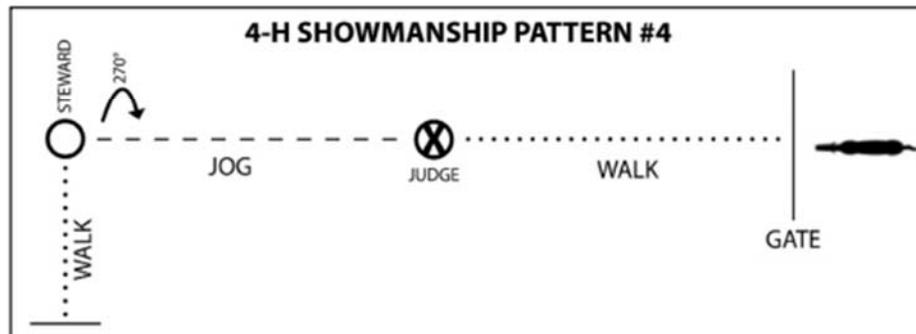


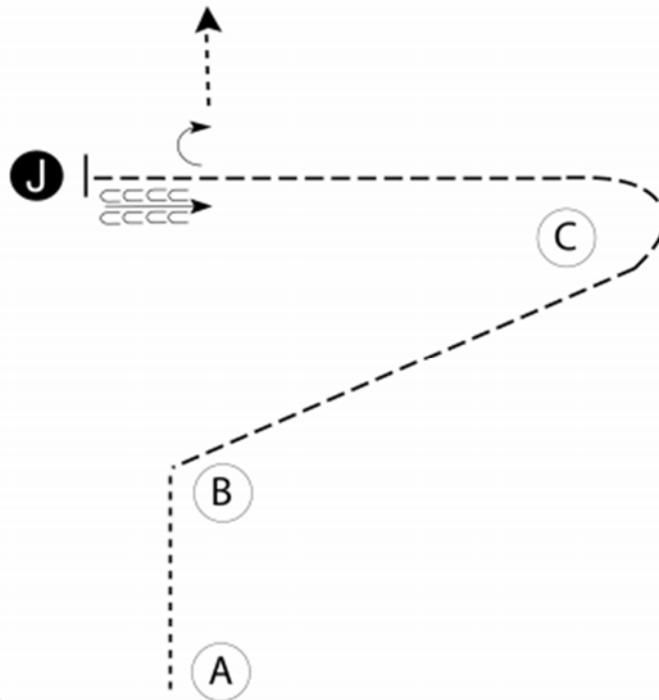
All Shows Junior Showmanship

JUNIOR PATTERN

- Line up horses in order at the arena gate.
- Set up horse at the starting gate and wait to be recognized by the judge.
- Walk horse directly to the judge.
- Set up horse squarely and prepare for inspection by the judge.
- At end of inspection, back the horse (fluid back, do not count steps, back straight and properly).
- Jog to the steward or cone and set the horse up.
- Recognize the judge.
- Pivot 270 degrees to the right over the haunches.
- Walk to exit the arena.



Show #1
Intermediate Showmanship



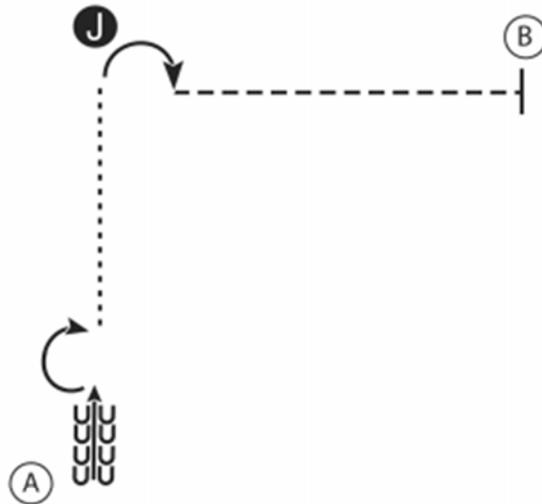
Be ready at A.

1. When acknowledged, walk to B.
2. Trot to and around C and to judge.
3. Stop and set up for inspection.
4. When dismissed, back approximately one horse length.
5. Perform a 90 degree turn and walk away from judge.

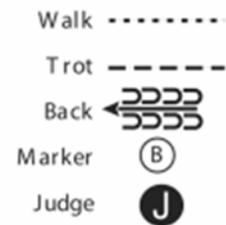
Follow the directions of your ring steward.

Walk	-----
Trot	- - - - -
Back	← 
Marker	ⓑ
Judge	ⓐ

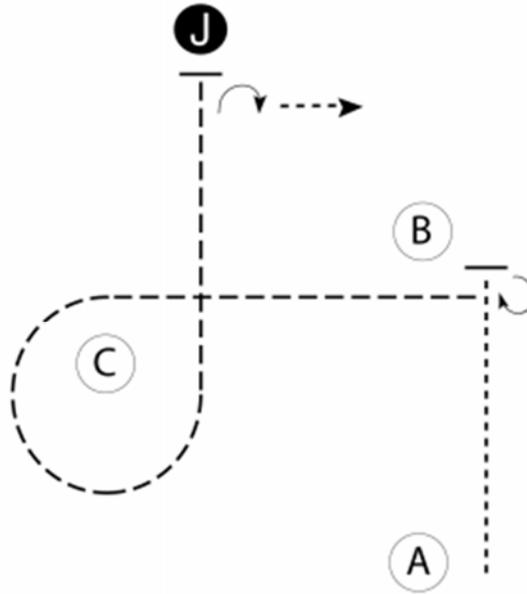
Show #2
Intermediate Showmanship



1. Back 4 steps at A
2. Perform a 180 degree turn
3. Walk to the judge and set up for inspection
4. When dismissed perform a 90 degree turn and trot to B
5. Stop at B



Show #3
Intermediate Showmanship



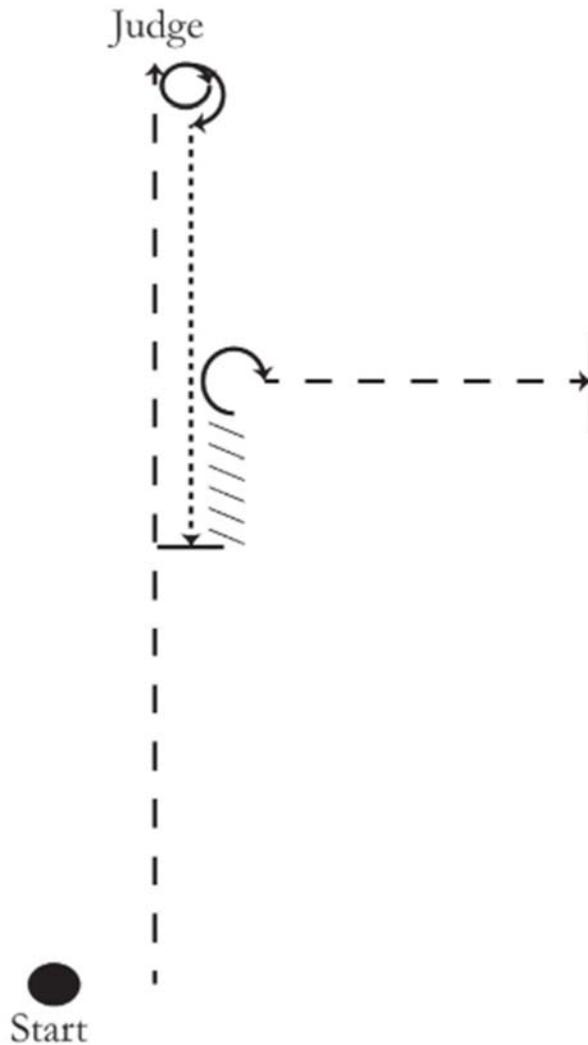
Be ready at A.

1. Walk from A to B.
2. Stop just before B and perform a 270 degree turn.
3. Trot to and around C and to judge as shown.
4. Stop and set up for inspection.
5. When dismissed, perform a 90 degree turn and walk away.

Follow the instructions of your ring steward.

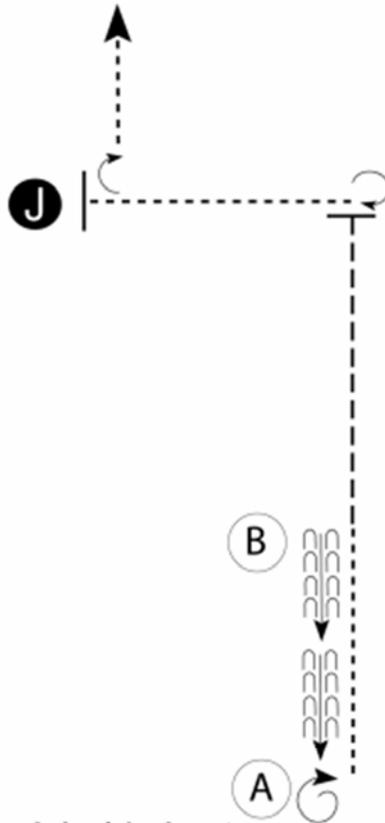
Walk	-----
Trot	- - - - -
Back	← 33333 33333
Marker	⊙ B
Judge	● J

Show #2
Senior Showmanship



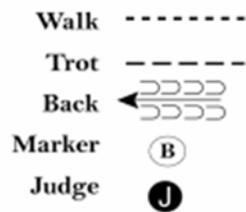
1. Trot to Judge.
2. Set up for full inspection.
3. After inspection, execute 1 1/2 turns and walk 1/2 of line.
4. Stop, back two horse lengths.
5. 3/4 turn and trot.
6. Halt and set-up, when set up is complete, exit at a walk or jog.

Show #3
Senior Showmanship

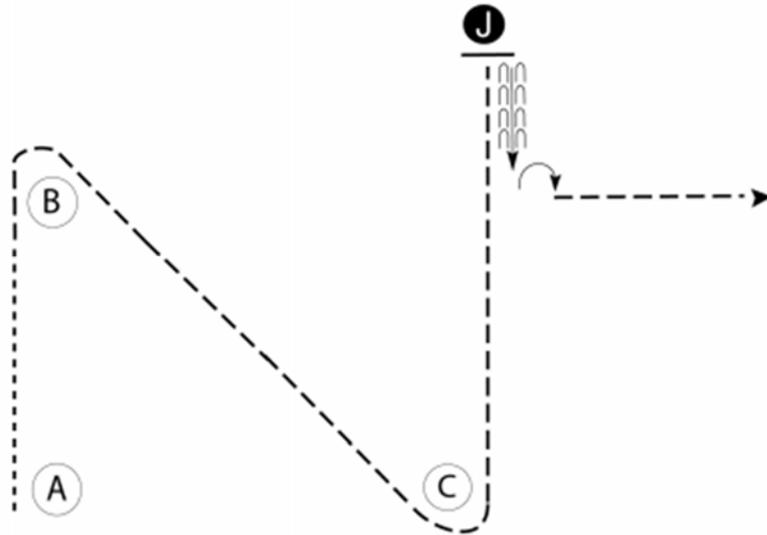


Be ready at B.

1. When acknowledged, back to A.
2. Perform a 360 degree turn.
3. Walk to B.
4. Trot until even with judge and stop.
5. Perform a 270 degree turn.
6. Walk to judge, stop and set up for inspection.
7. When dismissed, perform a 90 degree turn.
8. Walk straight away from judge.

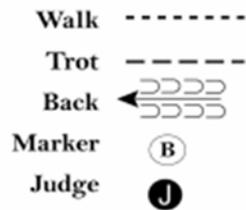


Show #1
Two Hand Showmanship

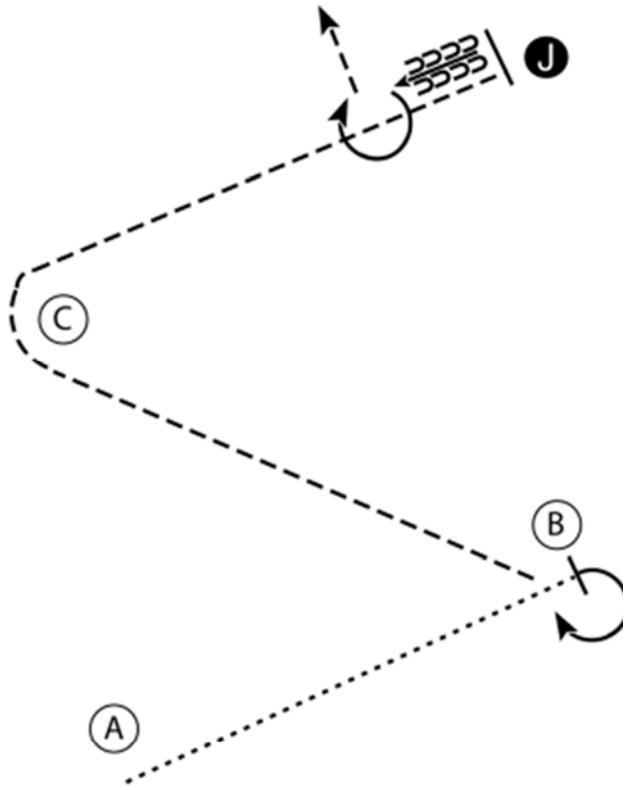


Be ready at A.

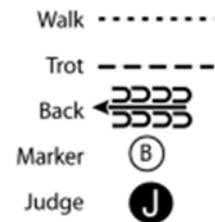
1. Walk to B.
2. Trot around B and C and straight to judge.
3. Stop and set up for inspection.
4. When dismissed, back one horse length.
5. Perform a 90 degree turn.
6. Trot straight away to finish.



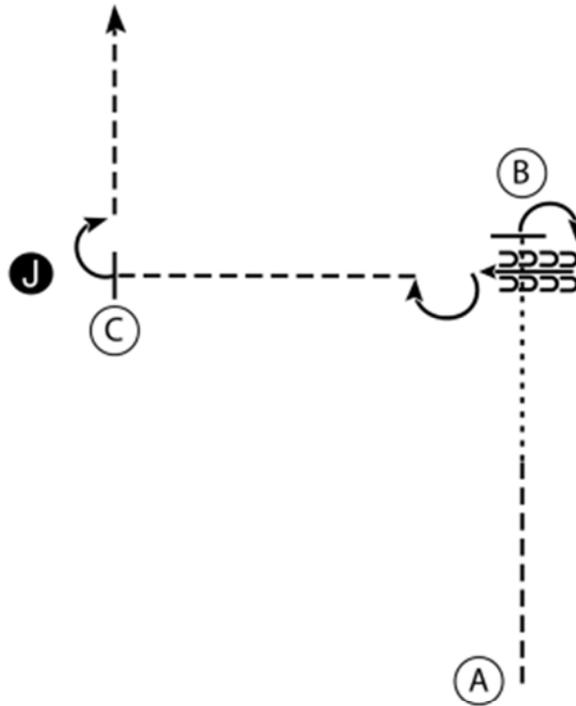
Show #2
Two Hand Showmanship



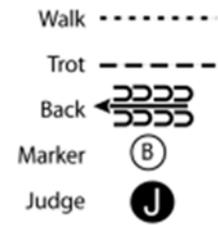
1. Begin at A. Walk from A to B.
2. Stop and perform a 245 degree turn.
3. Trot around C to the Judge. Set up for inspection.
4. When dismissed back four steps and perform a 270 degree turn.
5. Trot to the line-up.



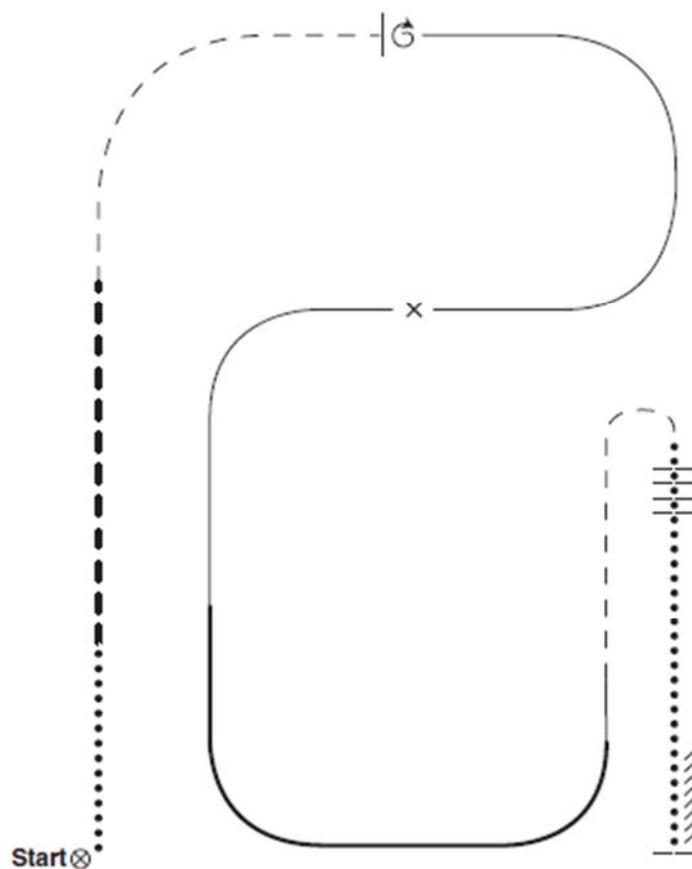
Show #3 Two Hand Showmanship



1. Trot from A half way to B.
2. Break to walk and walk to B.
3. Stop and perform a 90 degree turn.
4. Back four steps and perform a 180 degree turn.
5. Trot to C. Stop and set up for inspection.
6. When dismissed perform a 90 degree turn.
7. Trot to line-up.

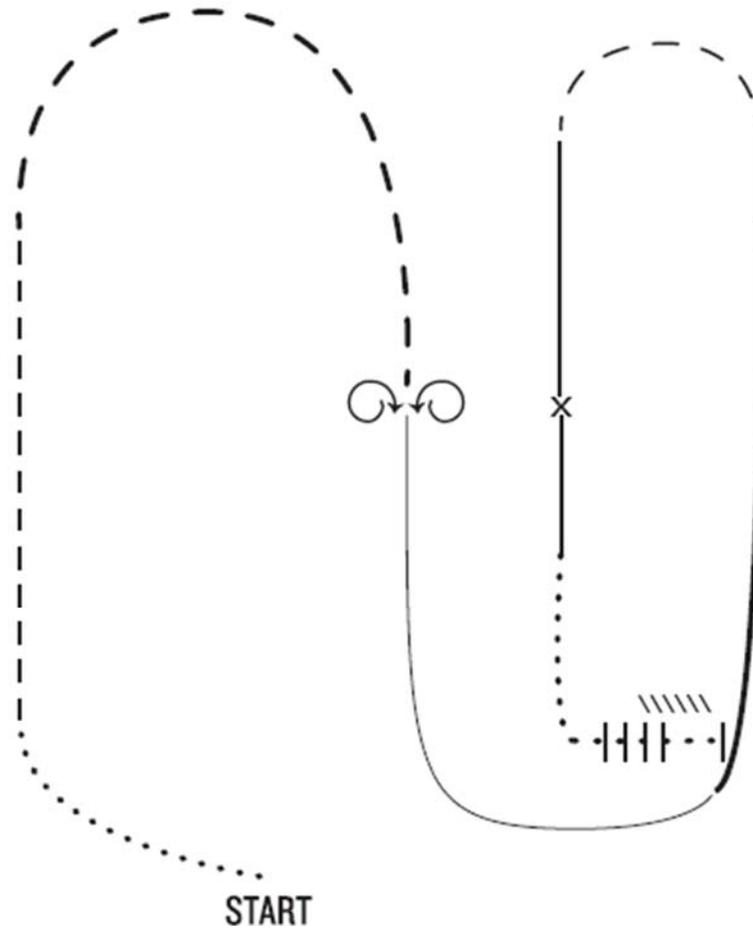


Show #1
Junior Ranch Riding



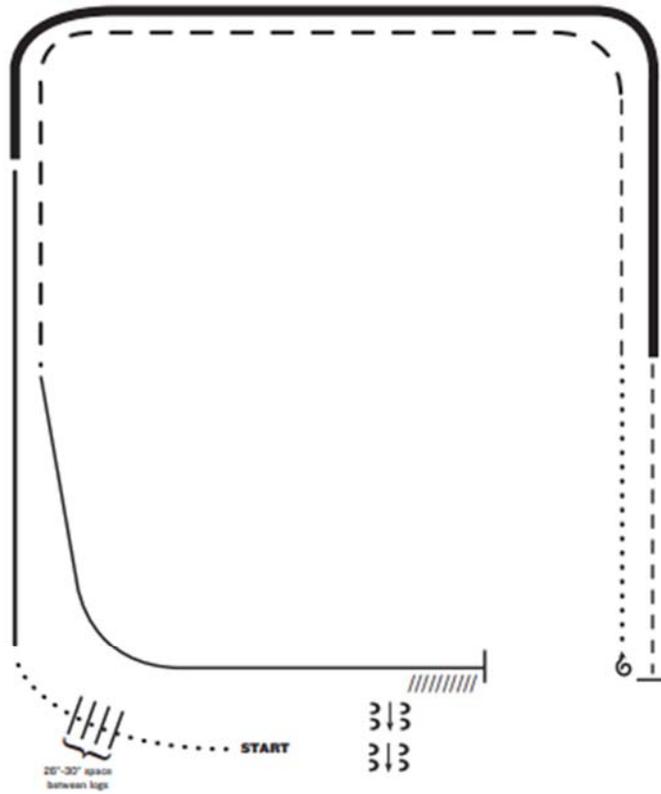
1. Walk
2. Extended trot
3. Trot
4. Stop, 360 right
5. Lope right lead
6. Change leads
7. Lope left lead
8. Extended lope, collect
9. Trot
10. Walk over logs
11. Walk
12. Stop and back

Show #2
Junior Ranch Riding



1. Walk
2. Trot
3. Extended trot
4. 360 both ways, either way first
5. Left lead lope
6. Extended lope, collect to a lope
7. Trot
8. Right lead lope
9. Change leads and lope approximately 30 feet
10. Walk
11. Walk over logs
12. Stop and back
13. Exit at walk or trot

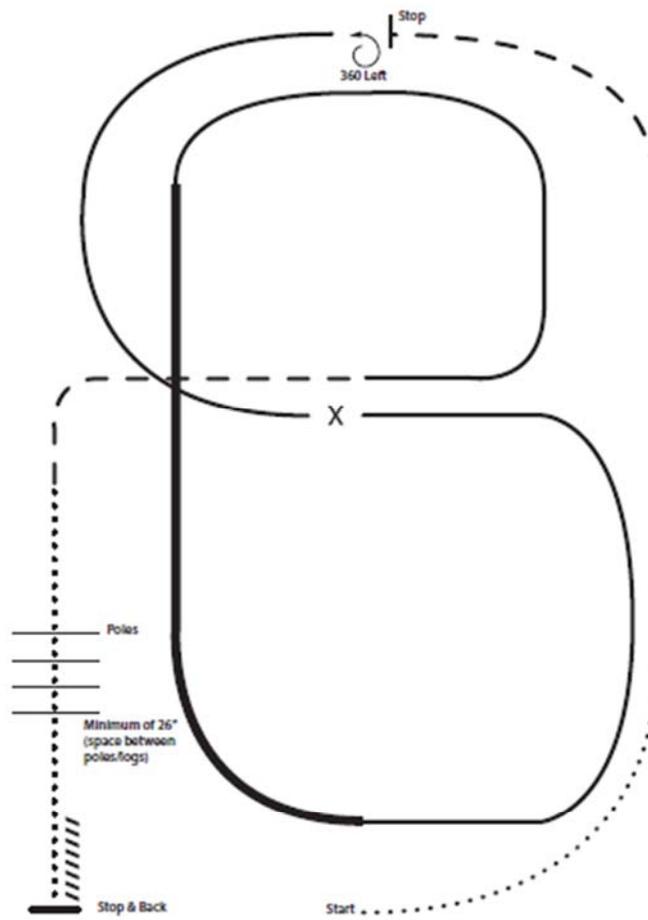
Show #3
Junior Ranch Riding



- I. Walk
2. Walk over logs
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Stop, 1 1/2 turns right
7. Walk
8. Trot
9. Extended trot
10. Lope left lead
11. Stop and Back
12. Side pass right

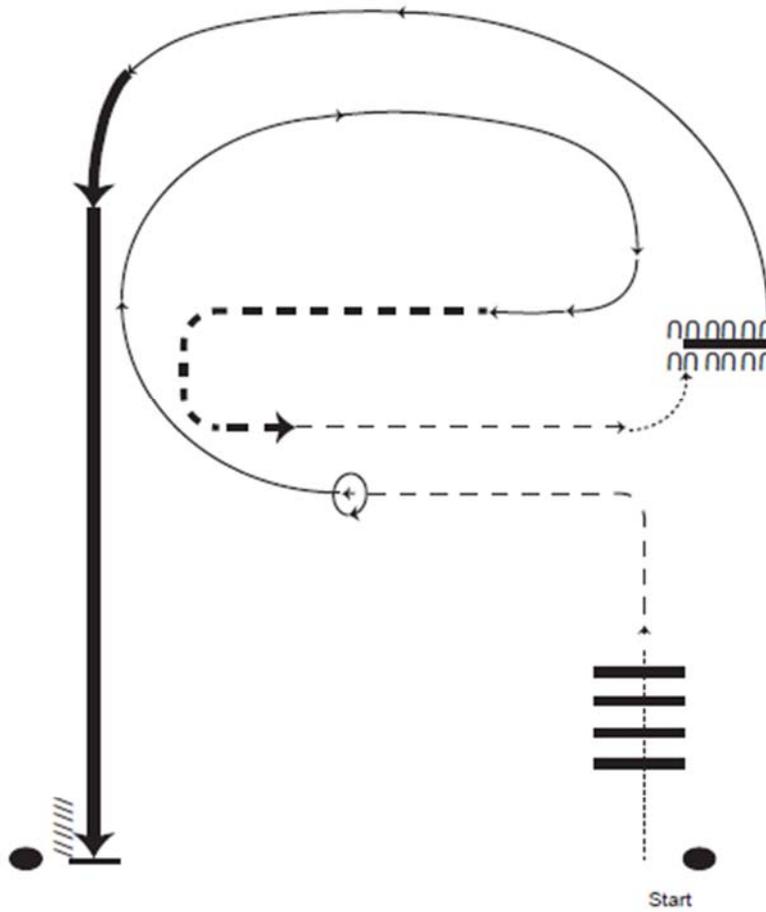
Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Show #1 Intermediate Ranch Riding



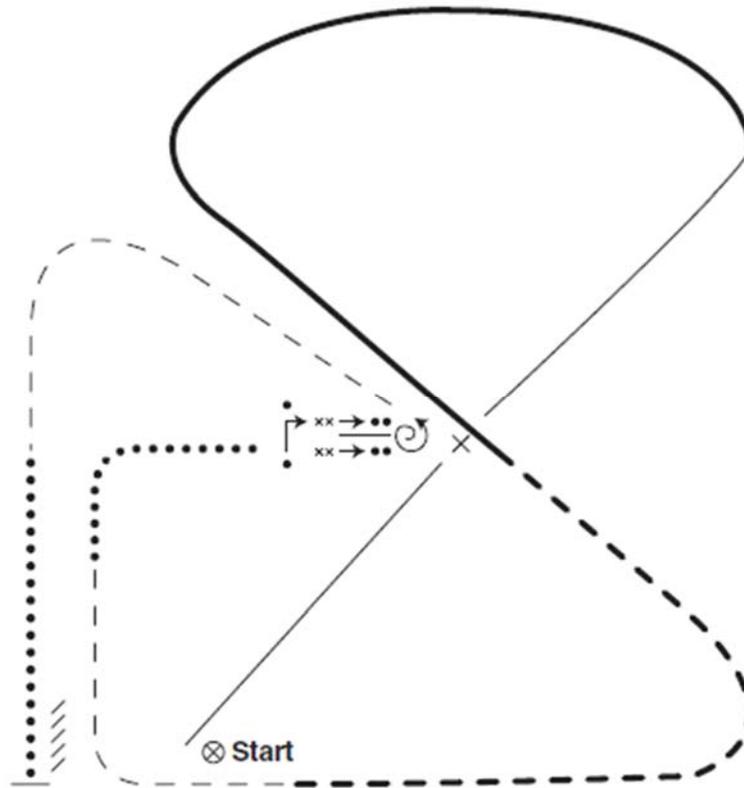
- I. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
- II. Walk over poles
12. Stop and back

Show #2
Intermediate Ranch Riding



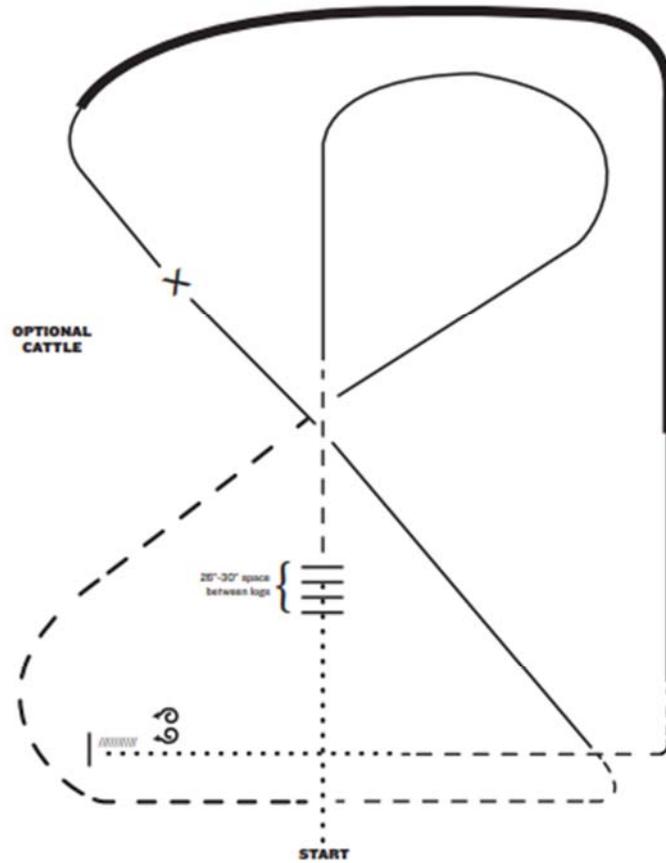
1. Walk
2. Walk over logs.
3. Trot
4. Stop - 360° turn to the right.
5. Right lead lope.
6. Extended trot.
7. Trot
8. Walk
9. Side pass - right
10. Left lead lope.
11. Extended lope
12. Stop and back.

Show #3
Intermediate Ranch Riding



1. Right lead lope
2. Change leads (simple or flying)
3. Left lead lope
4. Extended lope
5. Extended trot
6. Trot
7. Walk
8. Right hand push gate
9. Side pass log - left
10. 270 degree turn to left
11. Trot
12. Walk
13. Stop and back 2 horse lengths
14. Exit at a walk or trot

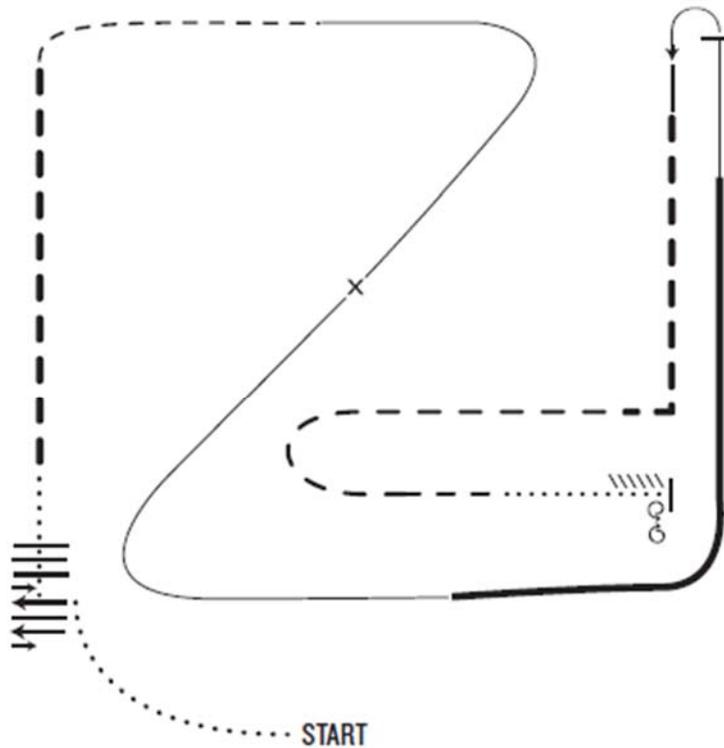
Show #1 Senior Ranch Riding



1. Walk
2. Walk over logs
3. Trot
4. Lope right lead
5. Extended trot
6. Trot
7. Lope left lead
8. Change leads (simple or flying)
9. Right lead, extended lope
10. Collect Lope
11. Trot
12. Walk
13. Stop and back
14. 360 degree turn each direction (either direction 1st) (L-R or R-L)

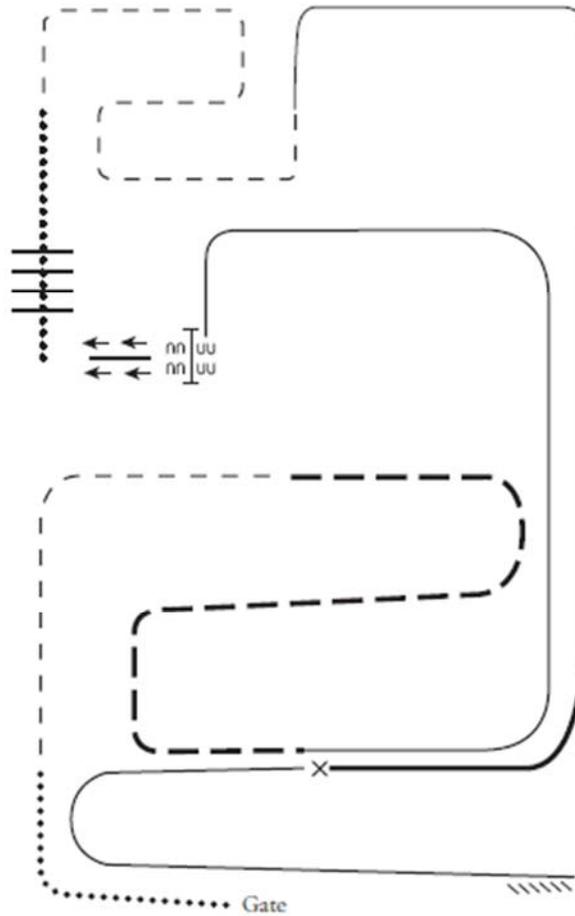
Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Show #2
Senior Ranch Riding



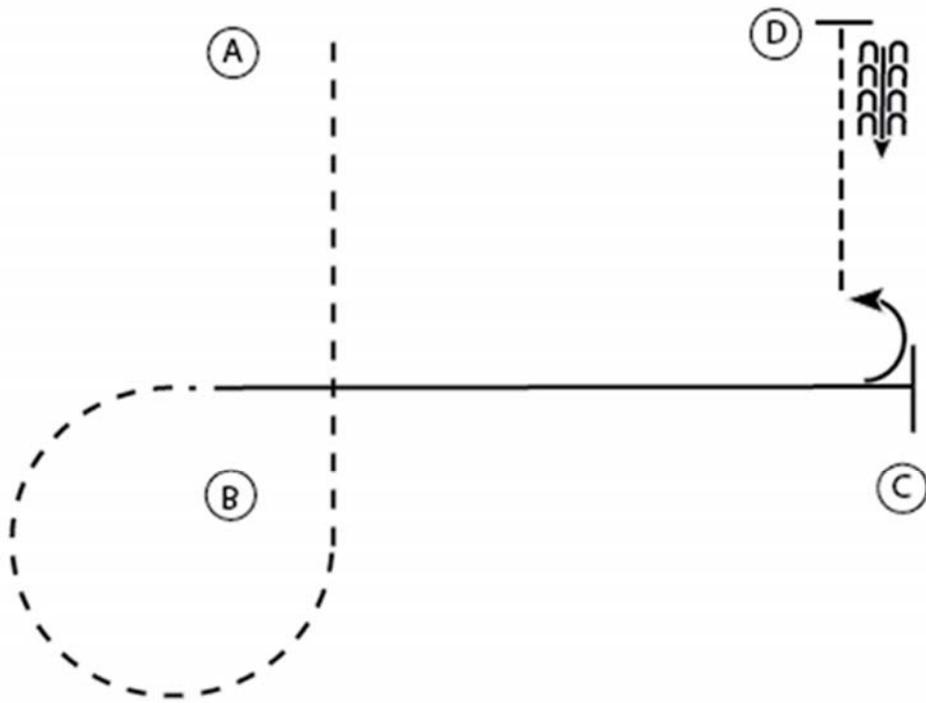
1. Walk
2. Side pass left across log
3. and 1/2 way to the right
4. Walk over logs
5. Extended trot
6. Trot
7. Right lead lope
8. Change leads
9. Left lead lope
10. Extended lope with a definite collection to a lope before stopping
11. Stop and rollback left, lope approximately 20 feet
12. Extended trot around corner
13. Trot
14. Walk
15. Stop and back
16. 360 turn each way, either way first
17. Exit at a walk or trot

Show #3
Senior Ranch Riding



1. Walk
2. Trot
3. Extended trot
4. Left lead lope; stop
5. Right hand push gate
6. Sidepass left
7. Walk over logs
8. Trot corners
9. Right lead lope
10. Extended lope
11. Change leads
12. Left lead lope
13. Stop and back

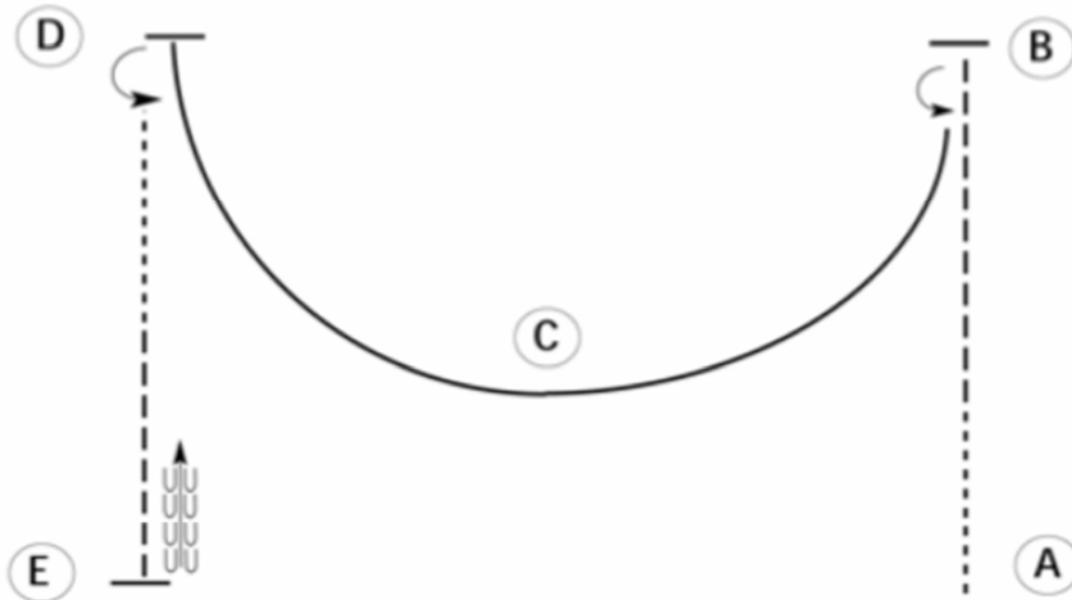
Show #1
Two Hand Equitation



1. Jog from A to and around B
2. At B lope to C
3. Stop at C and perform a 90 degree turn the left
4. Jog to D
5. At D stop and back 4 steps

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	↙
Back	←
Marker	Ⓚ

Show #2
Two Hand Equitation

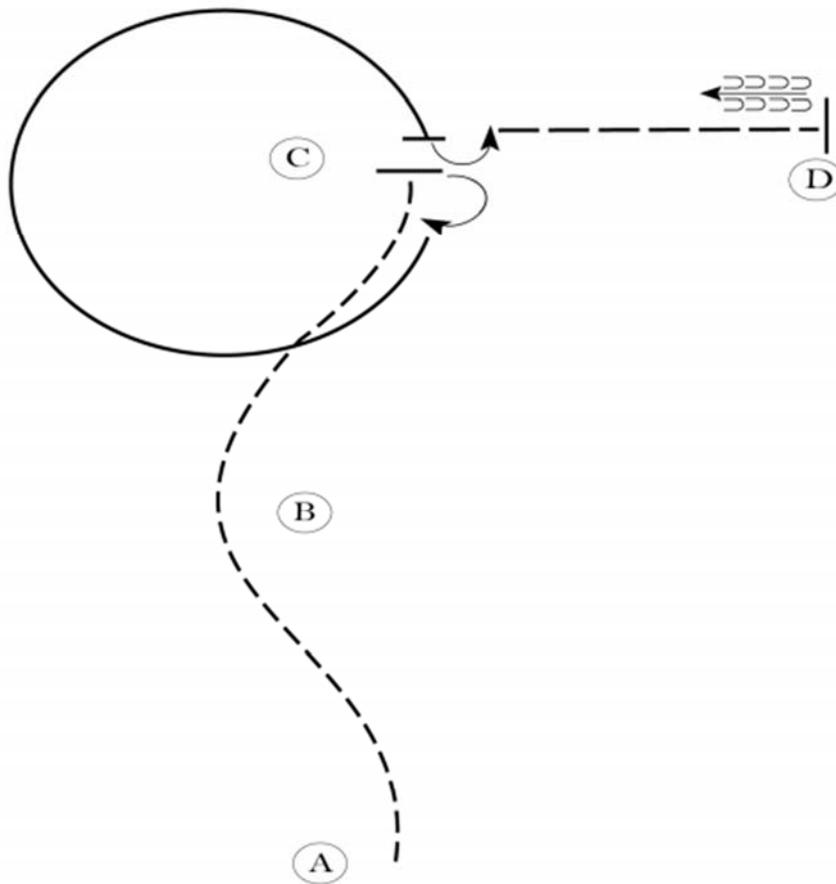


Be ready at A.

1. Walk approximately two strides from A.
2. Jog to B.
3. Stop and perform a 180 degree turn to the left.
4. Lope on the right lead around C and to D.
5. Stop and perform a 180 degree turn to the left.
6. Walk halfway to E.
7. Jog to E, stop and back approximately one horse length.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↘
Back	← 3333
Marker	(B)

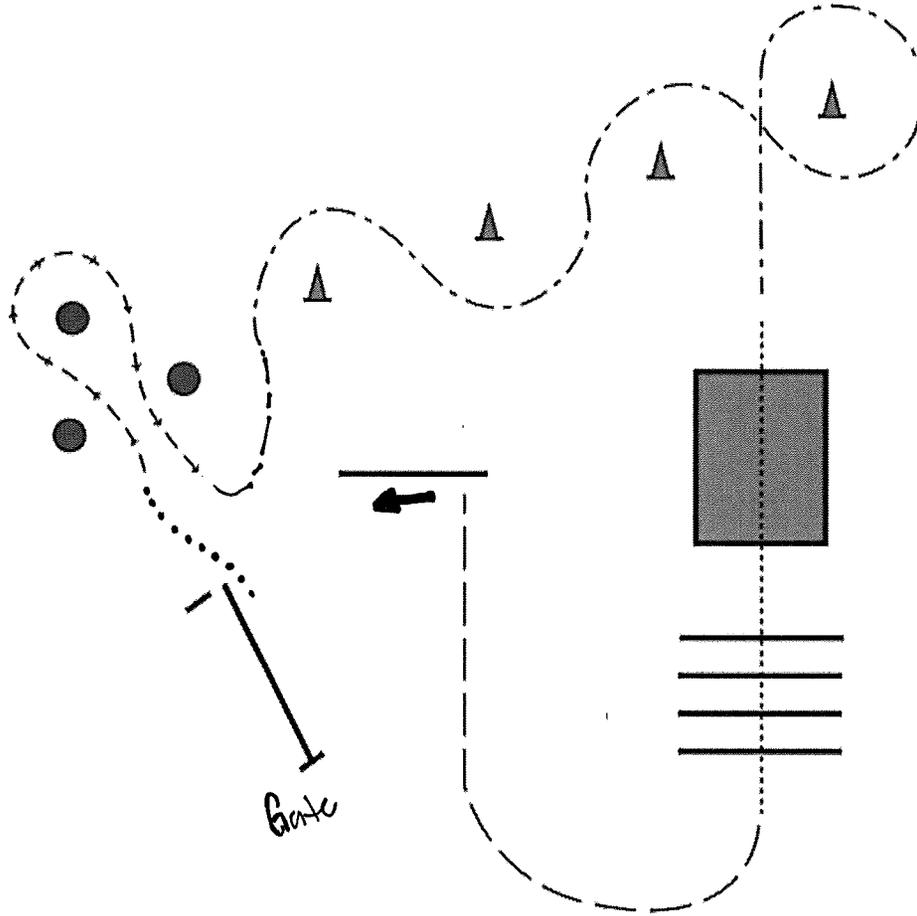
Show #3
Two Hand Equitation



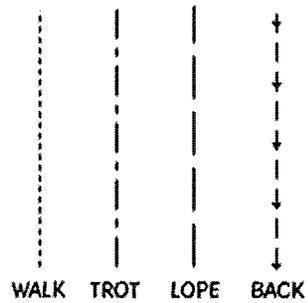
1. Beginning to the right of A, jog around the left side of B to the right side of C.
2. Stop at C and perform a 180 degree turn to the right on the hindquarter.
3. Lope a circle around C on the right lead.
4. Stop at C and perform a 90 degree forehand turn to the left.
5. Jog to D.
6. Stop at D and back approximately one horse length.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	—————
Lead Change	
Back	
Marker	(B)

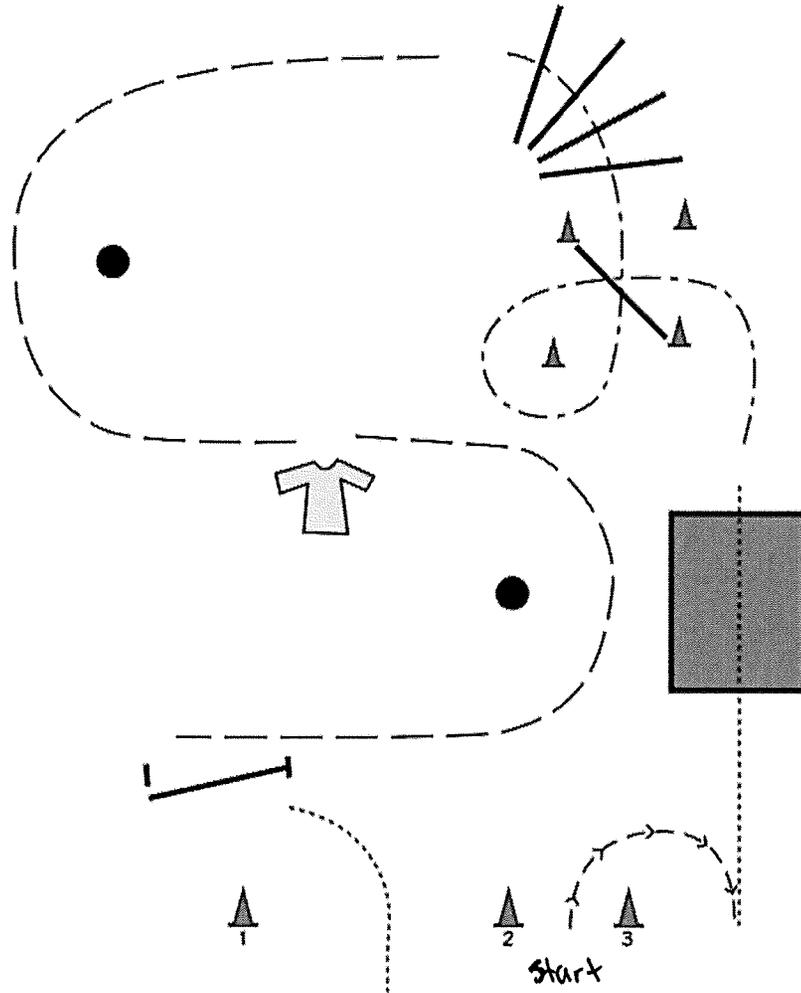
Show # 1
Two Hand Trail



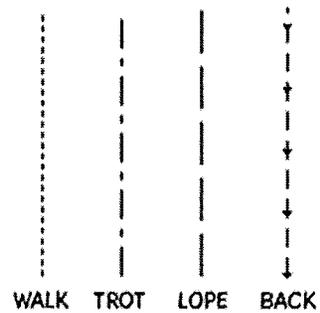
1. Be Ready at Gate
2. Work Gate, RIGHT HAND PUSH
3. Back thru Barrels
4. Trot thru Cones, Circle the Last Cone at a Trot
5. Trot to Bridge, Stop
6. Walk Over Bridge
7. Walk over Poles
8. Lope Right Lead to Center Pole
9. Stop. Straddle Pole and Sidepass Left
10. Exit



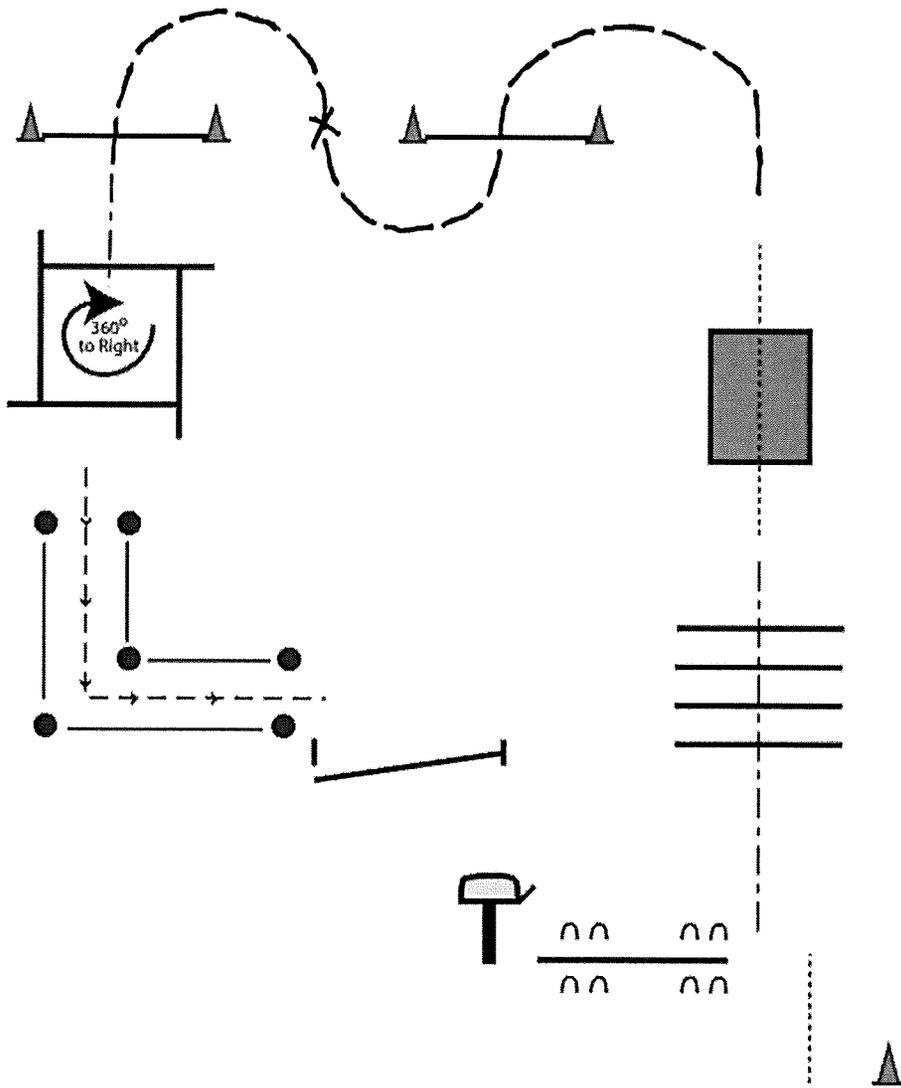
show #2
Two Hand Trail



1. Be Ready at Cones
2. Back around Cone 3
3. Walk Over Bridge
4. Trot thru Cones, over Log, around Cone and over Log again, Continue Trotting over 4 Logs
5. Lope Left Lead Around Pole to Slicker
6. Stop, Sack Horse Out with Slicker, Hang Back Up
7. Lope Right Lead Around Pole to Gate
8. Stop, Work Gate, Left Hand Push
9. Exit at a Walk Between Cones 1 & 2



show # 3
Two Hand Trail



1. Be Ready at Cone
2. Walk to First Pole, Sidepass Left to Mailbox
3. Open Mailbox, show Judge the Mail
4. Sidepass the Pole Right
5. Trot over Poles
6. Walk Over Bridge
7. Lope Serpentine *completing a lead change*
8. Trot into Box, 360 to Right
9. Walk out of Box
10. Back Thru L
11. Open Gate, Left Hand Push, Walk Thru, Close Gate
12. Exit at a Walk

