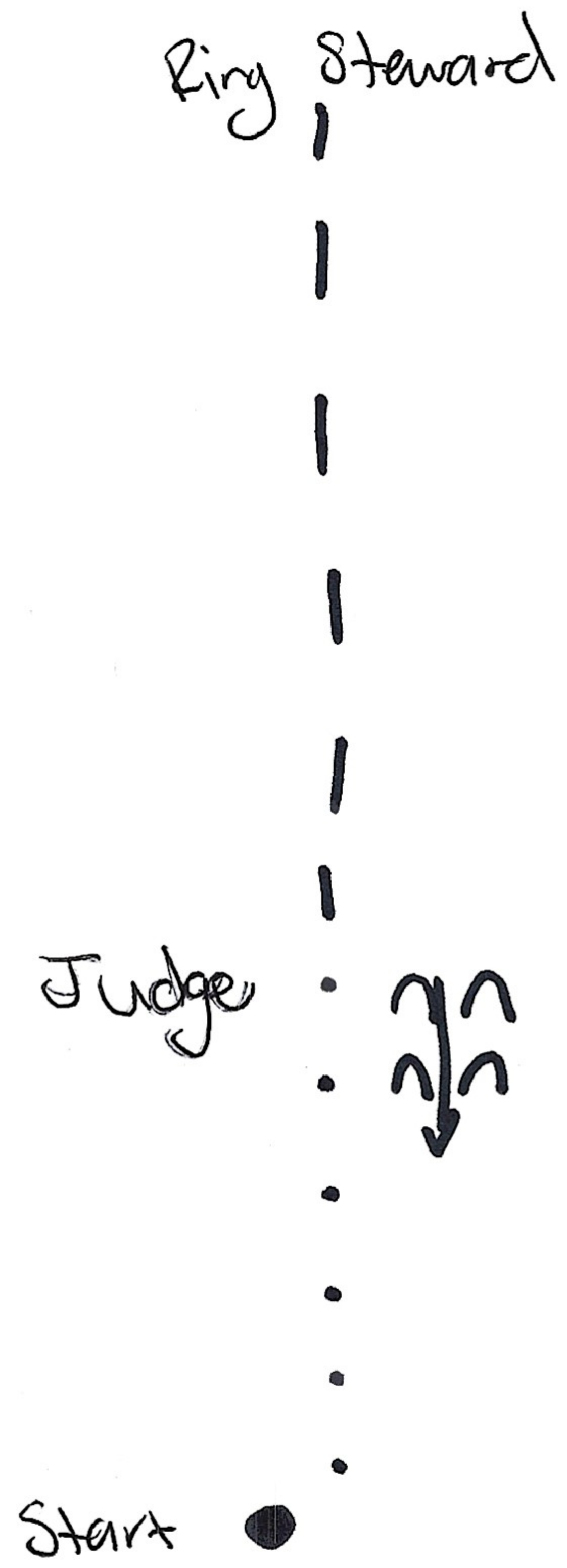
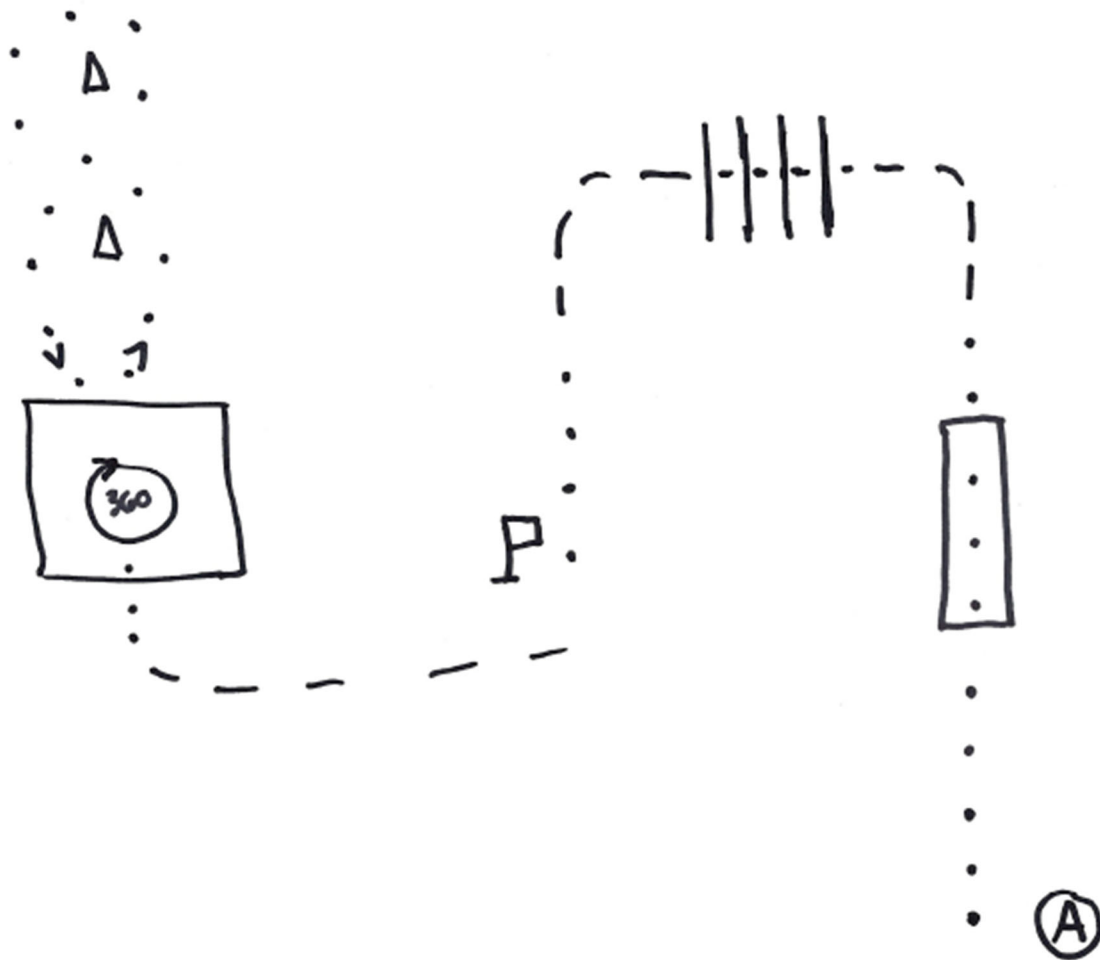


In-hand Showmanship
1st Show



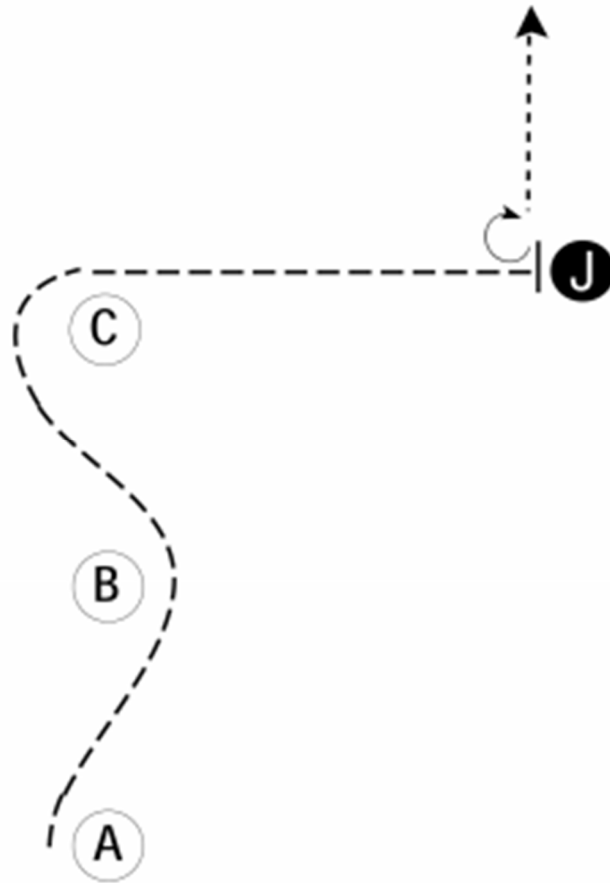
1. Walk to judge
2. Stop at judge, set up for full inspection
3. After inspection back 4 steps
4. Trot to ring steward
5. Acknowledge judge

In-hand Trail
1st Show



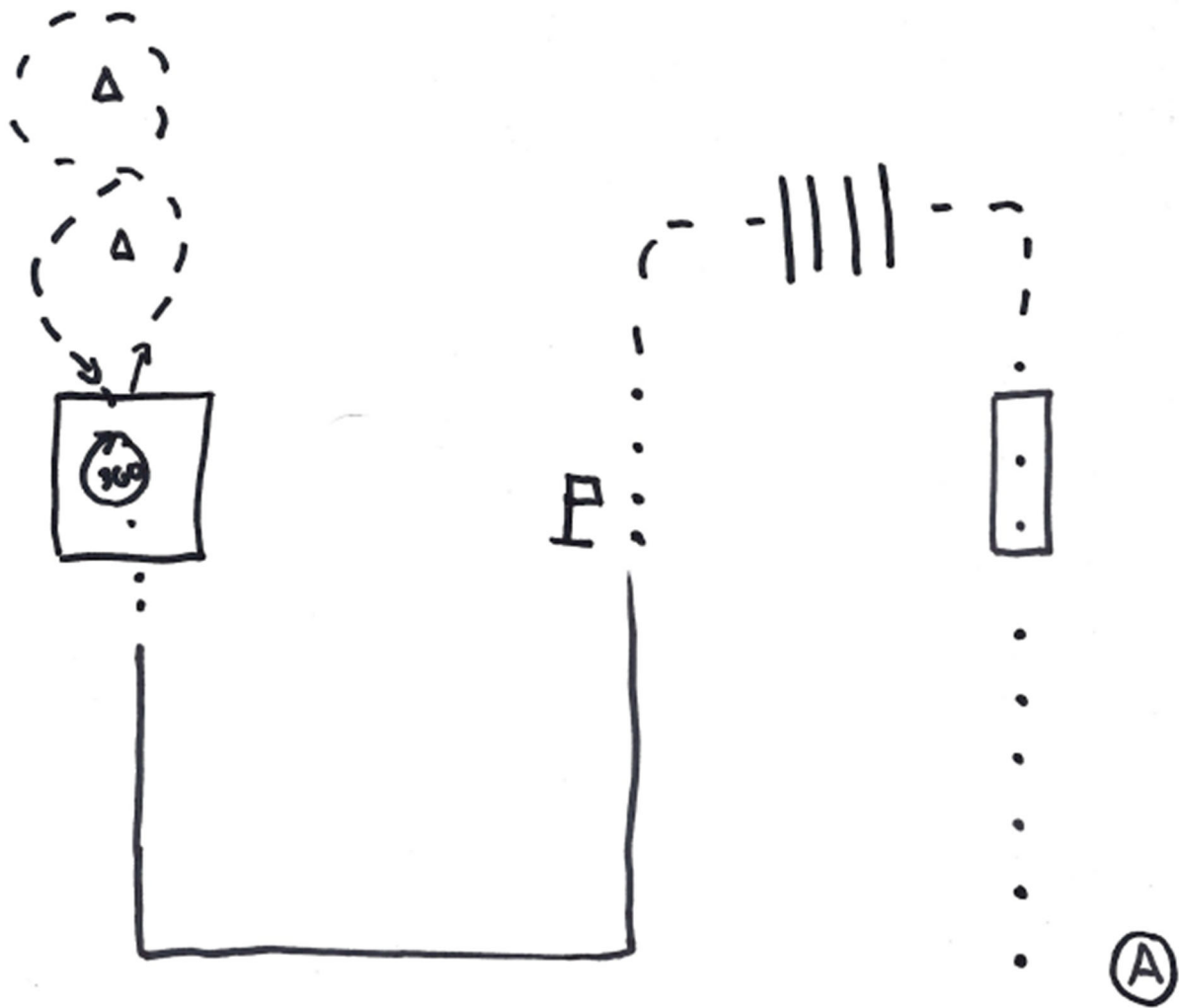
1. Start at A, walk over bridge
2. Trot over logs
3. Just after corner break to a walk and walk to mailbox
4. Open mailbox, show mail to Judge then return to the mailbox
5. Trot to box
6. Break to walk before box and walk into box
7. Complete a 360-degree turn (either direction)
8. Walk out of box, complete a figure 8 around cones and back into box
9. Ground tie in box
10. Acknowledge Judge and exit arena

Two-hand Showmanship 1st Show



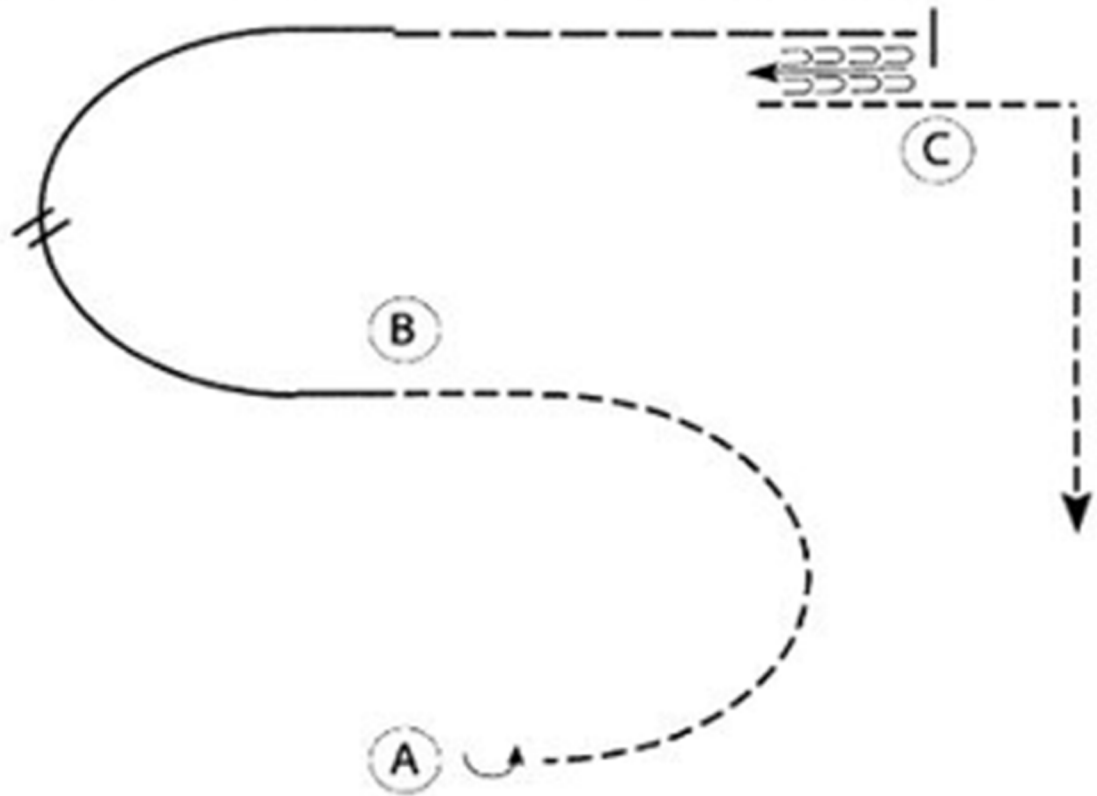
1. Trot around B, around C and straight to Judge.
2. Stop and set up for inspection.
3. When dismissed perform a 270-degree turn.
4. Walk away from judge, exiting the arena.

Two-hand Trail
1st Show



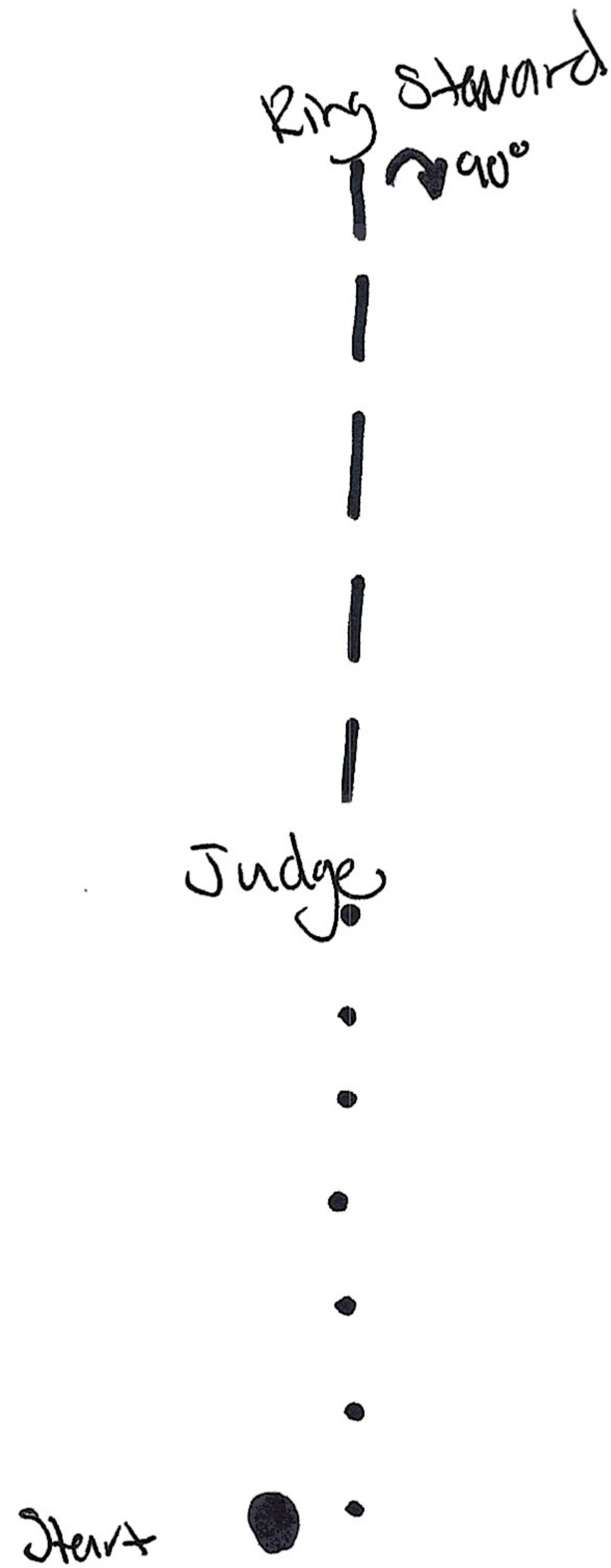
1. Start at A, walk over bridge
2. Trot over logs
3. Just after corner break to a walk and walk to mailbox
4. Open mailbox, show mail to Judge then return to the mailbox
5. Lope on right lead, making square corners
6. Break to walk before box and walk into box
7. Complete a 360-degree turn (either direction)
8. Trot out of box, complete a figure 8 around cones and back into box
9. In box, dismount and perform ground tie
10. Acknowledge Judge and exit arena

Two-hand Horsemanship 1st Show



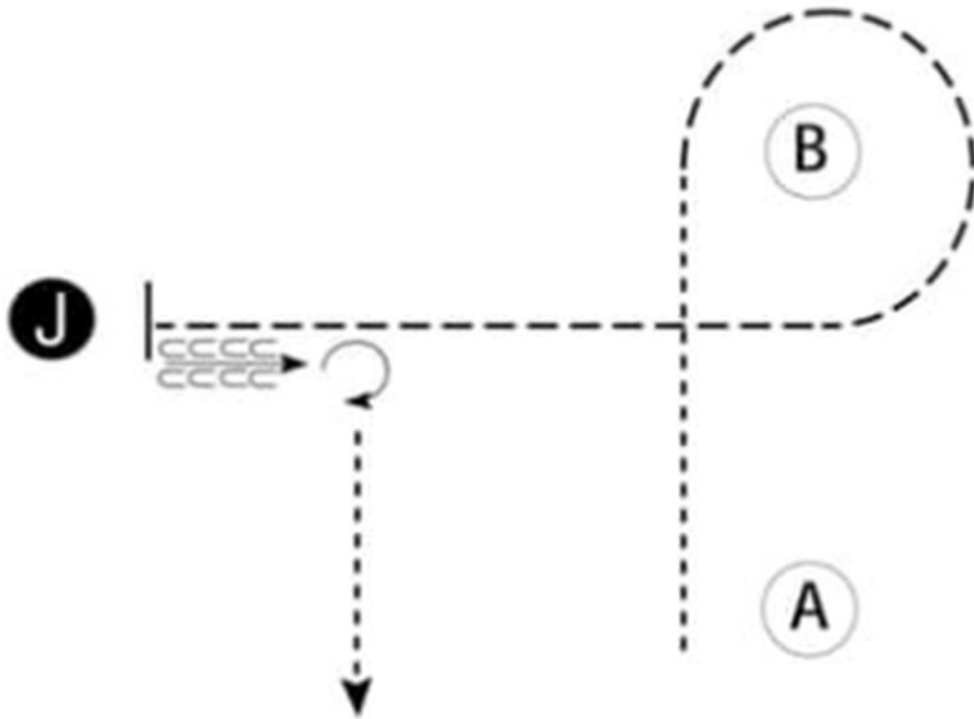
1. Be ready facing A
2. When acknowledged, perform a 180-degree turn to the left
3. Jog a half circle to B
4. Lope on left lead a quarter circle and change leads (simple or flying)
5. Continue circle on right lead until in line with B
6. Break to the extended jog to C
7. Stop and back at C
8. Acknowledge judge and exit arena

In-hand Showmanship
2nd Show



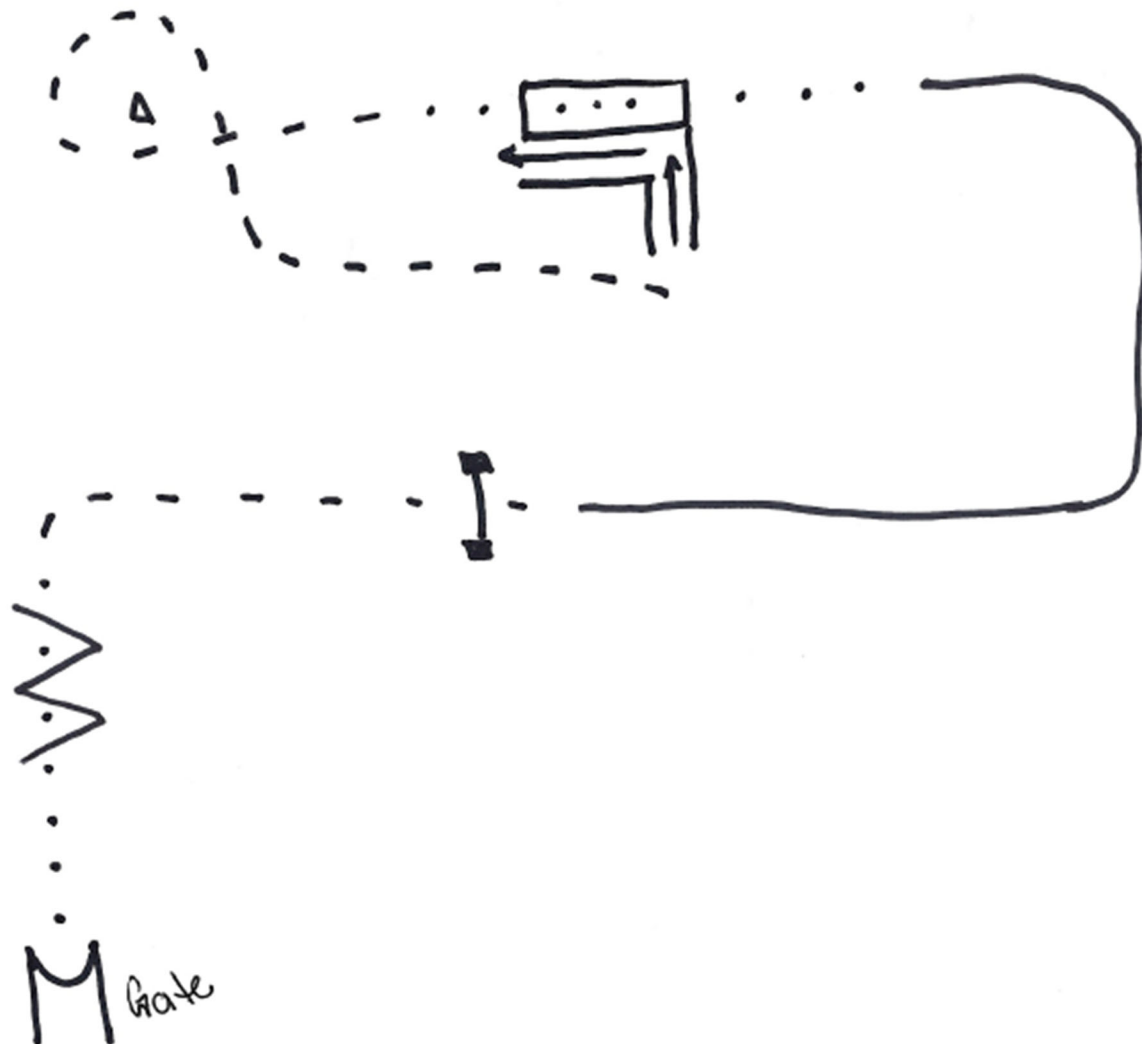
1. Walk to judge
2. Stop at judge, set up for full inspection
3. After inspection, trot to ring steward
4. Stop and perform a 90 degree pivot
5. Acknowledge judge

Two-Hand Showmanship 2nd Show



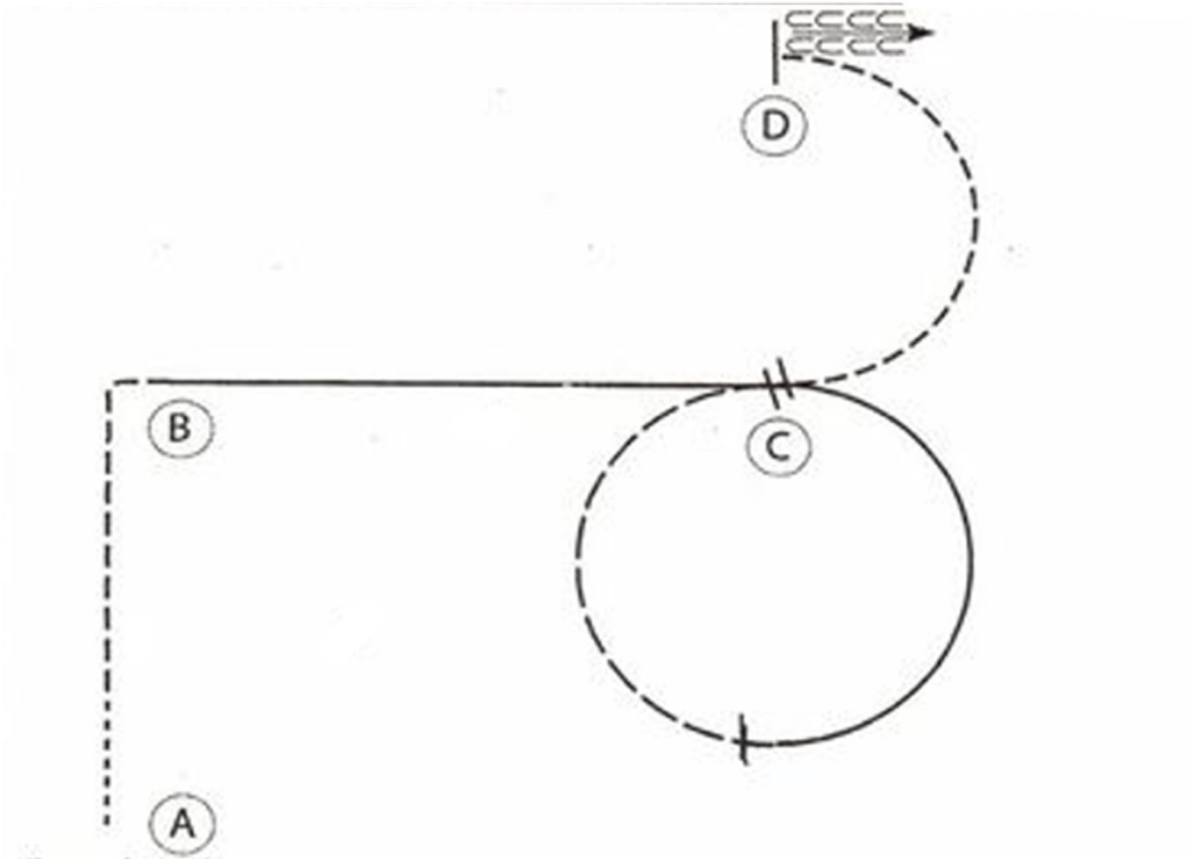
1. Walk from A to B.
2. Trot around B and to judge.
3. Stop and set up for inspection.
4. When dismissed, back approximately one horse length.
5. Perform a 270-degree turn and exit the arena at a walk.

Two-hand Trail
2nd Show



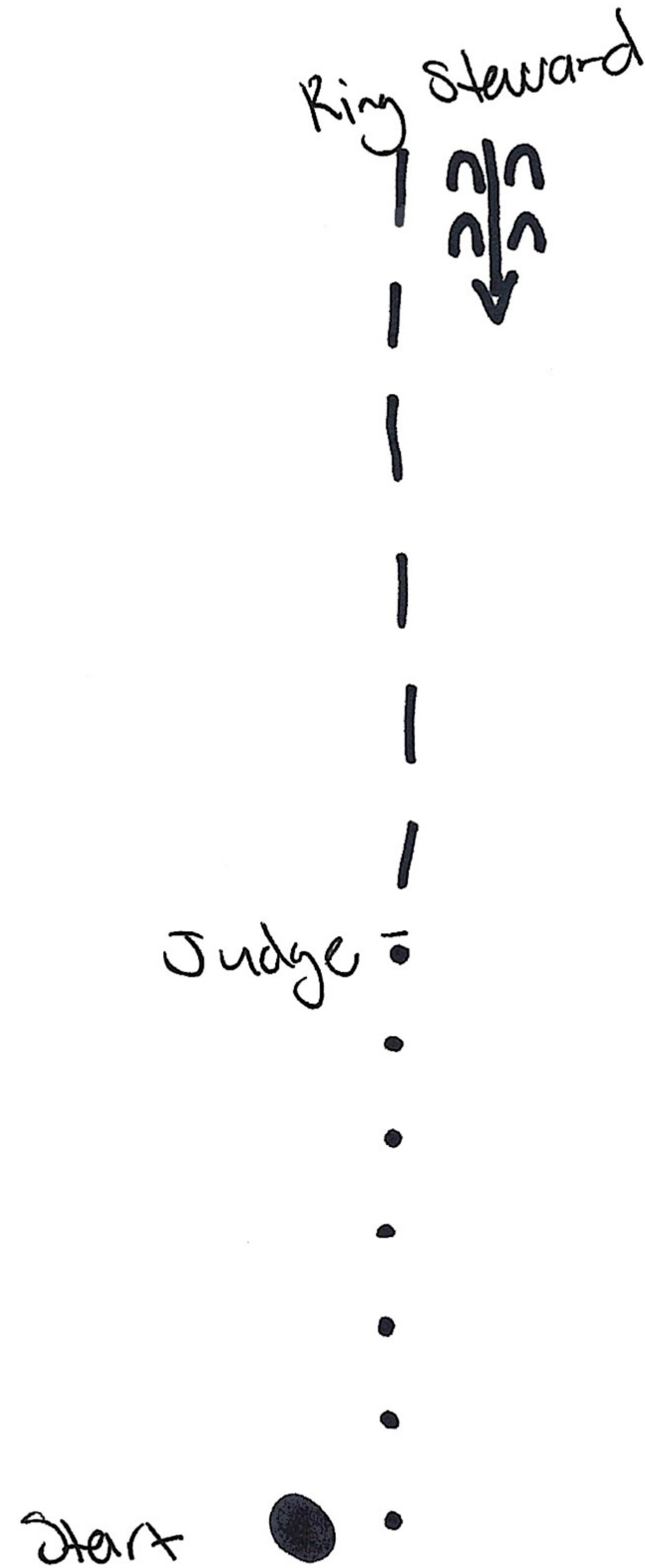
1. Start at gate, right-hand push
2. Walk over "W"
3. Trot around corner and over small jump
4. After jump pick up left lead
5. Break to walk before bridge
6. Walk over bridge
7. Trot a right circle around cone and to L
8. Back through L
9. Acknowledge Judge and exit arena

Two-hand Horsemanship 2nd Show



1. Walk approximately 2 horse lengths from A
2. Jog to B. Jog a square corner around B
3. Long on left lead to C
4. Perform a lead change (simple or flying) at C
5. Lope on right lead in a half circle
6. Extend the job and close the circle
7. Slow to a jog and jog a half circle to D
8. Stop at D and back approximately one horse length
9. Acknowledge the Judge and exit the arena

In-hand Showmanship
3rd Show



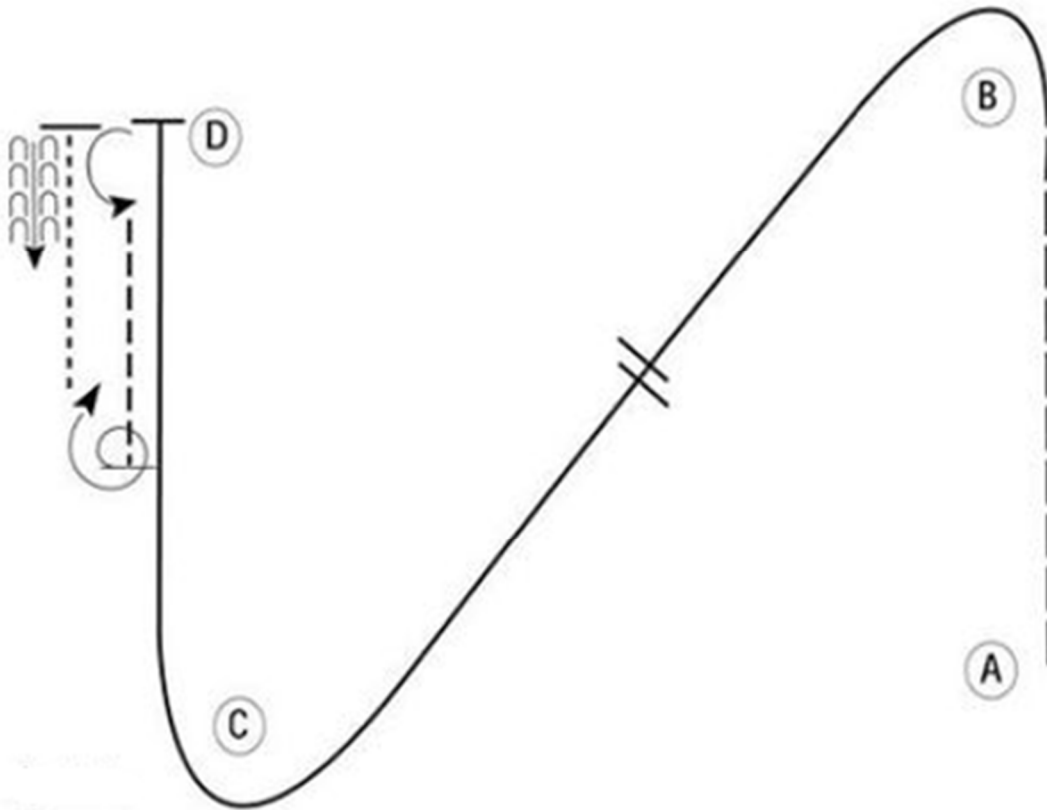
1. Walk to judge
2. Stop at judge, set up for full inspection
3. After inspection, trot to ring steward
4. Stop and back 4 steps
5. Acknowledge judge

In-hand Trail 3rd Show



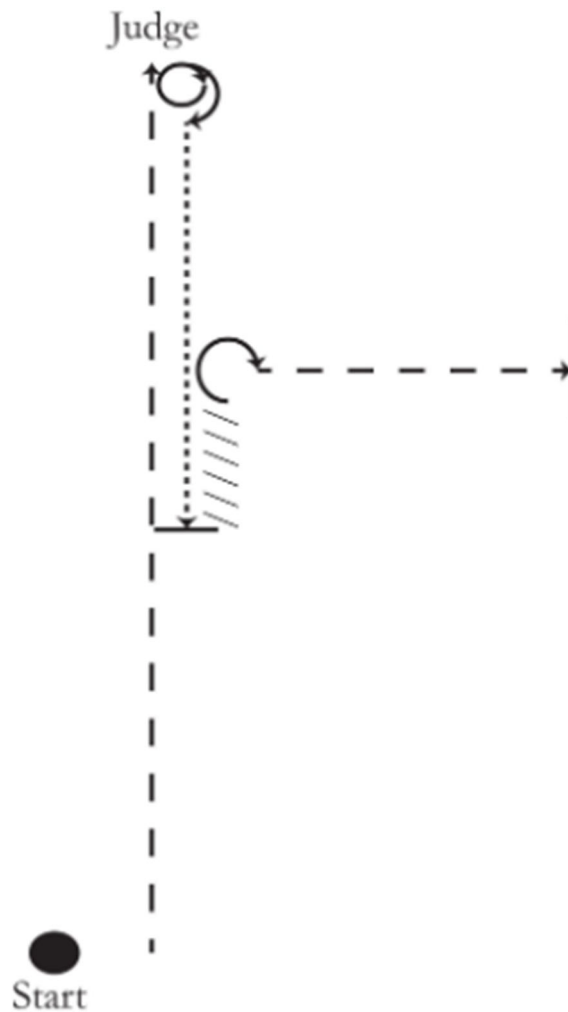
1. Start at gate, left-hand push
2. Trot serpentine around cones
3. Break to walk and walk over bridge
4. Walk to and back through the L
5. Walk to barrel
6. Pick up rope and drag log to next barrel
7. Trot to L
8. Sidepass right over log
9. Acknowledge Judge and exit arena

Two-hand Horsemanship 3rd Show



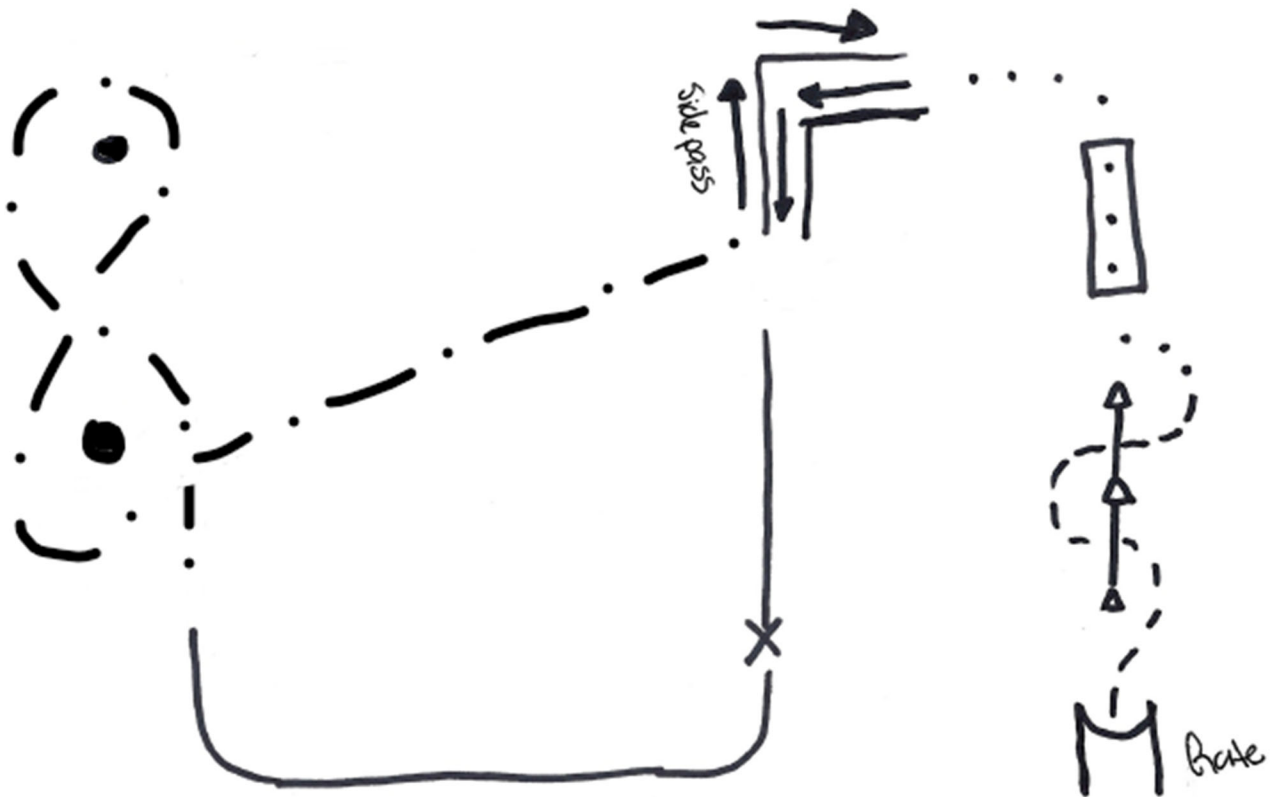
1. Extended trot from A to B
2. At B lope on left lead
3. Halfway between B and C perform a lead change (simple or flying)
4. Lope on right lead to and around C
5. Stope at D
6. Perform a 180-degree turn on the haunches to the left
7. Jog to halfway between D and C
8. Stope and turn 1 ½ turns to the right
9. Walk to D. Stope and back approximately one horse length
10. Acknowledge Judge and exit arena

Two-hand Showmanship 3rd Show



1. Trot to Judge.
2. Set up for full inspection.
3. After inspection execute 1 ½ turns and walk ½ of line.
4. Stop and back two horse lengths.
5. Turn 270-degrees and trot.
6. Stop and set up.
7. Acknowledge Judge and exit arena.

Two-hand Trail 3rd Show



1. Start at gate, left-hand push
2. Trot serpentine around cones
3. Break to walk and walk over bridge
4. Walk to and back through the L
5. Lope on left lead
6. Just before corner change to right lead (simple or flying lead change)
7. Break to and extended trot before barrel
8. Starting on the right side of the barrel, complete a figure 8 around barrels at the extended trot and proceed to L
9. Sidepass left over logs
10. Acknowledge Judge and exit arena