

Indicate event and show: Individual Two-handed

Age Division: _____ Date: _____

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Temporary loss of position - Minor gait inconsistency - Break of gait for two strides or fewer <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Obviously checking hands - Incorrect lead which is corrected - Break of gait more than two strides - Obviously checking leads - Loss of stirrup - Head clearly behind the vertical - Cueing with end of reins <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - No attempt to fix an incorrect lead - Severe disobedience including kicking, pawing, bucking, or rearing 	<div style="border: 1px solid black; padding: 5px;"> <p>Other penalties may be assigned according to the rulebook rules and at the discretion of the judge.</p> </div>	<p>Judge's Name (Printed): _____</p> <p>Judge's Signature: _____</p> <p>Ribbons:</p> <ul style="list-style-type: none"> - BLUE: Above average, minimal or no mistakes - RED: Average, some mistakes - WHITE: Below average, needs improvement - ORANGE: Disqualification: <ul style="list-style-type: none"> - Abuse or schooling - Equipment failure including a dropped rein - Fall of horse or rider <p>Maneuver Scores:</p> <ul style="list-style-type: none"> - Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points. A score of 70 denotes an average performance.
---	--	--

MANEUVER SCORES

- 1 1/2, Extremely Poor, - 1 Very Poor, - 1/2, Poor, 0 Correct, + 1/2, Good, + 1 Very Good, + 1 1/2, Extremely Good

Contestant Number ↓	Class Routine / Maneuver Description →								Fitting & Equip 1-5 Points	Overall Comments	Total	Ribbon	Placing
	Penalty												
	Maneuver												
	Penalty												
	Maneuver												
	Penalty												
	Maneuver												
	Penalty												
	Maneuver												
	Penalty												
	Maneuver												
	Penalty												
	Maneuver												
	Penalty												
	Maneuver												
	Penalty												
	Maneuver												